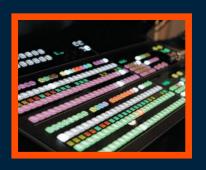
EAST FORSYTH HIGH SCHOOL



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A/V Technology and Film



A/V TECHNOLOGY AND FILM students will design, manufacture, operate and/or repair audio visual equipment, create presentations of sound, video, and data in a variety of formats, gather information, prepare broadcasts, build sets, and operate equipment used to record and transmit programs and/or motion pictures, and operate sound mixing and/or video editing equipment.

PATHWAY COURSES

Audio and Video Technology and Film I Audio and Video Technology and Film II Audio and Video Technology and Film III

CAREER CHOICES

Audio and Video Equipment

Technician

Broadcast News Analyst

Broadcast Technician

Camera Operator

Control Room Technician

Editor

Journalist

Radio and Television Announcer

Reporter

Sound Technician

Station Manager

https://www.gadoe.org/Curriculum-Instruction-and-Assessment/CTAE/Documents/POS-AAVTC-Audio-Video-Tech-Film.pdf

Architecture/Drafting and Design



ARCHITECTURE/DRAFTING AND DESIGN students will learn about safety, geometric construction, fundamentals of computer-aided drafting, and multi-view drawings. They will also learn drafting techniques through the study of geometric construction and the basic terminology, concepts, and principals of architectural

the study of geometric construction and the basic terminology, concepts, and principals of architectural design. The pathway also places emphasis on the design process, site plans, electrical plans, and plumbing plans.

PATHWAY COURSES

Introduction to Drafting and Design Architectural Drawing and Design I Architectural Drawing and Design II

CAREER CHOICES

Architect

Architectural Engineer

Building Inspector

Civil Engineer

Drafter

Electrical Engineer

Environmental Engineer

Landscape Designer

Mechanical Drafter

Surveying and Mapping Technician

Urban Planner

https://www.gadoe.org/Curriculum-Instruction- and -Assessment/CTAE/Documents/POS-Architecture-Construction-Drawing-Design.pdf

Computer Science



COMPUTER SCIENCE students will prepare for entry-level, technical, and professional IT careers, including the design, development, implementation, and maintenance of computer systems and software, as well as knowledge of computer operating systems, programming languages, and software development required of cutting-edge technologies. Students will build a solid understanding and foundation of computer science which emphasis on computational thinking practices: connecting computing, developing computational artifacts, abstracting, analyzing problems and artifacts, communicating, and collaborating.

PATHWAY COURSES

Introduction to Digital Technology Computer Science Principles or AP CS Principles AP Computer Science

CAREER CHOICES

Computer Hardware Engineers
Computer Network Architects
Computer Programmers
Computer System Analysts
Database Administrators
Information Security Analysts
Information Systems Managers
Network Administrators
Software Developers
Software Engineers
Video Game Designers

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Construction/Carpentry



CONSTRUCTION/CARPENTRY students will learn the basic knowledge to function safely on or around a construction site and provide them a solid foundation in carpentry skills and knowledge. The pathway introduces students to four construction craft areas and allows them to gain Level One Industry Certification in one of the craft areas. Students will learn the history and traditions of carpentry, masonry, plumbing, and electrical craft trades and the care and safe use of hand and power tools as they relate to each trade.

PATHWAY COURSES

Industry Fundamentals and Occupational Safety Introduction to Construction Carpentry I

CAREER CHOICES

Building Inspector

Construction Inspector

Construction Manager

Electrician

Home Improvement Associate

Mason

Pipefitter

Plumber

Sheet Metal Worker

Welder

https://www.gadoe.org/Curriculum-Instruction-and-Assessment/CTAE/Documents/POS-Architecture-Construction-Carpentry.pdf

Culinary Arts



CULINARY ARTS students will complete a variety of skills required by the restaurant and food industry such as knife skills, cooking techniques, menu planning, food purchasing and costing, food safety and sanitation, and front of the house service. The pathway allows students to develop in-depth knowledge and hands-on skill mastery of culinary arts and allows them to refine hands-on production of the classic fundamentals in the commercial kitchen.

PATHWAY COURSES

Introduction to Culinary Arts Culinary Arts I Culinary Arts II

CAREER CHOICES

Cake Designer

Caterer

Chef and Head Cook

Dining Room Management

Food and Beverage Director

Food Services Manager

Food Stylist and Photographer

Food Writer and Critic

Kitchen Manager

Pastry Chef

Personal Chef

Restaurant Entrepreneur

https://www.gadoe.org/Curriculum-Instruction- and -Assessment/CTAE/Documents/POS-Hospitality-Tourism-Culinary-Arts.pdf

Early Childhood Education



EARLY CHILDHOOD EDUCATION students will learn the knowledge, skills, attitudes, and behaviors associated with supporting and promoting optimal growth and development of infants and children. The pathway provides a history of education, licensing and accreditation requirements, and foundations of basic observation practices and applications. Early childhood care, education, and development issues are also addressed and include health, safety, and nutrition education.

PATHWAY COURSES

Early Childhood Education I

Early Childhood Education II

Early Childhood Education III

Early Childhood Education Practicum

CAREER CHOICES

After-School Program Supervisor

Child Care Administrator

Child Care Director and Owner

Child Care Supervisor

Education Administrator

Educational and Teacher Aide

Elementary School Teacher

Kindergarten Teacher

Preschool Teacher

Recreation Attendant

Special Education Teacher

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Engineering and Technology



ENGINEERING AND TECHNOLOGY students

will combine hands-on projects and rigorous curriculum to be prepared for challenging postsecondary engineering and technology problems; and build solid technical writing, comprehension, calculation, problem-solving, and technical skills. Students are encouraged to take relevant math and science courses, such as advanced algebra, chemistry, calculus, geometry, trigonometry, physics, design, and engineering concepts.

PATHWAY COURSES

Foundations of Engineering and Technology Engineering Concepts Engineering Applications

CAREER CHOICES

Civil Engineer

Designer

Drafter

Electrical Engineer

Industrial Engineer

Machinist

Manufacturing

Materials Engineer

Mechanical Engineer

Quality Control Inspector

https://www.gadoe.org/Curriculum-Instruction-and-Assessment/CTAE/Documents/POS-STEM-Engineering-Technology.pdf

Entrepreneurship



ENTREPRENEURSHIP students focus on recognizing a business opportunity, starting a business, operating and maintaining a business. Students will align business goals that focus on planning, organizing, coordinating, and controlling the resources needed to produce and provide goods and/or services that lead to owning and operating a small business. They will learn statutes and regulations affecting businesses, families, and individuals.

PATHWAY COURSES

Introduction to Business and Technology Legal Environment of Business Entrepreneurship

CAREER CHOICES

Advertising and Promotion Manager

Business Educator

Chief Executive Officer

Claims Adjuster or Examiner

Computer Systems Analyst

Cost Estimator

Database Administrator

Financial Analyst or Manager

Network and Computer System

Paralegal and Legal Assistant

Personal Financial Advisor

Training and Development Manager

https://www.gadoe.org/Curriculum-Instruction- and -Assessment/CTAE/Documents/POS-BMA-Entrepreneurship.pdf

Interiors, Fashion, and Textiles



INTERIORS, FASHION, AND TEXTILES students will learn the fundamentals of design and the interior design profession, including the fascinating world of how textiles are woven into the fabric of everyday life. The pathway will allow students to advance skills in the selection, purchase, design, care, and construction of textile products and about textiles for apparel, interior furnishings, and industrial applications.

PATHWAY COURSES

Foundations of Interior Design Fundamentals of Fashion Textile Science

CAREER CHOICES

Art and Design Workers

Fashion Designers

Interior Designers

Personal Shoppers

Purchasing Managers

Retail Merchandisers

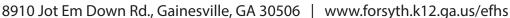
Sales Executives

Textile, Apparel and Furnishing Workers

Visual Merchandisers

Wholesale and Retail Buyers

EAST FORSYTH HIGH SCHOOL





Marketing and Management



MARKETING AND MANAGEMENT students will focus on managing the processes responsible for identifying, anticipating, and satisfying customer requirements in a manner that is profitable for the business. Student skills include management and entrepreneurship, marketing, buying and merchandising, marketing communications and promotion, professional sales, marketing information management and research, channel management, global marketing, and internet/online marketing.

PATHWAY COURSES

Marketing Principles
Marketing and Entrepreneurship
Marketing Management

CAREER CHOICES

Advertising Account Executive Communications Specialist Customer Service Representative Entertainment Marketer

Insurance Agent

Logistics Specialist

Market Research Analyst

Marketing Specialist

Media Buyer

Product Development Management

Public Relations Specialist

https://www.gadoe.org/Curriculum-Instruction-and-Assessment/CTAE/Documents/POS-Marketing-Marketing-Management.pdf

Marketing Communications and Promotions



MARKETING COMMUNICATIONS AND PROMOTIONS

students will focus on the performance of key responsibilities required in a retail environment and develop skills in pricing, visual merchandising, advertising, special promotions, professional sales, and customer service. They will also better understand the communication aspects of business in relation to customer/consumer relationships. Students develop knowledge and skills in advertising, direct marketing, public relations, sales promotions, and digital marketing communications

PATHWAY COURSES

Marketing Principles
Promotion and Professional Sales
Marketing Communications Essentials

CAREER CHOICES

Advertising and Promotions Manager

Advertising Sales Agents

Green Marketers

Market Research Analysts

Marketing Managers

Marketing Strategists

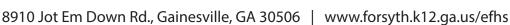
Public Relations Specialists

Sales Managers

Sales Representatives

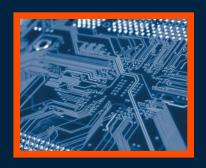
https://www.gadoe.org/Curriculum-Instruction-and-Assessment/CTAE/Documents/POS-Marketing-Marketing-Communications-Promotion.pdf

EAST FORSYTH HIGH SCHOOL





Programming



PROGRAMMING students will learn essential skills involved in the design, development, implementation, and maintenance of computer systems and software, requiring knowledge of computer operating systems, programming languages, and software development. Students are able to strategize, design, and develop games and mobile and desktop applications that can be produced in the real world and learn about life-cycles of project development and use models to develop applications. Attention will be placed on how user interfaces affect the usability and effectiveness of a game or an application.

PATHWAY COURSES

Introduction to Digital Technology Computer Science Principles Programming, Apps, Games and Society

CAREER CHOICES

Actuaries

Computer Programmers

Computer Scientist

Computer Systems Analyst

Computing Systems Manager

Computer Software Engineer

Database Administrator

Information Systems Manager

Mathematician

https://www.gadoe.org/Curriculum-Instruction-and-Assessment/CTAE/Documents/POS-Information-Technology-Programming.pdf

Teaching as a Profession



TEACHING AS A PROFESSION students will learn to plan, manage, and provide education and training services, and related learning support services such as administration, teaching/training, administrative support, and professional support services. They will be engaged in observations, interactions, and analyses of critical and contemporary educational issues and investigate issues influencing the social and political contexts of educational settings in Georgia and the United States and actively examines the teaching profession from multiple vantage points both within and outside of the school.

PATHWAY COURSES

Examining the Teaching Profession Contemporary Issues in Education Teaching as a Profession Internship

CAREER CHOICES

Adult Educator

After-School Program Supervisor

Coach

Education Evaluator

Educational and Teacher Aide

K-12 School Teacher

Media Specialist

Post-Secondary Vocational Education

Recreation Attendant

School Administration

Special Education Teacher

https://www.gadoe.org/Curriculum-Instruction-and-Assessment/CTAE/Documents/POS-Education-Training-Teaching-as-a-Profession.pdf