## **Standard and Scientific Notation**





## \*Important to Note:

- 1. The number of places you must move the decimal point is the exponent you will use.
- 2. If number is fractional (less than 1 or greater than -1) than a negative exponent will be used.
- 3. If number is greater than 1 or smaller than -1, a positive exponent will be used.
- 4. If original number is positive keep it positive:  $0.0012 = 1.2 \times 10^{-3}$
- 5. If original number is negative keep it negative:  $-0.00039 = -3.9 \times 10^{-4}$