# How to Write a Conclusion Paragraph

### **Conclusion Paragraph Structure**

- Your conclusion should be 4 to 6 sentences.
- First, restate your thesis in a new way.
- Next, summarize the essay's argument.
- Then, address the greater significance of your topic and your argument.
  - By explaining the importance, you are explaining a possible point or message the author meant to make with the text.

### **Step 1: Brainstorm**

- Brainstorm about the greater significance. Ask yourself questions like those below:
  - What kind of courage does Rainsford show?
  - What kind of person was Rainsford before Zaroff's game?
  - What point may Richard Connell be trying to make?
  - What's the theme of "The Most Dangerous Game"?

### **Step 2: Restate Thesis**

#### Original thesis:

- Rainsford is one of the bravest characters in literature because he is not easily frightened, he jumps into the sea, and he defeats Zaroff by outsmarting him.
- Restated thesis in a new way—first sentence of conclusion:
  - As the levelheaded and daring man who defeats General Zaroff with his wit, Rainsford proves to be one of the most courageous characters readers have ever seen.

### **Step 3: Summarize Argument**

- Go back through your essay and gather all of the different points you made.
- After restating your thesis in a new way, summarize the essay's overall argument:
  - First of all, becoming marooned on Ship-Trap Island does not phase him despite the fact that Whitney explained to him that sailors dread the place. Second, during the game with Zaroff, Rainsford performs daring deeds, like jumping off cliffs into the Caribbean, without hesitation or fear. Lastly, he combines this courage with his intelligence in order to beat Zaroff at his own game.

### Step 4: Address the Greater Significance

- Look back at your brainstorming and determine what is the greater point of Rainsford's courage in "The Most Dangerous Game."
  - Prior to this defeat of Zaroff, Rainsford was the hunter, not the hunted, and he believed that his prey could not understand fear. However, as the hunted, he had to assert his bravery over and over again in order to win the game. As a result, Rainsford and the reader learn that even the hunted can experience fear, they just have to conquer it like courageous Rainsford does.

## **Conclusion Paragraph Example**

As the levelheaded and daring man who defeats General Zaroff with his wit, Rainsford proves to be one of the most courageous characters readers have ever seen. First of all, becoming marooned on Ship-Trap Island does not phase him despite the fact that Whitney explained to him that sailors dread the place. Second, during the game with Zaroff, Rainsford performs daring deeds, like jumping off cliffs into the Caribbean, without hesitation or fear. Lastly, he combines this courage with his intelligence in order to beat Zaroff at his own game. Prior to this defeat of Zaroff, Rainsford was the hunter, not the hunted, and he believed that his prey could not understand fear. However, as the hunted, he had to assert his bravery over and over again in order to win the game. As a result, Rainsford and the reader learn that even the hunted can experience fear, they just have to conquer it like courageous Rainsford does.