Chapter 11: Motion



Warm-Up (Aug. 26)

- 1. What is speed?
- 2. What is acceleration?
- 3. What is the difference in speed and velocity?

Section 11.1 – Distance and Displacement

To describe <u>motion</u> accurately and completely, a <u>frame of reference</u> is necessary.

A frame of reference is a system of objects that are not moving with respect to one another.

Relative motion is movement in relation to a frame of reference.

Are the people in the cars moving?





Distance

Distance is the length of a path between two points.

It is helpful to express <u>distances</u> in units that are best suited to the <u>motion</u> you are studying.



Distance

What unit would you use to measure the length of someone's hair?

Centimeters (cm)

What unit would you use to measure from McDonough to Atlanta?

Kilometers (km)

What unit would you use to measure the length of a room?

Meters (m)

Displacement

Displacement is the direction from the starting point and the length of a straight line from the starting point to the ending point.





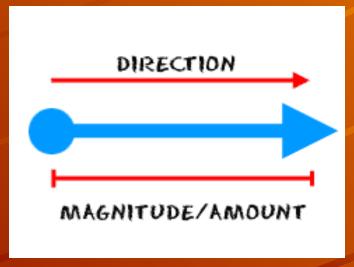
Combining Displacements

Displacement is a vector.

A <u>vector</u> is a quantity that has magnitude and <u>direction</u>.

Add displacements using vector

addition.



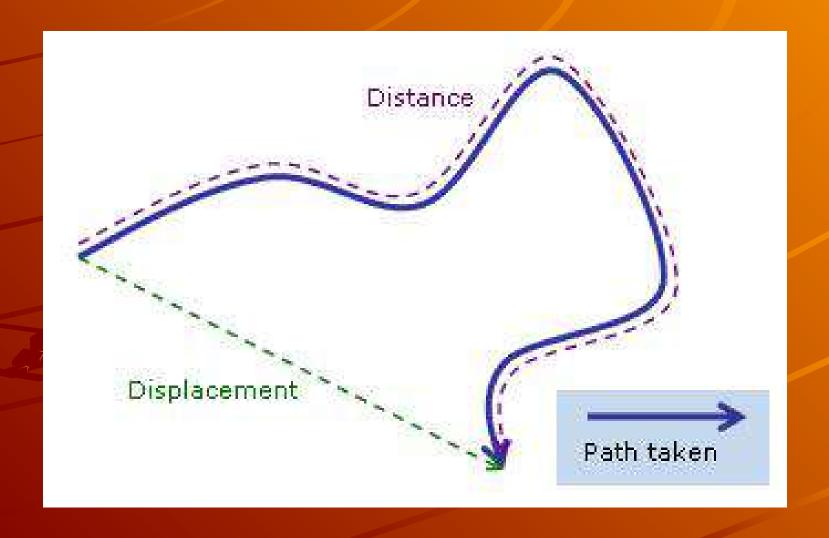
Combining Displacements

When two <u>displacements</u>, represented by two vectors, have the <u>same</u> <u>direction</u>, you can <u>add</u> their magnitudes.

If two <u>displacements</u> have <u>opposite</u> <u>directions</u>, the magnitudes <u>subtract</u>

from each other.

Distance vs. Displacement



Section 11.1 Assessment

- 1. What is a frame of reference? How is it used to measure motion?
- 2. How are distance and displacement similar and different?
- 3. Would you measure the height of a building in meters? Why or why not?

Warm-Up (Aug. 27)

- 1. If 2 people are running the same speed next to each other and they look at each other, what is their relative speed?
- 2. What is the difference in distance and displacement?
- 3. What does the yellow line represent? What does the green line represent? (distance or displacement)

Section 11.2 – Speed and Velocity

Speed is the ratio of the <u>distance</u> an object moves to the amount of <u>time</u> the object moves.

The SI unit of speed is meters per

second (m/s).



Average Speed

Average speed is the total distance traveled (d) divided by the time (t) it takes to travel the distance.

Average speed = total distance total time

Sample Problems

While traveling on vacation, you measure the times and distances traveled. You travel 35km in 0.4hr, followed by 53km in 0.6hr. What is your average speed?

$$S = \frac{d}{t} = \frac{88km}{1hr} = \frac{88km}{hr}$$

Sample Problems

A person jogs 4.0km in 32min, then 2.0km in 22min, and finally 1.0km in 16min. What is the jogger's average speed?

```
d = 4.0 \text{km} + 2.0 \text{km} + 1.0 \text{km} = 7.0 \text{km} s = \underline{d} = \frac{7.0 \text{km}}{70 \text{min}} = 0.10 \text{km/min}

t = 32 \text{min} + 22 \text{min} + 16 \text{min} = 70 \text{min} t = 70 \text{min}
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A train travels 190km in 3.0hr, and then 120km in 2.0hr. What is its average speed?

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d = 190km + 120km = 310km s = <u>d</u> = <u>310km</u> = 62km/hr 
 <math>t = 3.0hr + 2.0hr = 5.0hr t = 5.0hr
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Instantaneous Speed

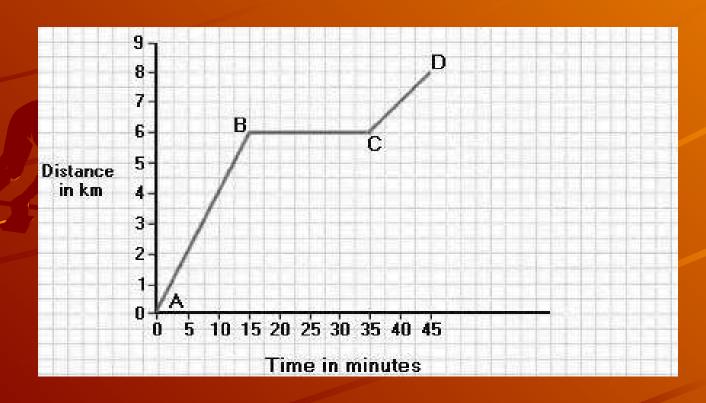
Instantaneous speed is the rate at which an object is moving at a given moment in time.

For example, you can describe the instantaneous speed of a car by looking at the speedometer.



Graphing motion

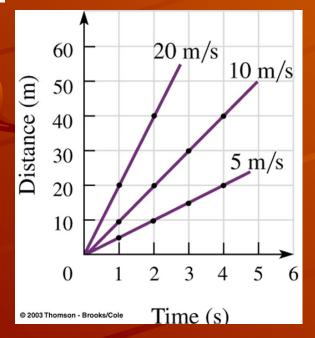
The <u>slope</u> of a line on a <u>distance-time</u> graph is <u>speed</u>.

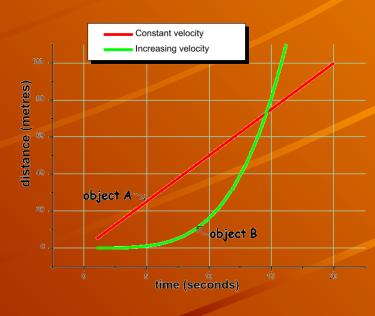


Graphing motion

The <u>steeper</u> the slope of the line, then <u>faster</u> the speed.

Straight lines represent constant speed.





Velocity

Velocity is a description of both speed and direction. Velocity is a vector.

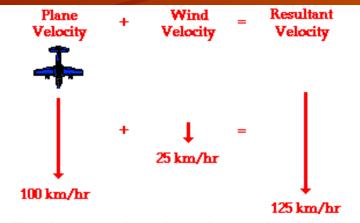
A change in velocity can be a result of a change in speed, direction, or both.



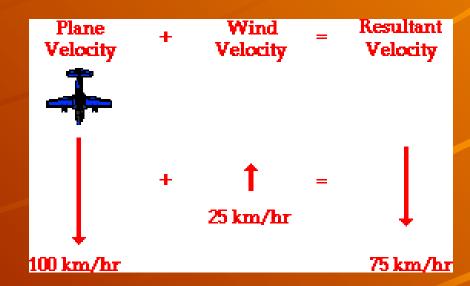


Combining velocities

Two or more <u>velocities</u> add by <u>vector</u> addition.



The plane travels with a velocity relative to the ground which is the vector sum of the plane's velocity (relative to the air) plus the wind velocity.



Section 11.2 Assessment

- 1. What does velocity describe?
- 2. What shows the speed on a distance-time graph?
- 3. What is the difference between average speed and instantaneous speed?
- 4. How can two or more velocities be combined?

Section 11.2 Assessment

- 5. Does a car's speedometer show instantaneous speed, average speed, or velocity? Explain.
- 6. A plane's average speed between two cities is 600km/hr. If the trip takes 2.5hr, how far did the plane fly?

$$s = \underline{d}d = s \times td = 600\underline{km} \times 2.5hr = 1500\underline{km}$$

Warm-Up (Aug. 28)

- 1. What is the formula to solve for time?
- 2. If someone travels 50m north in 30s, then what is his or her velocity?
- 3. What two ways can we combine vectors (Ex. Same direction, opposite direction)?

Section 11.3 - Acceleration

The rate at which velocity changes is called acceleration.

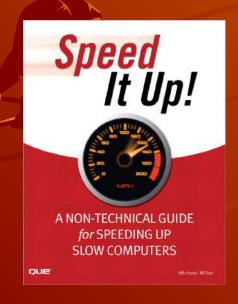
Acceleration can be described as changes in speed, changes in direction, or changes in

both.

Changes in Speed

Acceleration can be either an increase or a decrease in speed.

<u>Deceleration</u> is an acceleration that <u>slows</u> an object's speed.





Free Fall

Free fall is the movement of an object toward the Earth solely because of gravity.

Objects falling near <u>Earth's surface</u> accelerate downward at a rate of

 9.8m/s^2 .



Changes in Direction

Although you may have a constant speed, a change in direction means you are accelerating.





Constant Acceleration

Constant acceleration is a steady change in velocity. That is, the velocity changes by the same amount each second.







Acceleration

You calculate <u>acceleration</u> for straightline motion by dividing the <u>change in</u> <u>velocity</u> by the <u>total time</u>.

The SI unit for acceleration is m/s².

Acceleration = change in velocity total time

$$a = \frac{v_f - v_i}{t}$$

Sample Problems

A ball rolls down a ramp, starting from rest. After 2 seconds, its velocity is 6m/s. What is the acceleration of the ball?

$$v_f = 6m/sa = v_f - v_i = 6m/s - 0m/s = 3m/s^2$$

 $v_i = 0m/s$ t 2s
 $t = 2s$

Sample Problems

A car traveling at 10m/s starts to decelerate steadily. It comes to a complete stop in 20s. What is its acceleration?

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v_i = 10 \text{m/s} a = v_f - v_i = 0 \text{m/s} - 10 \text{m/s} = -0.5 \text{m/s}^2

v_f = 0 \text{m/s} t = 20 \text{s}
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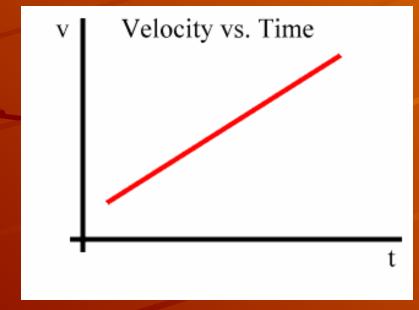
An airplane travels down a runway for 4.0s with an acceleration of 9.0m/s². What is its change in velocity during this time?

$$a = 9.0 \text{m/s}^2$$
 $a = v_f - v_i$ $v_f - v_i = a \times t = 9.0 \text{m} \times 4.0 \text{s} = 36 \text{m/s}$
 $t = 4.0 \text{s}$ t

Graphs of Acceleration

The <u>slope</u> of a <u>speed-time</u> graph is <u>acceleration</u>.

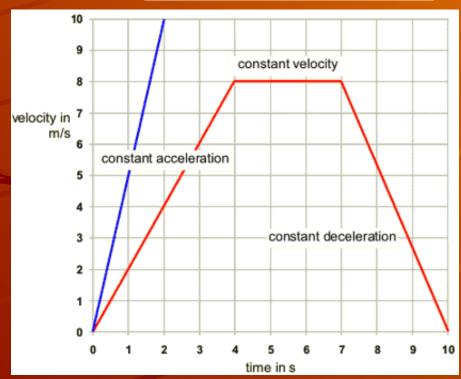
Constant acceleration is represented by a straight line.



Graphs of Acceleration

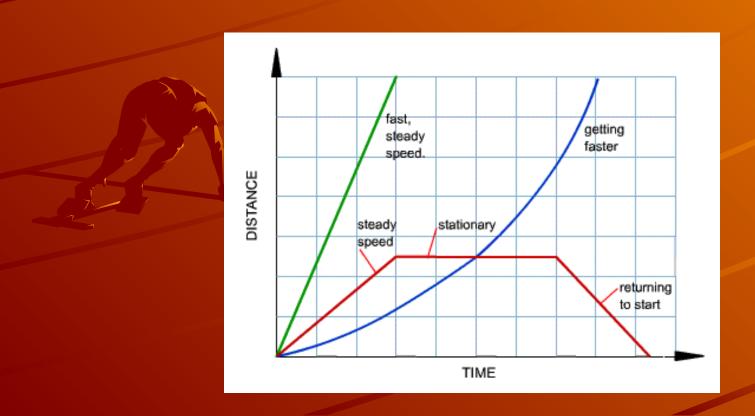
A horizontal line represents constant speed.

If the <u>slope</u> of a line is <u>negative</u>, then the object is <u>slowing down</u>.



Acceleration

On a <u>distance-time</u> graph, <u>acceleration</u> is represented by a <u>curved line</u>.



Instantaneous Acceleration

Instantaneous acceleration is how fast a velocity is changing at a <u>specific</u> instant.



Section 11.3 Assessment

- 1. Describe three types of changes in velocity.
- 2. What is the equation for acceleration?
- 3. What shows acceleration on a speed-time graph?
- 4. Define instantaneous acceleration.
- 5. How are deceleration and acceleration related?

Section 11.3 Assessment

6. A train moves from rest to a speed of 25m/s in 30.0s. What is the magnitude of its acceleration?

$$v_f = 25 \text{m/s}$$

 $v_i = 0 \text{m/s}$
 $t = 30 \text{s}$

$$a = v_f - v_i = 25m/s - 0m/s = 0.83m/s^2$$

t 30s

7. A car traveling at a speed of 25m/s increases its speed to 30m/s in 10s. What is its acceleration?

$$v_f = 30 \text{m/s} v_i = 25 \text{m/s} t = 10 \text{s}$$

$$a = v_f - v_i = 30m/s - 25m/s = 0.5m/s^2$$

t 10s

