

## AP Macro Unit 1 Basic Econ Concepts Notes

**Economics** is the science of **scarcity** and the study of **choices**

- ❖ Limited resources & unlimited human wants
- ❖ Study of how individuals and societies deal with **Scarcity**

**Ceteris Paribus** – all other things being equal

**Scarcity**- we have unlimited wants but limited resources.

- ❖ Since we are unable to have everything we desire, we must make choices on how we will use our scarce resources.
- ❖ In order to be considered scarce, a good or service must be (1) limited, (2) desirable, (3) have a cost
- ❖ In economics we will study the choices of individuals, firms, and governments.

**MICROeconomics** - study of small economic units such as individuals, firms, and industries (ex: supply and demand in specific markets, production costs, labor markets, etc.)

**MACROeconomics** - study of the large economy as a whole or economic aggregates (ex: economic growth, government spending, inflation, unemployment, international trade)

### Positive v. Normative Economics

**Positive Statements**- Based on facts. Avoids value judgements (what is).

**Normative Statements**- Includes value judgements (what ought to be).

## 5 Key Assumptions

- 1) Society has unlimited wants and limited resources (**scarcity**).
- 2) Due to scarcity, choices must be made. **Every choice has a cost** (a trade-off).
- 3) Everyone's goal is to make choices that maximize their satisfaction. **Everyone acts in their own "self-interest."**
- 4) Everyone makes decisions by **comparing the marginal costs and marginal benefits of every choice**.
- 5) Real-life situations can be explained and analyzed through simplified models and **graphs**.

**Marginal analysis** (aka: "thinking on the margin") making decisions based on increments

- ❖ In economics the term **marginal** = additional (1 more unit)
- ❖ You will continue to do something as long as the **marginal benefit** is greater than the **marginal cost**
- ❖  $MB > MC$  = good decision
- ❖  $MC > MB$  = bad decision/not worth it

### Trade-offs and Opportunity Cost

All decisions involve **trade-offs**

- ❖ **Trade-offs** - ALL the alternatives that we give up when we make a choice
  - Ex: If you choose to study for an economics test, then you give up a chance to go to the movies or read a book (trade-offs)
- ❖ **Opportunity cost**- most desirable alternative given up when you make a choice.
  - #1 trade-off you give up

“THERE IS NO SUCH THING AS A FREE LUNCH!” (TINSTAAFL)  
**There's ALWAYS a COST!**

## Economic Terminology (Must Know!)

- ❖ **Utility** = Satisfaction
- ❖ **Marginal** = Additional
- ❖ **Allocate** = Distribute

What's the price? vs. How much does that cost?

- ❖ **Price** = Amount buyer (or consumer) pays
- ❖ **Cost** = Amount seller pays to produce a good
  
- ❖ **Investment** = the money spent by **BUSINESSES** to improve their production
  - Ex: \$1 million investment in new factories or capital equipment
  - In economics, Investment **ALWAYS** refers to businesses purchasing **CAPITAL GOODS**

### **Goods v. Services**

**Goods** - physical objects that satisfy needs and wants

- ❖ **Consumer Goods** - created for direct consumption and individual's utility
  - Ex: pizza, tennis shoes, car, etc.
- ❖ **Capital Goods** - created for indirect consumption (ex: oven, knives, bulldozer)
  - **Goods used to make consumer goods**; without capital goods there will be no consumer goods

**Services** - actions or activities that one person performs for another (teaching, cleaning, cooking)

### Factors of Production/Productive Resources

ALL **resources** can be classified as one of the following four factors of production:

1. **Land** - All **natural resources** that are used to produce goods and services. (Ex: water, sun, plants, animals)
2. **Labor** - Any effort a person devotes to a task for which that person is paid; **workforce** (Ex: manual laborers, doctors, teachers, waiters, etc.)

### 3. **Capital** -

- **Physical Capital** - Any human-made resource that is used to create other goods and services ( Ex: tools, tractors, machinery, buildings, factories, etc.)
- **Human Capital** - Any skills or knowledge gained by a worker through education and experience

### 4. **Entrepreneurship** - ambitious leaders that combine the other factors of production to create goods and services.

- ❖ Ex: Henry Ford, Bill Gates, Inventors, Store Owners, etc.
- ❖ Entrepreneurs take the initiative, innovate, and are “**risk-takers**” in order to make a **PROFIT**

**Profit = Revenue – Costs**

### Economic Systems

Every society must answer the 3 basic economic questions?

- 1) **What** goods and services should be produced?
- 2) **How** should these goods and services be produced?
- 3) **Who** consumes these goods and services?

The way these questions are answered determines the economic system

**Economic system** is the method used by a society to produce and distribute/allocate goods and services.

### 1. **Centrally Planned (Command) Economy- the government (Communism)...**

- owns all the resources
- answers the 3 economic questions

Ex: Cuba, China, North Korea, former USSR

Why do centrally planned economies face problems of poor-quality goods, shortages, and unhappy citizens?

- **Little incentive to work harder** and central planners have a hard time predicting preferences

Advantages of Communism:

- Low unemployment-everyone has a job
- Great Job Security-the government doesn't go out of business
- Equal incomes means no extremely poor people
- Free Health Care

Disadvantages of Communism:

- No incentive to work harder
- No incentive to innovate or come up with good ideas
- No Competition keeps quality of goods poor.
- Corrupt leaders
- Few individual freedoms
- **The End Result: There is a shortage of goods that consumers want, produced at the highest prices and the lowest quality**

## 2. Free Market System (aka: Capitalism)

- Little government involvement in the economy. (*Laissez Faire* = Let it be)
- Individuals OWN resources and answer the three economic questions.
- The opportunity to make PROFIT gives people INCENTIVE to produce quality items efficiently.
- Wide variety of goods available to consumers.
- Competition and Self-Interest work together to regulate the economy (keep prices down and quality up).
- **The End Result: Most efficient production of the goods that consumers want, produced at the lowest prices and the highest quality.**

## **Adam Smith's Invisible Hand Theory:**

The concept that society's goals will be met as individuals seek their own self-interest. Competition and self-interest act as an invisible hand that regulates the free market.

3. **Mixed Economies** - A system with free markets but also some government intervention.
  - ❖ Almost all countries, including the US, have mixed economies

## **Productivity creates WEALTH!**

Countries with free markets, property rights, and The Rule of Law, have historically seen greater economic growth because they are more productive

## 7 Economic & Social Goals

1. **Economic Freedom** – freedom to buy or sell what we want, make choices with little interference by the government
2. **Economic Efficiency/Innovation** – making the most of scarce resources, using your resources wisely and productively by improving upon existing technology
3. **Economic Growth** – improving the economy from year to year, improving people's standard of living
4. **Full Employment** – highest amount of the labor force that could be employed within an economy at any given time (95% employment rate or better)
5. **Economic Security** – government will provide a safety net in times of economic downturns
6. **Price Stability** – knowing that goods & services will consistently be available at stable prices (Beware Inflation!!!)
7. **Economic Equity** – Fair pay for equal work; being paid according to your skill level & not discriminating based on race/ethnicity, gender, age, religion, etc.

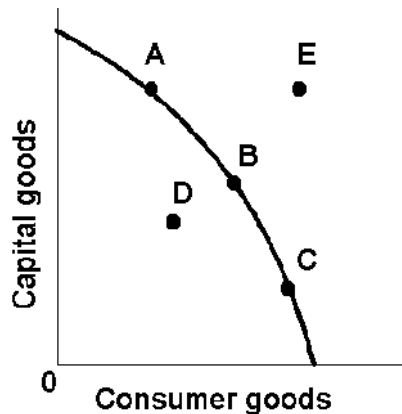
## Production Possibilities Curve (Frontier)

A production possibilities curve (PPC) is a model that shows alternative ways that an economy can use its scarce resources

- ❖ This model graphically demonstrates **scarcity, trade-offs, opportunity costs, and efficiency**

### 4 Assumptions of the PPC

1. Only two goods can be produced
2. Full employment of resources
3. Fixed Resources (*Ceteris Paribus* – all other things being equal)
4. Fixed Technology

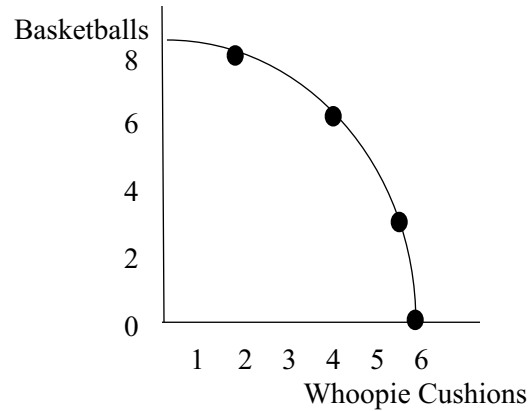


PPC shows that **nothing is free & everything has an opportunity cost**, if society wants more of one thing it must give up something in return

- ❖ **Efficiency** – condition in which economic resources are being used to produce the maximum amount of goods & services (**on the curve – Full Employment**)
- ❖ **Underutilization** – condition in which economic resources aren't being used to their full potential (**inefficient; inside the curve - Recession**)
- ❖ **Unattainable** – production cannot be attainable for an extended period of time with current resources and technology (**outside the curve/frontier**)
- ❖ Points **A, B, C** are all efficient, operating at **Full Employment** (on the curve)
- ❖ Point **D** is inefficient, showing the economy is in a **Recession** (inside line)
- ❖ Point **E** is unattainable for long periods of time (**outside the line**) and represents an economy experiencing an **Inflationary Gap**

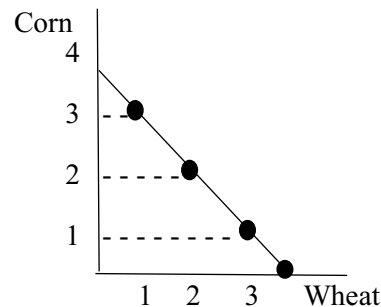
**Law of increasing opportunity costs** states that as production switches from one product to another, increasingly more resources are needed to increase the production of the second product, which causes opportunity cost to rise

- **PPC has a concave (bowed-out) curve**



**Constant Opportunity Cost** - Resources are easily adaptable for producing either good. Result is a straight line PPC (not common)

- **PPC has a straight line**

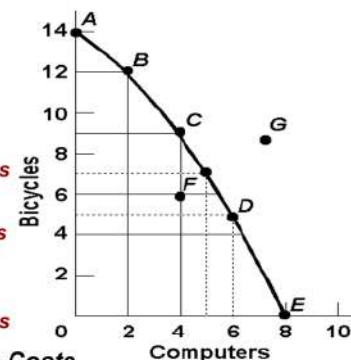


## **PER UNIT Opportunity Cost**

How much each marginal unit costs =  $\frac{\text{Opportunity Cost}}{\text{Units Gained}}$

**Example:**

1. The **PER UNIT** opportunity cost of moving from a to b is... **1 Bike**
2. The **PER UNIT** opportunity cost of moving from b to c is... **1.5 (3/2) Bikes**
3. The **PER UNIT** opportunity cost of moving from c to d is... **2 Bikes**
4. The **PER UNIT** opportunity cost of moving from d to e is... **2.5 (5/2) Bikes**



**NOTICE: Increasing Opportunity Costs**

## 2 Types of Efficiency

Productive Efficiency - products are being produced in the least costly way.

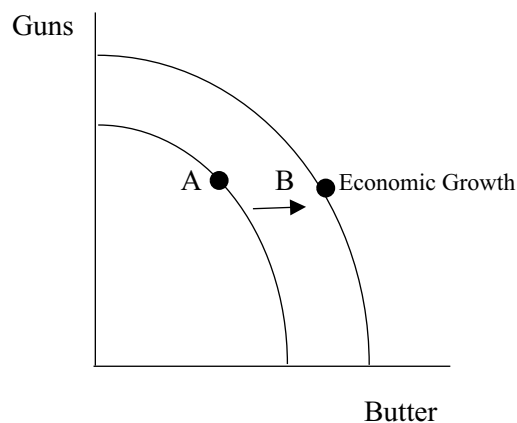
- **Any point ON the Production Possibilities Curve**

Allocative Efficiency - products being produced are the ones most desired by society.

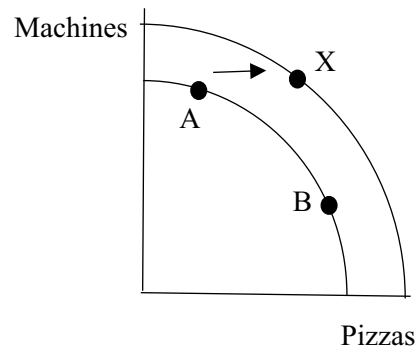
- **This *optimal* point on the PPC depends on the desires of society.**

3 Changes can Cause the PPC to Shift Right  
**PPC can shift outward to the right showing long term economic growth:**

1. **Increase productive resources** (quantity or quality)
  - F.O.P: land, labor, **capital** (physical & **human capital**), entrepreneurship
2. **New technology** = efficiency & productivity
3. **International Trade\*** (based on Comparative Advantage)



**Countries that produce more capital goods will have more growth in the future because capital goods produce other goods while consumer goods are made to increase individual's utility (satisfaction)**



Point A would be more beneficial for this society to experience economic growth in the long-run and extend the PPC to Point X because its producing more machines (capital goods) and less pizzas (consumer goods).

Because each nation has certain productive resources & cannot produce everything it wants, individuals, businesses, & nations must decide what goods & services to focus on

- **Specialization** – a situation that occurs when individuals or businesses produce a narrow range of products to **maximize resources**, increase **productivity**, & make a **profit**
- **Economic interdependence** – a situation in which producers in one nation depend on others to provide goods & services they don't produce (opposite of **isolationism**)

## Absolute v. Comparative Advantage

**Absolute Advantage** - the producer that can **produce the most output OR requires the least amount of inputs** (resources)

- Ex: Papa John has an absolute advantage in pizzas because he can produce 100 and Ronald can only make 20.

**Comparative Advantage** - The producer with the **lowest opportunity cost**

- Ex: Ronald has a comparative advantage in burgers because he has a lowest PER UNIT opportunity cost.

Countries should trade if they have a relatively lower opportunity cost

- They should specialize in the good that is “cheaper” for them to produce
- **Law of comparative advantage** – a nation or person is better off when it produces goods and services for which it has a comparative advantage

Absolute/Comparative Advantage Rules

- **Input** vs. **Output** Problems
- **Output** problems state that you get a certain amount of a product out of a given number of inputs (resources)
  - **Ex:** miles per gallon of gas, pieces of gum per dollar
- **Input** problems state that it takes a certain amount of inputs (resources) to get a given output (product)
  - **Ex:** hours to paint the house, apples to make a pie

Absolute Advantage

- For **Output** problems, you look to see who (nation, business, individual) can **produce the most** outputs with the same resources
- For **Input** problems, you look at who uses the **least amount** of inputs to get the output

Comparative Advantage

- For **Output** problems, it’s **Other Over**
  - Hint: **Output = OOO** (Triple O’s!)
- For **Input** problems, it’s **Other Under**
- You look for the **smallest number**, which signifies the **least Opportunity Cost**
- There can never be a Comparative Advantage **in both products**

Product from 1 ton of peanuts (**Output**)

	Peanut Butter	Peanut Oil
Company A	40	30
Company B	60	20

Company A has the **Absolute Advantage (AA)** in producing Peanut Oil, and Company B has the **AA** in Peanut Butter

Company B has the **Comparative Advantage (CA)** in Peanut Butter ( $20/60 = 1/3$  is less than  $30/40 = 3/4$ ) and Company A has the **CA** in Peanut Oil ( $40/30 = 4/3$  is less than  $60/20 = 3$ )

- Company A:  $1 \text{ PB} = 3/4 \text{ PO}$
- Company B:  $1 \text{ PB} = 1/3 \text{ PO}$

Company B has lowest Opportunity Cost and should only produce peanut butter with the peanuts

- Company A:  $1 \text{ PO} = 4/3 \text{ PB}$
- Company B:  $1 \text{ PO} = 3 \text{ PB}$

Company A has lowest Opportunity Cost and should only produce peanut oil with the peanuts

Apples to make one (**Input**)

	Pie	Juice
Glenda	5	3
David	6	3

Glenda has an **AA** in Pies, and neither have an **AA** in Juice (same # of inputs)

Glenda has **CA** in Pies ( $5/3 = 1 \frac{2}{3}$  is less than  $6/3 = 2$ ), and David has **CA** in Juice ( $3/6 = \frac{1}{2}$  is less than  $3/5$ )

- **Glenda: 1 Pie = 1 2/3 Juice**
- David: 1 Pie = 2 Juice

Glenda has the lowest opportunity cost and should only produce Pies with her apples

- Glenda: 1 Juice = 3/5 Pie
- **David: 1 Juice = 1/2 Pie**

David has the lowest opportunity cost and should only produce Juice with his apples

Both countries can benefit from trade if they each have relatively lower opportunity costs.

**Terms of Trade** - The agreed upon conditions that would benefit both countries

- ❖ Ex: Trade 1 ton of wheat for 1.5 tons of sugar

## Circular Flow Model

Microeconomics can be summarized by the relationship & interaction between households, businesses, and government in the Factor/Resource Market and the Product Market

**Product Market** - “place” where **goods and services** produced by businesses are sold to households

**Resource (Factor) Market** - “place” where **resources** (land, labor, capital, and entrepreneurship) are sold to businesses by individuals/households



### Circular Flow Key Vocabulary

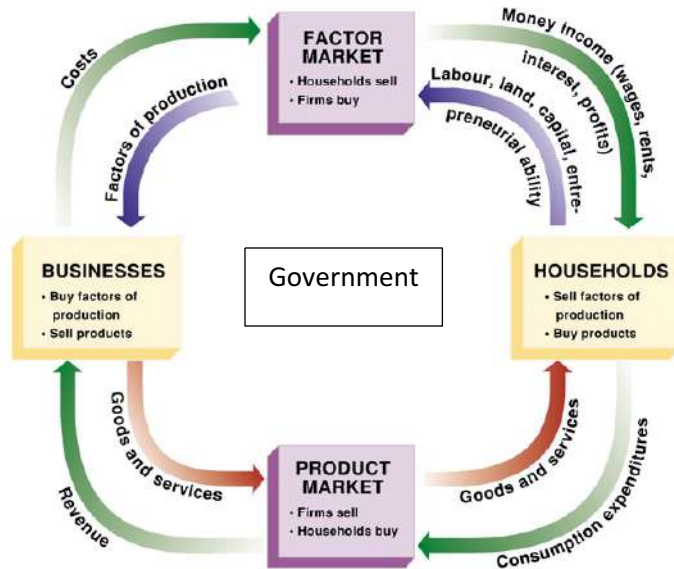
**Private Sector**- Part of the economy that is run by individuals and businesses

**Public Sector**- Part of the economy that is controlled by the government

**Factor Payments**- Payment for the factors of production, namely rent, wages, interest, and profit (how households earn an income)

**Transfer Payments**- When the government redistributes income (ex: welfare, social security)

**Subsidies**- Government payments to businesses to produce



- **Household** – Person/group of people living in a residence (not always a family)
  - **Consumers** use the final goods & services (outputs) to **satisfy wants & needs (utility)**
  - Consumers do the **demanding** in a market economy
- **Firm** – business organization that uses resources to produce goods/services, which it then sells
  - **Suppliers** transform “**inputs**” (F.O.P.) into “**outputs**” (products)
  - Producers do the **supplying** in a market economy
- **Factor/Resource Market** – markets where resources (F.O.P) are bought & sold
  - **Households are sellers of inputs (F.O.P.) & Firms are the buyers**
    - **Labor** - Firms hire workers & pay them salaries called **wages**
    - **Land** - Earn income from **rent**
    - **Capital** - Earn **interest**
    - **Entrepreneurship** – earn **profits**
- **Product Markets** – Households & firms interact; producers sell their goods & services to consumers
  - **Households are buyers & Firms are sellers** of outputs

**Money** serves as the **MEDIUM of EXCHANGE** in a Market Economy & these transactions take place between producers and consumers through non-fraudulent **voluntary exchange** to seek mutual benefits.