

2024-2025 Second Grade

2025 SC State K-12 Math Standards

Quarter 1 Indicators <u>Q1 Learning Targets</u>	Quarter 2 Indicators <u>Q2 Learning Targets</u>	Quarter 3 Indicators	Quarter 4 Indicators
● 2.NR.2.1 (count forward and backward by 1s from any number within 999) (Number Talks - will assess Q2) ● 2.MGSR.2.2 (classify shapes as polygons or non-polygons) ● 2.MGSR.2.3 (classify 2D shapes as triangles or quadrilaterals) ● 2.MGSR.2.1 (identify and describe given 2D/3D shapes in everyday situations) ● 2.MGSR.1.1 (select and use appropriate tools to estimate and measure length - customary) ● 2.NR.1.2 (represent and explain that whole number 1-999 are organized into hundreds, tens, and ones) ● 2.NR.1.1 (read, write, and represent numbers up to 999) ● 2.NR.1.4 (identify 10 more, 10 less, 100 more, and 100 less than given three-digit number through 999)	● 2.NR.2.1 (count forward and backward by 1s, 10s and 100s from any number within 999) ● 2.PAFR.1.2 (determine and explain if an equation within 20 is true) ● 2.PAFR.1.1 (use strategy to add and subtract two-digit numbers accurately within 100) ● 2.NR.1.3 (compose/decompose whole numbers 1-999 in more than one way) ● 2.PAFR.2.1 (describe, extend, and create growing shape pattern up to 3 terms in sequence) ● 2.MGSR.1.2 (tell and record time to nearest 5-minutes/a.m. & p.m.) ● 2.DPSR.1.1 (create survey, collect data up to 4 categories, create tally charts/picture graphs/dot plots/bar graphs, answer questions and draw conclusions)	● 2.MGSR.1.3 (determine value of mixed sets of coins <u>or</u> bills in mathematical and real-world situations) ● 2.PAFR.1.7 (determine unknown in addition and subtraction within 20 - any position) ● 2.NR.3.2 (identify which multiple of 10 a given two-digit number is closest to) ● 2.NR.3.1 (compare representations of whole numbers up to 999 using words and symbols) ● 2.PAFR.1.4 (find the number that makes 100 when added to given number 0-99) ● 2.PAFR.1.8 (sort 20 or less objects to determine even/odd) ● 2.PAFR.1.9 (find total number of objects in equal groups or array; write addition equation - up to 25)	● 2.PAFR.1.5 (add and subtract flexibly and accurately within 20) ● 2.PAFR.1.6 (addition with Associative Property/grouping strategies to find sum of three addends within 20) ● 2.PAFR.1.3 (solve one-step real-world situations through 99 with unknowns in any position) ● 2.PAFR.2.2 (create, describe, and extend appropriate one-step rule for +/- number patterns within 100) ● 2.NR.4.1 (partition in multiple ways squares, rectangles, circles into 2 or 4 equal parts; describe halves, fourths, half of, fourth of) ● 2.NR.4.2 (explain that when partitioning shapes parts become smaller as number of parts increase)