Unit 6: Geometry, Time, and Money - Attributes of Shapes	Identify triangles, quadrilaterals, pentagons, hexagons, and cubes.	Recognize and draw shapes having specified attributes, such as a given number of angles or a given number of equal faces.

Unit 6: Geometry, Time, and Money - Halves, Thirds, and Fourths	Partition rectangles and circles into halves, thirds, and fourths and name the pieces.	Recognize 2 halves, 3 thirds, and 4 fourths as one whole.	Understand that equal pieces do not need to be the same shape.

Unit 6: Geometry, Time, and Money - Time on the Clock	Tell and write time from analog and digital clocks to the nearest five minutes, using a.m. and p.m.

Unit 6: Geometry, Time, and Money - The Value of Money	Find the value of a group of bills and coins.	Use addition and subtraction within 100 to solve one- and two-step word problems.