

AVFT I

Sample Package Script – “War”

Video	Audio
B-ROLL OF cards being shuffled and dealt out B-ROLL of card game “war” being played	--NAT SOUND—NATSOT VO – It’s “war” in the Audio Video class at Rabun County High School; the card game “war.” Students in Mr. Rolader’s Audio Video class are competing in the fifth annual single-elimination war tournament during _____ period.
B-ROLL OF STUDENTS from your group competing. INTERVIEW OF student from your group	<i>Sound byte from Interview</i> <i>Questions to Ask:</i> “How well do you think you’ll do in the tournament? Why?” “What kind of experience do you have playing war or other games?”
B-ROLL of card game “war” being played	VO – War is a simple card game between 2 opponents that has them try to win the most cards by playing the higher card, but the game is completely based on chance, so there is no skill involved.
INTERVIEW another STUDENT competitor	<i>Sound byte from Interview</i> <i>Questions to Ask:</i> “How do you feel about this game being completely based on chance?”
B-ROLL of students watching other students play “war”	VO – Though “War” clearly has winners and losers, it’s also clear that the game requires no skill to win. If the game does not require skill and every outcome is completely based on chance, rewarding the winner of the tournament might seem a little silly, but Mr. Rolader is aware of the contradiction.
INTERVIEW TEACHER	<i>Sound byte from Interview</i> <i>Questions to Ask:</i> “Why are you having your students compete in this war tournament?”
B-ROLL of the final match	VO – Chance or not, spirits were high during the final match between _____ and _____. The final round went by quickly naming _____ as our winner.
B-ROLL of students cheering	--NAT-SOT--
INTERVIEW winner / loser	<i>Sound byte from Interview</i> <i>Questions to Ask:</i> “What did you think of your experience?”

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REPORTER STAND-UP	REPORTER – Congratulations to _____ from Table _____. Though only one student could win the tournament, everyone present was rewarded with an opportunity to practice contentment, and accept the fact that sometimes life is just a little bit out of our control.
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News Package Recording Checklist - "War"
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B-Roll

a	SHOTS TO GET	STUDENT ASSIGNED
	cards being shuffled	
	"war" being played	
	student from your table competing	
	more of "war" being played	
	students watching students play "war"	
	teacher facilitating the competition	
	play of final match of tournament	
	students cheering on the winner of a match	

Interviews

a	WHO TO INTERVIEW	QUESTIONS	STUDENT ASSIGNED
	Student Competitor from your Table	"How well do you think you'll do in the tournament? Why?"	
	Student Competitor from other table	"How do you feel about this game being completely based on chance?"	
	Teacher	"Why are you having your students compete in this war tournament?"	
	Student Winner/Loser	"What did you think of your experience?"	

*Enter the names of who plans to record what. Then put an "X" in the left column when it's complete.