## Our Vision

R. B. Wright Elementary School will serve as a model of excellence in the areas of academic achievement, fine arts, attendance, and student success.

## Our Mission

R. B. Wright Elementary is committed to providing its students with opportunities for academic excellence in a safe and caring environment where individual differences are respected.

## We Believe:

- All students learn differently, and varying teaching strategies are needed to meet individual needs and learning styles.
  - All students learn best in an encouraging environment where expectations are high. All students can learn responsibility and the consequences of their choices.
  - All students can be taught goal setting and problem solving.
  - All students should learn to respect themselves, others, and property.

## R. B. Wright's School Goals:

- Students will read on grade level.
- Students will be able to perform appropriate grade-level math skills.
- Students will demonstrate appropriate grade-level skills in the area of writing.
- Students will demonstrate personal responsibility for their actions.
- Students will demonstrate an understanding of fine arts.
- Students will apply the Engineering Design Process (EDP) and Design

Thinking in varying activities of the STEAM (Science, Technology, Engineering, Arts, and Mathematics) initiative.

Our STEAM (Science, Technology, Engineering, Arts and Mathematics) initiative will engage and empower students during their school careers and provide life skills. Many of the STEAM activities are done daily in the classrooms through project based lessons and inquiry based lessons. We also have STEAM days where school

wide activities and challenges allow students to problem solve, work collaboratively and complete different projects/challenges. STEAM supports a wide range of activities. Listed below are some of the STEAM related activities:

- School Wide STEAM Days
- Science/ Math Project Lead the Way Lessons, Math manipulatives
- Science Experiments- All consumable products, microscopes, experiments
- Technology- robots, computers, iPads, chromebooks
- Engineering- Makers Movement, Legos, Project Lead the Way Lessons
- Art Classes/Club supplies focusing on Art and Geometry
- STEAM Classes- Focusing on Science and Measurement and Data
- STEAM Grade Level Projects Pollinator Garden, Litter Project, Erosion Project, School Garden, Tortoise Habitat, etc.

• Music - Chapel/ Fine Arts/ Theatre Programs