Character Trait Lesson Plans January 26th and 27th Lesson Plan

Lesson Plan:

Learning Goal: Students will understand personal responsibility and be able to provide ways to demonstrate this character trait within the Rushe Middle School community.

Learning Scale:

4: Given a real world situation, my actions will demonstrate that I can apply the character trait of responsibility within the community.

3: I understand personal responsibility and am able to provide ways to demonstrate this character trait within the Rushe Middle School community.

2: I can define responsibility but cannot demonstrate it with my actions.

1: I do not understand the character trait of responsibility.

<u>Materials:</u>

Laptop and Projector: Video- on Canvas Also email out link Raven Claws Matrix Lunch picture (provided)

Activating:

Video Clip: Give Back

Teacher directions:

There are three activities after the videos. Show video then ask students the questions under the Questioning section. Have them

brainstorm ideas for apx. 5 minutes then come back together as a group. Share out student ideas then if the following is not included in their answers share them as your thoughts on what it is here at Rushe.

Activity 1/Questioning:

What is responsibility?

1. Being accountable for what you do, for your actions and behaviors.

2. Doing the right thing at the right time, so others can trust and depend on you.

Second brainstorm:

What does responsibility look like at home?

Bring them back together. If the students have not covered the items on the attached example please share them with them.

<u>Third brainstorm:</u>

What does it look like in the community?

Fourth Brainstorm:

What does it look like in school?

Bring them back together. Then show the students the Raven Claw Matrix and go over the responsibility sections. Compare what the class came up with to the school matrix. (If your class comes up with something great we are missing it on the on the Rushe Raven Claw matrix, PLEASE write it down and email it to Amy Maz.)

Activity 2/"What If?"Game?

Materials: Pictures of lunch, for example, a sandwich, a piece of fruit, carton of milk Ask the students a series of "What if...?" questions.1. What if the farmer who grew the grain to make the bread for this sandwich decided to play ball instead of harvesting the grain? (*Explain that we wouldn't have any bread to eat, than take the bread off of the*

sandwich.)

2. What if the dairy farmer decided it was too cold and rainy to go out and milk the cows in the morning? (*Take away the cheese and milk*)
3. What if the workers who harvest fruits and vegetables were too busy watching TV to work in the fields? (*Take away any fruit and vegetables*)

4. What if the store manager and employees at Publix didn't feel like working for a few weeks and played with friends instead? (*Take away everything else and explain that the store wouldn't be open and we could not get the things we need.*)

Activity 3/Role Play:

Use the scenarios below or choose to come up with your own or have students come up with their own.

Lesson Video:

https://www.youtube.com/watch?feature=player_embedded&v=nwAYpLVyeFU

Activity 1/Table Examples:

Community	School
Help people in need	Be on time
Be an Upstander	Be prepared
Keep the community clean- pick up trash	Stay on task
Volunteer your time	
	Help people in need Be an Upstander Keep the community clean- pick up trash

Note: School items come off attached Raven Claw Matrix. Please review it for additional examples of responsibility.

Activity 1/CSRMS Expectations:

Bathrooms	 Respect property-yours and others'. Use quiet voices. 	 Put trash in garbage cans. Keep walls, floors, and sinks clean. Use your time wisely. Use restroom closest to your classroom. Wash your hands. 	 Use the restroom during passing. Notify an adult immediately if there is a problem.
Bus/Car Loop	 Keep hands and feet to self. Respect others' personal space. Use appropriate voice and language. 	 Put away electronics before entering the building. No food or gum. Walk on the sidewalk. Walk bikes on campus. Walk to bus or car loop. 	 Be safety conscious. Notify an adult immediately if there is a problem.
Assemblies	 Be supportive to peers. Be quiet when others are talking. Keep hands and feet to yourself. 	 Make good choices. Stay in assigned area. Walk in and out appropriately. 	 Avoid confrontations. Seek adult assistance if there is a problem.
Buses	 Keep hands and feet to self. Listening to bus driver and follow directions. Use quiet voices. Use kind words and actions. 	 Ride assigned bus. Be on time to and from the bus. Keep all objects inside windows. No food or drinks. Sit forward. 	 Silence at railroad crossings. Seek help from an adult when needed. Avoid confrontations.
After-School Activities	 Treat self, authority, and parents with kindness. Respect property-yours and others'. Keep hands and feet to self. 	 Make good choices. Be in assigned areas. Show good sportsmanship. 	 Be safety conscious. Be aware of your surroundings. Notify an adult immediately if there is a problem.

Common Area	Be Respectful	Be Responsible	Be a Problem-Solver		
Classroom	 Raise your hand. Keep hands and feet to self. Use appropriate voice and language. Follow directions. 	 Be on time. Be prepared. Stay on task. 	 Seek assistance from the teacher if there is a problem. Avoid confrontations. Compromise with others. 		
ALL COMMON AREAS	Follow adult directions the first time given.				
Hallways	 Keep hands and feet to self. Use appropriate voice and language. 	 Walk forward and look where you are going. Walk quickly and quietly. Throw trash in garbage can. Use water fountains appropriately. 	 Notify an adult immediately if there is a problem. Be aware of your surroundings. 		
PE/Locker Rooms	 Keep hands and feet to self. Use appropriate voice and language. 	 Keep locker clean. Dress out. Stay in assigned area. Participate in assigned activities. 	 Notify an adult immediately if there is a problem. Avoid confrontations. 		
Media	 Handle equipment with care. Use quiet voices. Share computer time. 	 Use time wisely. Return materials on time and in the proper location. Follow network guidelines. 	 Help other students in need. Ask for assistance from an adult if needed. Use resources. 		
Cafeteria	 Keep hands and feet to self. Use appropriate voice and language. Raise your hand to get out of seat. Use good manners. 	 Throw trash in garbage or recycle bins. Keep all food and drinks in the cafeteria. Walk in and out of the cafeteria appropriately and quietly. 	 Notify an adult immediately if there is a problem. Avoid confrontations. 		

Activity 2: "What If" Game - Picture:



Activity 3: Role Play Examples: Example Role Play Scenarios for Role Play:

You are on the third floor. They late bell rings and you are supposed to be on the first floor for math class. You take off running down the stairs while texting your best friend to cover for you with the teacher.

You are in class and make a mistake on your language arts essay you wrote in pen. You ball up the paper in anger and throw it across the room towards the trashcan. You miss and are even angrier when your teacher asks "What are you Doing?" You tell her "I am practicing for basketball tryouts".

You are walking down the hall to the media center and have to go around grapes spilled on the floor. This angers you. A teacher asks you to please go back and pick those up and put them in the trashcan. You reply "Why- it is not my mess!"

You are walking down the hall and a group of your friends calls you over. They want you to take pictures of them in their new clothes. You yell, "Sure but lets make it a selfie I have new jeans on!" Everyone liked it so much you decide to Snap Chat it to all your other friends.

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