



College, Career, Exploratory, Hobby, and Experiential Learning Paths

AREAS of INTEREST	COURSES OPEN to FRESHMEN	COURSES OPEN to SOPHOMORES, JUNIORS, and SENIORS
ARCHITECTURE INTERIOR DESIGN DESIGN	Introduction to Architecture	Introduction to Architecture Interior Design Urban Design & Civic Engagement *Architectural Studio **Furniture Making and Design **Makerspace: Industrial Design
CULINARY HOSPITALITY	Creative Cuisine	Gourmet (Sophomores, Juniors) → *Culinary Arts and Hospitality Real-World Cooking for Seniors (Seniors) Consumer Mathematics and Culinary Arts (Consumer Credit)
ENGINEERING STEM	Introduction to Engineering Design	*Principles of Engineering *Biotechnical Engineering *Digital Electronics *Urban Design and Development *Makerspace: Industrial Design
CODING & TECHNOWEAVING	Intro to Computer Coding & Design Technology	Digital Electronics
FASHION	Fashion Construction	Fashion Construction → *Advanced Fashion Design
CONSTRUCTION & DIY	Geometry, Design, & Construction (Math Credit)	Skilled Trades & Emerging Careers ———— *Skilled Traded & Emerging Careers 2 Geometry, Design, and Construction (Math Credit)
EDUCATION	Any Applied Arts Hands-on Course	Human Growth & Child Development 1 → *Human Growth & Child Development 2
AUTOMOTIVES & FABRICATION	Any Applied Arts Hands-on Course	Automotives 1 *Automotives 2
WOODWORKING	Any Applied Arts Hands-on Course	Wood & Metal Design *Makerspace: Industrial Design *Makerspace: Industrial Design
Fine/Practical Arts = All Courses Graduation Requirements Filled: Civics = Urban Design & Civic Engagement * Indicates prerequisite required Consumer Education: Consumer Math & Culinary Arts For questions or more information, contact: Jason Boumstein, Department Chair ● (847) 784-7696 ● boumstei@nths.net		

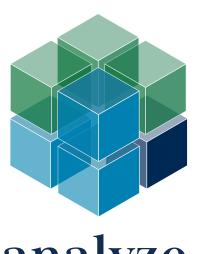
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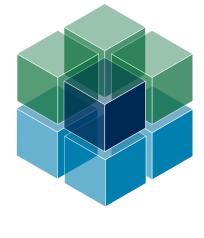














build. analyze.

grow.