

Math for Second through Fifth Graders



Math

Polygons

<http://www.mathcats.com/explore/polygons.html>

Patterns and Sequence of Numbers

<http://www.beaconlearningcenter.com/WebLessons/BrendasBedroom/default.htm>

<http://www.beaconlearningcenter.com/WebLessons/ChristmasLights/default.htm>

<http://mathforum.org/varnelle/patterns.html>

http://www.linkslearning.org/Kids/1_Math/2_Illustrated_Lessons/5_Patterns/index.html

http://www.haelmedia.com/html/mc_m1_003.html

<http://www.oswego.org/ocsd-web/games/spookyseq/spookysqno.html>

<http://www.beaconlearningcenter.com/WebLessons/MissingNumbers/default.htm>

<http://www.funbrain.com/cracker/index.html>

<http://www.primarygames.com/patterns/start.htm>

Geometry

<http://www.beaconlearningcenter.com/WebLessons/SolidPatterns/default.htm>

http://www.bgfl.org/custom/resources_ftp/client_ftp/ks2/maths/3d/shapes.swf

<http://www.beaconlearningcenter.com/WebLessons/MrMumble/default.htm>

http://www.primarygames.com/puzzles/match_up/shape_match/start.htm

<http://www.primarygames.com/math/shapeinlay/start.htm>

<http://www.primarygames.com/storybooks/sammy/start.htm>

Symmetry

http://www.haelmedia.com/html/sg_m3_001.html

<http://www.beaconlearningcenter.com/WebLessons/AskHannah/default.htm>

Flipping, Turns, Slides

<http://www.mathsyear2000.co.uk/magnet/minus3/alllook/alllook4.html>

http://www.harcourtschool.com/activity/icy_slides_flips_turns/

http://school.eb.com/lm/manipulatives/enu/workspaces/transformations_isometry/produ

[ct.html](#)

More Geometry

[2-D and 3-D Shapes](#) - This animation shows how 2-D shapes become the basis for 3-D shapes.

Identify planar and solid shapes

[Shape Finder](#) - This site offers a simple shape identification game that may be used to reinforce students' knowledge of basic geometric figures

[Compare sides, vertices, edges, and faces](#)

[Count sides, vertices, edges, and faces](#)

[Symmetry](#)

[Congruent](#)

[Flip, turn, and slide](#)

[Perimeter](#)

[Perimeter - word problems](#)

[Area Angles : greater than, less than, or equal to a right angle](#)

[Lines, line segments, and rays](#)

[Is it a polygon?](#)

[Triangles: equilateral, isosceles, and scalene](#)

[Triangles: acute, right, and obtuse](#)

Math Their Way -

www.emgames.com

Making Change from One Dollar -