

ELACC7W7: Conduct short research projects to answer a question, drawing on several sources and generating additional related, focused questions for further research and investigation.

Gifted Hands: The Ben Carson Story Novel Project Choice Board

<p><u>Digital Story, Poster, Montage, or Playlist (Musical)</u></p> <p>Put yourself in the role of any character in the book. Compile a list of 10 songs that you might have on your iPod if you were that character. Please include a brief explanation for each of your song choices and your songs should be represented on your shoebox.</p> <p>OR</p> <p>Create a slide show, video, or movie preview. Make sure that you use lines from the book to help find your songs. Be sure to set your slide show to music that reflects the mood and or theme of the novel. Use at least 10 songs in your presentation.</p> <p>OR</p> <p>Determine how you would divide up the book into sections. Then create a playlist with songs that capture the mood and/or themes present within each section. For each song, explain what is happening in the novel and why you felt that piece of music fit the events, themes, or symbols from that section of the novel. You may choose to create a cd, podcast, link each song to its YouTube video, etc.</p>	<p><u>Detroit Advertising (Interpersonal, Visual & Linguistic)</u></p> <p>You are a major advertising executive in Detroit. A company in New York has decided to put Dr. Carson's book on the big screen and the major players want YOU to design the advertisement. This shoebox should include pertinent information (title, author) and anything else (quotes, one word descriptions) you feel would best market the novel for the big screen.</p> <p>You will be required to present your shoebox as though you were "pitching" it at a meeting to your boss, along with Dr. Carson, Mrs. Carson, and Ms. Carson. You can draw or use computer graphics for this assignment. Remember you are the media! Use your best manipulation skills (verbally and visually) to sell this product.</p>	<p><u>Photo Album/Scrap Book/Timeline (Analytical)</u></p> <p>Think about the events that happened in the novel and decide on at least 10 moments Dr. Carson would want you to remember. You will use a symbol (i.e. picture, drawing, etc.) to demonstrate each event. Make sure you include a caption for each symbol, explaining the moment and its significance, and all of the visuals should be on and inside your shoebox.</p> <p>At least one of your representations should contain a universal theme for the novel. Explain what the character learns about life and how the message translates and connects to your life/society.</p>
<p><u>Model/Artwork (Kinesthetic & Visual)</u></p> <p>Create a model or piece of art that reflects the deeper meaning and symbols of the novel using your shoebox. You are free to use any part of the book.</p> <p>Make sure you include an explanation of the symbol and its significance.</p> <p>At least 10 symbols/items should be represented.</p>	<p><u>ABC Review (Visual & Interpersonal)</u></p> <p>You must use every letter of the alphabet to show something about two characters, events, symbols and themes on your shoebox.</p> <p>Make sure that you use lines from the book to support each slide/picture/symbol and be sure the slide/picture/symbols truly speaks to the word you have chosen for each alphabet.</p>	<p><u>3D Model (Kinesthetic & Visual)</u></p> <p>Create a model of the setting(s)/ character(s)/event(s). Include at least 10 significant areas and symbols from the novel. Attach a legend to your model with a brief paragraph describing the significance of each location.</p> <p>Your shoebox should be used as your model. If you need more room or a bigger item to use for your model, talk to me.</p>

<p><u>Fashion Forward</u> (Kinesthetic & Visual)</p> <p>Imagine you have been asked to be the lead costume consultant for the cinematic/theatrical production of <i>Gifted Hands: The Ben Carson Story</i>.</p> <p>Your shoebox should be designed as a runway show complete with at least five sketches of either the costumes for one or more of the characters, or a line of clothing inspired by the book. Please provide a brief write up for each sketch explaining why you chose the various clothing and how the clothing relates to the larger themes of the book.</p>	<p><u>Create a song/rap ("daily 10 recap")</u></p> <p>Create a song or rap that includes at least 10 moments, events, themes or symbols from the novel along with their significance.</p> <p>You will be required to present your rap as though you are introducing the novel or doing a summary of the novel for the fans of this great novel. You can create a video if you do not want to actually perform the song/rap.</p> <p>Use your shoebox as a visual to go along with your rap.</p>	<p><u>Gifted Hands—The Game</u> (Analytical & Linguistic)</p> <p>Create a trivia game for us to play based on key information from <i>Gifted Hands: The Ben Carson Story</i>.</p> <p>Create at least 10 interesting and challenging trivia questions. You may also include a game board with game pieces (use your shoebox as the game board).</p> <p>There are to be NO basic Q&A (questions on a notecard for recall). You cannot use a template from the internet. This should be a unique game that YOU have created.</p>
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Your project must:

- reflect the deeper meaning and symbolism of the novel.
- convey or explain the author's message. (What does the author want you to learn or understand?)
- explain how the concepts affect teens /explain how these issues relate to everyday life.

You are only required to choose one of the 10 assignments to complete by **Wednesday, May 14, 2014**; the project is due at the beginning of class that day.

I will meet with each of you **Friday, May 2, 2014** and you will tell me which project you will complete. If you have complications, need assistance or have a desire to change the project type, you should speak to me by **Tuesday, May 6, 2014**.

Your parent/guardian's signature is due by **Tuesday, May 6, 2014** in order to receive 10 extra points on your project grade. **All** parent signatures are due by **Thursday, May, 8, 2014**; if no signature is received, your parent/guardian will be called or emailed so that they are aware of the upcoming project.

This project is an opportunity for you to increase your grade. Take advantage of it and do your best. This assignment will count as a Major Assessment (30%) grade. If you make an 80 or above on the project, the grade may replace the Utopian/Dystopian project grade and count as your final exam grade also. We will discuss this on an individual basis.

Gifted Hands: ABC Project Classwork Checklist

You will have 2-4 days of class to work on your project, but this project will require you to do most of the work at home. I am **begging** you to work on this project a little every night so that you will not be stressed the night before the project is due.

Class Day	Description of Work Done/Completed	Date Completed	Teacher's Initials
1			
2			
3			
4			
5			
6			

Gifted Hands Choice Board Project Contract

All parties agree that academic success is the product of a cooperative effort. To ensure that _____ will benefit from this union, each party has the following responsibilities:

As a student, _____ will:

- 1) choose a project, complete all areas of the chosen project, and put the best effort possible into the completion of the project.
- 2) come to class prepared with project resources and materials for maximum use of class time.
- 3) spend at least 20 minutes a day preparing the project.
- 4) Follow the rubric (column 1) for optimal success.

As a parent/guardian, _____ will:

- 1) provide the proper resources and materials my child needs to complete the project.
- 2) complete daily progress checks for my child's project.
- 3) communicate with Dr. Prothro about any questions or concerns.
- 4) ensure that my child will come to class prepared with project resources and materials for maximum use of class time.
- 5) ensure that my child spends at least 20 minutes a day preparing the project.
- 6) ensure that my child will follow the rubric (column 1) for optimal success.

As a teacher, _____ will:

- 1) provide a safe, comfortable environment where the students know they can choose for the project.
- 2) provide ample class time (2-4 days) for the students to work on the project.
- 3) provide the students with clear and concise expectations and directions through a rubric.
- 4) enforce rubric requirements and grade only according to the rubric's requirements.
- 5) work to make learning an enjoyable and impressionable experience.

The project is due at the beginning of class **Wednesday, May 14, 2014**. Your parent/ guardian's signature is due by **Tuesday, May 6, 2014** in order to receive 10 extra points on your project grade. **All** parent signatures are due by **Thursday, May, 8, 2014**; if no signature is received, your parent/guardian will be called or emailed so that they are aware of the upcoming project.

Student Signature: _____

Parent/Guardian Signature: _____