Target Numbers Stage 6 Recording Sheet

Directions:

- Roll 3 number cubes to get a starting number for both partners.
- On your turn:
 - Roll 3 number cubes. For each cube, decide whether it represents hundreds, tens or ones that you will add to your starting number.
 - Write an equation to represent the sum.
- Take turns until you've played 6 rounds.
- Each round, the sum from the previous equation is the starting number in the new equation.
- The partner to get a sum closest to 1,000 without going over wins.

roll and choose	equation	
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ones		
hundreds	1	=
tens	T	
ones		
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