Major Work<u>: Carnival Of The Animals</u> Grade Level: <u>K</u> School Name: <u>Ventura Park</u>

circle, introduce the sed in the piece. Review appropriate movements ents for each animal. dents up into groups and group come into the circle and move as all for each corresponding the piece as the music lions marching, a jumping, etc.)	Playing Instruments  Bring in as many real, live instruments featured in the piece as possible. Demonstrate them. Allow students to touch and feel them, (i.e. piano, violin, bass, glockenspiel, flute, xylophone, etc.)	After demonstrating the main, featured instruments, help students listen to and identify those instruments in the pieces with pictures, students pointing or standing on pictures or a sort-of 4 corners game.  Show students the animals featured by these instruments in each movement, with youtube and powerpoint and books. Help
oski (Fossils pg. 49 &		students identify the animals in
pg. 56) Resources	Lesson Extensions	each movement as above. <b>Assessments</b>
er – powerpoint &	Have students draw animals that were NOT used in the piece, real or imagined. Have students tell each other and you what the music for that animal would sound like.  Provide a word wall with vocabulary from the piece with animal names and unfamiliar words like, "Aviary" for students who are reading.	Students should be able to identify what animal they are listening to from the piece.  Students may be able to identify what featured instrument plays the sound of each animal.  Use many of the learning activities again, such as the movement groups for assessment.
	aps	like, "Aviary" for students who are reading.