

2024-2025 First Grade

2025 SC State K-12 Math Standards

Quarter 1 Indicators <u>Q1 Learning Targets</u>	Quarter 2 Indicators <u>Q2 Learning Targets</u>	Quarter 3 Indicators	Quarter 4 Indicators
● 1.NR.2.1 (count forward to 120) ● 1.MGSR.1.1 (order 3 objects by length) ● 1.MGSR.1.2 (use nonstandard objects to estimate and measure length) ● 1.NR.1.2 (represent and explain that whole numbers 1-99 are organized into tens and ones) ● 1.NR.1.1 (read, write, and represent numbers to 100) ● 1.NR.2.2 (count by 5s and 10s to 100) ● 1.NR.1.4 (identify the number that is 1 more, 1 less, 10 more, 10 less than a given two-digit number) ● 1.NR.2.1 (count backward from 120)	● 1.PAFR.1.1 (determine and explain if an equation within 10 is true) ● 1.PAFR.1.5 (addition w/Commutative Property and explain that order of numbers does not change value) ● 1.PAFR.1.2 (compose/decompose up to 20 in more than one way) ● 1.NR.1.3 (compose/decompose numbers 1-99 in more than one way) ● 1.GSR.1.4 (identify/write value of coins/bills) ● 1.MGSR.1.5 (count collection of like coins - pennies, nickels, dimes - not to exceed a dollar) ● 1.DPSR.1.1 (sort pictures/objects into 3 or more categories) ● 1.DPSR.1.2 (create survey, collect data, create charts and graphs, draw conclusions)	● 1.NR.3.1 (compare representations of two numbers up to 100 using greater than, less than, equal to/same value as) ● 1.PAFR.1.4 (add and subtract flexibly and accurately within 10) ● 1.PAFR.1.6 (determine unknown number in addition/subtraction within 10) ● 1.PAFR.1.7 (sum of two-digit/one-digit or two-digit/multiple of ten) ● 1.PAFR.1.8 (find the difference between two multiples of 10 (10-90) and write equation) ● 1.MGSR.2.1 (sort mixed set of polygons and describe reasoning) ● 1.MGSR.2.2 (identify and describe 2D/3D shapes) ● 1.MGSR.2.3 (identify and describe 2D/3D shapes in everyday situations)	● 1.PAFR.2.1 (create, describe, extend growing shape patterns) ● 1.PAFR.2.2 (create, describe, extend repeating patterns to 3 terms) ● 1.NR.4.1 (partition squares, rectangles, and circles into 2 or 4 equal parts and name halves and fourths) ● 1.MGSR.1.3 (tell and record time - hour and half hour) ● 1.PAFR.1.3 (solve addition/subtraction story problems with unknowns in all positions to 20) ● 1.MGSR.2.4 (classify 2D/3D shapes) ● 1.MGSR.2.5 (analyze and compare 2D/3D shapes)