ASSET

Association of Suffolk County Supervisors for Educational Technologies

Eleventh Annual

Educational Technology Conference
The Future is Here_RU?

March 16, 2009

Huntington Hilton Hotel
598 Broadhollow Rd., Melville, NY

David Pogue
Keynote Speaker
Columnist for the New York Times

Bring Your Own Laptop
Complimentary Connectivity
Throughout the Day

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suffolk ASSET

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for Educational Technologies

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Follow-up Workshops :
Power Googling
and
Digital Photography: No "Negatives"

Lunch and Breakfast

Bring Your Own Laptop
Complimentary Connectivity
Throughout the Day

*Conference Terabit
Sponsors*

CSDNET
with
Nortel , NetSupport, & St. Bernard

Switch
Technologies
with
Enterasys & Trapeze

Eleventh Annual
Educational Technology Conference
The Future is Here_RU?

Monday
March 16, 2009
7:45am-3:00pm

Registration begins at 7:45am, Keynote Address starts at 8:30 AM

Huntington Hilton Hotel

598 Broadhollow Rd., Melville, NY

- **Over 40 Exciting Workshops**
- **Over 20 Poster Sessions**
- **2 Hands-On Labs**
- **Over 750 Attendees**
- **Over 50 Vendors Exhibiting**
- **Continental Breakfast**
- **Buffet Luncheon**

Register On-Line
http://www.suffolkasset.com
Purchase Orders, Credit Cards, or Checks Accepted

Register Early!
Conference Registration Reached
Maximum Attendance Last Year!

$85 Registration Fee
Includes: Continental Breakfast, Gourmet Lunch, Workshops,
Poster Sessions, Labs, Exhibit Area, Conference Bag,
and More!

Discovering Your Own Learning Networks
William Brennan, Port Jefferson UFSD
The way we learn and the pace at which we learn has drastically changed in the 21st century. This work session will investigate numerous tools that, in a sense, can get you into other people's brains. This workshop is geared towards anyone interested in learning more about Web 2.0 technology that will change the way you look at learning. We will examine many different online communities and you will be introduced to the concept of immersive learning.

Celebrating Paumanok Through Technology
Alison Mertz & Kathy Lawniczak
St. Ignatius Loyola School
This workshop will examine how to bring Walt Whitman and Native American folk tales to the diverse classroom of all ages through cross curriculum integration using technology. Teachers will demonstrate how to create documentaries using Microsoft Movie Maker, graphs and PowerPoints.

Technology & Language Acquisition for the ESL Child
Annette Shideler and Deborah Gerken, WSBOCES
ESL students in your classes? These students present special challenges to all teachers. We will demonstrate strategies and methods using technology to support concept comprehension and language development with this population of students.

Making Marvelous Books
Maryann Brandl & Fran Dunton, South Country CSD
Imagine first and third grade students publishing their own professional hard cover books which include a digital DVD movie version with each copy. See how students collaborate together to master the Internet, animation, narration in musical and verbal form, desktop publishing, digital photography and book publishing including the art of bookbinding.

Teacher Testing & Grading Solutions Bursting the (Scantron) Bubble!
Corinne Carriero, Half Hollow Hills SD
In this session, Half Hollow Hills School District will demonstrate Lexmark's Testing & Grading solution, which provides teachers and administrators the ability to quickly gather student exam results, create reports, and analyze data. This powerful, easy to use system is one of the most flexible and robust solutions available – saving time and money, helping raise student achievement and improving document management processes.

Social Studies, ELA, The Arts & Technology
Bette Schneiderman Long Island Univ., C.W. Post
An NEH project, launched in Spring 2009, uses Rembrandt's works in collections in the United States for middle and high school students, teachers, and people in the community. Partners include museums and schools around the country. This project models technologies used to engage people in learning activities and conversations. Technologies to be developed and used will be interactive components to explore the works of art (e.g., zoomify), virtual reality environment (e.g., Second Life), and opportunities for creating and sharing images and stories with various technologies.

Motivating Writers: Publishing on the Internet
Debra Spucci, Smithtown CSD
Want to motivate your students to write? This workshop will show participants some great ways to increase student motivation when publishing their writing through online sources. The tools shown are motivating for elementary students in any grade. Participants will receive resources to use in the classroom to enhance their writing curriculums.

One to One Computing, Home Access & Virtualization
Pete Reilly, NYSCATE
Join Pete as he makes the case for every student having access to a computer, and major technology trends are emerging that make the dream of One to One computing, once financially impossible, more accessible than ever. Join as he lays out the concrete technical and financial strategies necessary to get there.

Administrative Technology Gifts: Web 2.0 Tools
Darlene Roces, Eastern Suffolk BOCES & William Brennan, Port Jefferson UFSD
This workshop will allow administrators to become familiar with various Web 2.0 tools that they can use as instructional leaders. Use of these tools will empower administrators to effectively and efficiently collaborate, communicate, and engage their learning communities. Tools that will be addressed will include Skype, Diigo, Ning, Google Documents, Wikis and Google Alerts.

Get Your Kids Clicking with einstruction
Janine Colagiovanni & Dermot O'Connor
South Huntington UFSD
Using einstruction allows your students to learn and interact in a fun and inviting way. You can engage every child in class material by creating an interactive learning environment in your classroom. You will have a hands-on experience interacting with it, viewing various lessons that you can use in your classroom, and viewing pre-existing lessons. Lastly, you will learn how to better prepare your students for the NYS assessments using einstruction. All you have to do is start clicking!

Going Green: iMovie Storytelling
Joy Weiner and Kristina Seekamp
The Heckscher Museum of Art
The Heckscher Museum of Art shares methods for connecting art, the environment, and digital media in middle and high school classrooms. Students learn about their community's natural environment, how to communicate an original message through visual imagery, and build skills in digital photography, iMovie software, and filmmaking.

Creating with Adobe Creative Suite
Vincent Verdisco, Comsewogue CSD
Create your website and add stunning banners, custom buttons, and beautiful photos with Photoshop. Make it dynamic by adding animations with flash then pull it all together and produce each webpage with Dream Weaver. Demonstrations of Photoshop, Flash and Dream Weaver will be presented.

Transformation: Empowering Students
Pete Reilly, NYSCATE
Join Pete Reilly as he explores how schools can empower students to be more responsible and engaged in their own learning. Technology can be a catalyst in creating active and engaging learning environments. Pete will demonstrate a variety of software and trends that can transform teaching and learning.

Using Photostory in the Classroom
Lloyd Harbor Teachers, Cold Spring Harbor CSD
PhotoStory is a free download from Microsoft. Create slideshows using digital photos, adding special effects, soundtracks, and voice narration. Then save as a .wmv file and share! In this workshop, participants will be introduced to PhotoStory and suggestions for using PhotoStory in the classroom will be shared.

Literacy and Social Activism
Perri Nation and Lisa Bowen, Southampton UFSD
Collaborating for real Literacy: Teachers, Librarians and Students. Learn how to design successful teacher-librarian-student collaboration where students develop 21st century skills and responsibilities. Research projects can become more meaningful when students are allowed to select, analyze and use a wide variety of resources to create collaborative presentation projects incorporating multiple-literacies and social activism.

Not Your [Parent's] Traditional Bookshelf
Martin H.F. Gonser, NYC IS 230 - Queens
See the future of literacy skills and analysis in the digital interactive world, including digital media players, audio visual media, collaborative learning tools, traditional tools, online resources and those on the horizon. This session is designed to introduce learning and instruction for the next generation and addressing the needs of NCLB.

Data Analysis: ROI that Drives Student Performance
Gregory Partch, Hudson Falls CSD
Given time and budget limitations, few administrators have the resources or technical capacity to conduct any type of comprehensive review of software usage and to relate that usage to student learning. Hudson Falls CSD is undertaking an ambitious project to better assess the learning return on our technology investment.

The Inclusion Revolution -Tech in Sped
Christine Southard, Herricks UFSD
A special education teacher will discuss how her integrated curriculum uses technology to help level the playing field for students with special needs. See how Web 2.0 technologies are being used to meet IEP goals and to prepare students for 21st century learning.

Getting the Most From Wireless LAN in K-12
Trapeze Networks
The demand for mobile computing in the classroom is growing. Students and faculty increasingly rely on laptops as a day-to-day resource for learning and instruction. Like most schools, you wrestle with tight budgets, shrinking resources and a growing list of IT demands. Join us to learn about key issues schools must address in order to achieve a successful 802.11n wireless deployment.

Spinning a Web-based Data Infused Improvement Plan
Ellen Moore, Eastern Suffolk BOCES
More than ever teachers and administrators are asked to look at student data to help inform instruction and improve student achievement on standardized tests. Participants in this workshop will understand how to access web-based data assessment resources to identify trends and gaps in learning to make informed decisions about instruction.

Technology's the Key: Digital Videos K-2
Regina Stewart & Cheryl Singer, Comsewogue CSD
Learn how two teachers and their primary students faced the challenge of creating a music video describing a vision of a technology enhanced classroom. Follow their process from concept to video, including music selection, storyboards, and filming. Explore how digital technology can enhance learning throughout the curriculum.

iPrism: Award-Winning Internet Filtering
David Esposito, St. Bernard Software
iPrism, the Internet filtering appliance originally designed for schools, provides the low-cost, low-maintenance solution that meets your requirements for accurate and secure filtering while allowing you to achieve critical CIPA compliance. Easy to set up and requiring virtually zero maintenance, the iPrism Web Filter allows your organization to protect students and educators, mitigate the risks of legal liability, prevent security breaches, stop the erosion of network resources, and prevent productivity loss.

Computer Strategies – Instruct, Monitor & Collaborate with Students
Eric Aylm, NetSupport
What is the best way to manage a computer lab when instruction, collaboration, monitoring and testing are all key components that need to be covered in less time than an hour? Learn how NetSupport School is helping educators and students focus on the lesson at hand and not the technology behind it.

Network Security
Core BTS
Public schools face increased budgetary pressure which requires them to do more with less. Taking a proactive approach to Information Security and Risk Management will save the organization significant cost. Realizing the importance of providing confidentiality, integrity and availability of information to learners, Core BTS, Inc. has assembled a cost-effective solution to help determine the vulnerabilities in your district.

A New Look at Political Thinking
Jesse Rose, Port Jefferson UFSD
Through a district-created social network, students have begun exploring politics in an entirely new way. Rather than completing the standard who, what, where, current even assignments students have been able to create their own web identity as a forum for dialogue. They post pictures, video clips, opinions and predictions regarding the current Presidential campaign. See the new and innovative ways in which students have expressed their thoughts on modern politics.

Cloud Computing in the High School Classroom
Kim Bunchuck, Greenport Schools
This presentation is for secondary teachers and administrators. Learn how to use Google Docs with your students for document storage, retrieval and collaboration. In effect, the students will be typing into the clouds. This presentation will explain what cloud computing is. It will explore how to setup shared documents, oversee student contributions and publish the results. Computing in the clouds is liberating they way we think about our student work.

Strategies for Stretching Your IT Budget
Kurt Berlinghof, Long Island Fiber Exchange
Long Island Fiber Exchange presents case studies that reveal how school districts can extend their purchasing power. Through these examples, attendees will discover how to stretch their IT dollars without compromising their needs or requirements. The presentation will explain where audience members should focus their efforts to deliver more connectivity, productivity and immediate IT cost reductions.

Rock Our World: Making a Difference, Changing the World!
Carol Anne McGuire
New Village Leadership Academy
Sponsored by Apple Computer
Global Collaboration: a buzz word or an educational reality? Be prepared to "rock your world" as you apply practical global projects in your classroom today! See how easy it is to expand the walls of your classroom to the uttermost parts of the earth. From easy to extreme, bring the world to your students!

Get a Clue: What YOU Can Do!
Carol Anne McGuire
New Village Leadership Academy
Sponsored by Apple Computer
How does a teacher integrate technology with one computer and no budget? See how a Special Ed teacher took a group of blind and visually impaired students and had them change the lives of their schoolmates! You CAN do it!

Digital Storytelling
Kristyna Acerno and Lenore Lounsbury
ES BOCES/Sachem CSD
Digital Storytelling is the practice of using computer-based tools to tell stories. This presentation will showcase the different tools used to create a digital story such as iMovie, Photostory and PowerPoint.

Get Google With It!
Karen Kilegman, Herricks UFSD
This fun, fast-paced session presented by a "Google Certified Teacher," introduces Google's latest tools for educators. Learn about the free Google applications that have the most significant implications for teaching, including examples of project-based learning ideas that incorporate collaboration, information, communication, and critical thinking skills.

Enterprise Class Storage Area Network Deployment in 20 Minutes (or less!)
Guy Volatile, Dell
Disaster Recovery, e-Discovery, Data Archiving, video security, document management.....data storage requirements are growing by the day. Join us for a live demonstration of an iSCSI solution that can scale to meet all of your storage needs and also help to satisfy the NYS auditors as they grade your business continuance capabilities.

90 Minute Hands-On Lab
Using Technology is a Great Way to "GO GREEN"
Elissa Reichstein-Saperstein
Half Hollow Hills SD
The Otsego Student Council has "gone green". Small teams create exciting "info-mercials" and "electronic newsletters", complete with soundtracks and multi-camera angles. This project addresses Language Arts, Fine Arts and Technology Standards. This workshop will teach the participants how to use iMovie, GarageBand and a word processing program to create video podcast projects. In less than 40 minutes, even beginners can create an exciting movie that once "mounted", can be shared with an authentic audience. A limited number of Apple laptops will be provided; bring your own!

90 Minute Hands-On Lab
Comic Life? Now that's Funny!
Frank Genise
Half Hollow Hills CSD
Capture the imaginations of your students with Comic Life across the Curriculum! Inspire, Motivate, and Create meaningful activities that address any curriculum while meeting learning standards with Comic Life Software. Harness the power of comics in your classroom with the use of FREE Comic Life software for PC or Mac! Bring students together in a cooperative learning environment and facilitate the design of creative comics that offer students the opportunity to express themselves as "creators of content" in any educational setting! A limited number of Apple laptops will be provided; bring your own!