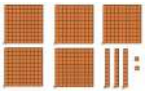
2nd Grade Math Board

Name: _____

Use a deck of cards with 10s and Face Cards removed to complete the activities below.
Complete one activity each weekday. Week 5 is Free Choice on the Math Board each day.

	Week 1	Week 2	Week 3	Week 4
Monday	**2.N.1.1 Place Value** Using 3 cards, create a 3-digit number. Write the number using words. 348 Three hundred forty-eight	**2.N.1.1 Place Value** Using 3 cards, create a 3-digit number. Write an addition sentence to show the value of each digit. Repeat 4 times. *843 = 800 + 40 + 3*	**2.N.1.3 Place Value** Using 3 cards, create a 3-digit number. Use place value to describe the 3-digit number. Repeat 4 times. *438 4 hundreds 3 tens 8 ones*	**2.N.1.1 Place Value** Using 3 cards, create a 3-digit number. Draw a model to represent the 3-digit number. Repeat 4 times. *532* 
Tuesday	**2.N.1.6 Comparing** Use cards to create two 3-digit numbers . Compare values using >,<,= . Repeat 4 times.	**2.N.1.6 Comparing** Use cards to create two 3-digit numbers . Compare values using >,<,= . Repeat 4 times.	**2.N.1.6 Comparing** Use cards to create three 3-digit numbers. Order from least to greatest. Tell how you know. Repeat 4 times.	**2.N.1.6 Comparing** Use cards to create three 3-digit numbers. Order from greatest to least. Tell how you know. Repeat 4 times.
Wednesday	***2.N.1.5 Rounding to Nearest 10 / 100*** Create a 2-digit number and round to the nearest 10. Repeat 4 times. *Challenge: Round a 3-digit number to the nearest 100.*	***2.N.1.5 Rounding to Nearest 10*** Create a 3-digit number and round to the nearest 10. Repeat 4 times.	**2.N.1.4 10 More/10 Less** Create a 3-digit number and find 10 more/10 less. Repeat 4 times.	**2.N.1.4 100 More/100 Less** Create a 3-digit number and find 100 more/100 less. Repeat 4 times.
Thursday	**2.N.2.4** **2-digit Addition** Create two 2-digit numbers . Add. Record solution. Repeat four times.	**2.N.2.4** **2-digit Subtraction** Create two 2-digit numbers . Subtract. Record solution. Repeat four times.	**2.N.2.4 2-Digit Addition/Subtraction** Create two 2-digit numbers . Add and then subtract. Record solutions. Repeat four times.	**2.N.2.4 2-Digit Addition/Subtraction** Create two 2-digit numbers . Add and then subtract. Record solutions. Repeat four times.
Friday	**2.N.2.3 Estimation (+)** Create two 2-digit numbers. Round to nearest ten and add to find estimate.	**2.N.2.3 Estimation (-)** Create two 2-digit numbers. Round to nearest ten and subtract to find estimate.	**2.N.2.3 Estimation (-, +)** Create two 2-digit numbers. Round to nearest ten and add and then subtract to find estimate.	**2.N.2.3 Estimation (-, +)** Create two 2-digit numbers. Round to nearest ten and add and then subtract to find estimate.

Week 5 is free choice. Select an activity each day to complete from the choice board.

2nd Grade Math Fact Board

Name: ___________________________________

Use a deck of cards with 10s and Face Cards removed to complete the activities below.

	Week 1	Week 2	Week 3	Week 4
Monday	**Family of 11** Using your deck of cards, turn over all cards in rows. Find all the pairs of cards that make the Family of 11. *9 and 2 6 and 5* *8 and 3* *7 and 4*	**Family of 12** Turn over all cards in rows. Find all the pairs of cards that make the: Family of 12. *9 and 3* *8 and 4* *7 and 5* *6 and 6*	**Families of 13 and 14** Turn over all cards in rows. Find all the pairs of cards that make the: Family of 13 Family of 14 *9 and 4 9 and 5* *8 and 5 8 and 6* *7 and 6 7 and 7*	**Families of 15 -18** Turn over all cards in rows. Find all the pairs of cards that make the Families of 15, 16, 17, and 18. *(15) 9 and 6 8 and 7* *(16) 9 and 7 8 and 8* *(17) 9 and 8* *(18) 9 and 9*
Tuesday	**Give Me 11** **Lay out 12 cards.** Players take turns finding and removing combinations of cards that add up to 11. When both the players agree that no more 11s are possible, the next 12 cards are dealt face up.	**Give Me 12** **Lay out 12 cards.** Players take turns finding and removing combinations of cards that add up to 12. When both the players agree that no more 12s are possible, the next 12 cards are dealt face up. 	**Give Me 13/14** **Lay out 12 cards.** Players take turns finding and removing combinations of cards that add up to 13 or 14. When both the players agree that no more 13s or 14s are possible, the next 12 cards are dealt face	**Give Me 15—18** **Lay out 12 cards.** Players take turns finding and removing combinations of cards that add up to 15, 16, 17 or 18. When both the players agree that no more 15s, 16s, 17s, or 18s are possible, the next 12 cards are dealt face up.
Wednesday	**Family of 11 Memory** Use the following set of cards 2, 3, 4, 5, 6, 7, 8, and 9. Mix cards and lay out upside down in a 2 x 4 array. Turn over 2 cards to find a sum of 11. Repeat several times.	**Family of 12 Memory** Use the following set of cards 3, 4, 5, 6, 6, 7, 8, and 9. Mix cards and lay out upside down in a 2 x 4 array. Turn over 2 cards to find a sum of 12. Repeat several times.	**Family of 13/14 Memory** Use the following set of cards 4, 5, 5, 6, 6, 7, 7, 7, 8, 8, 9, 9. Mix cards and lay out upside down in a 2 x 6 array. Turn over 2 cards to find a sum of 13 or 14. Repeat several times.	**Family of 15-18 Memory** Use the following set of cards 6, 7, 7, 8, 8, 8, 8, 9, 9, 9, 9, and 9. Mix cards and lay out upside down in a 2 x 6 array. Turn over 2 cards to find a sum of 15, 16, 17, or 18. Repeat several times.
Thursday	**Addition War** Play addition war with your deck of cards. (Cards 1-9) Split deck in half for each player. Each player turns over one card and players find the sum of the two cards. Player with correct sum, keeps both cards.	**Addition War** Play addition war with your deck of cards. (Cards 1-9) Split deck in half for each player. Each player turns over one card and players find the sum of the two cards. Player with correct sum, keeps both cards.	**Addition War** Play addition war with your deck of cards. (Cards 1-9) Split deck in half for each player. Each player turns over one card and players find the sum of the two cards. Player with correct sum, keeps both cards.	**Addition War** Play addition war with your deck of cards. (Cards 1-9) Split deck in half for each player. Each player turns over one card and players find the sum of the two cards. Player with correct sum, keeps both cards.
Friday	**I Spy Sums** Turn over all cards into rows. Take turns finding two cards and their sums. Say, " I spy a sum of 11. 6 and 5 is the same as 11." Students may find any sum.	**I Spy Sums** Turn over all cards into rows. Take turns finding two cards and their sums. Say, " I spy a sum of 12. 6 and 6 is the same as 12." Students may find any sum.	**I Spy Sums** Turn over all cards into rows. Take turns finding two cards and their sums. Say, " I spy a sum of 13. 6 and 7 is the same as 13." Students may find any sum.	**I Spy Sums** Turn over all cards into rows. Take turns finding two cards and their sums. Say, " I spy a sum of 17. 9 and 8 is the same as 17." Students may find any sum.

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