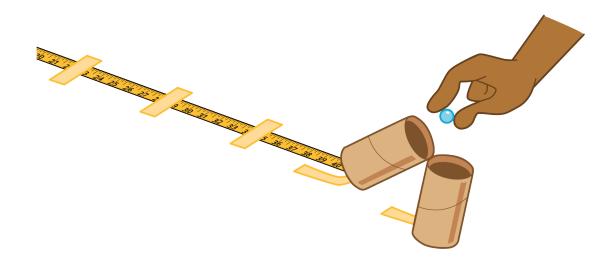


Lesson 16: Design a Carnival Game

• Let's design a carnival game.

Warm-up: Notice and Wonder: Carnival Games

What do you notice? What do you wonder?







16.1: Create Your Own Carnival Game

1. Use the materials to design your own carnival game.
a. What are the rules of your game?

- b. How does someone win the game?
- 2. Test out your game at least one time.
- 3. Redesign your game to include at least 2 of the following:
 - o length or distance measurement in inches
 - $^{\circ}$ time that has passed
 - $^{\circ}\,$ multiplication and division within 100
 - $^{\circ}\,$ addition and subtraction within 1,000

If you have time, play the new and improved game.