

Art: A Personal Journey--pp. 102-107; 115

1. What is CROPPING an image?

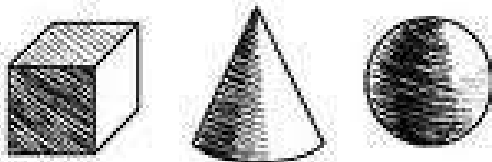
Cropping: framing or cutting down an image

2. What is TONAL DRAWING or shading?

To create the illusion of 3D depth/space on a 2D surface

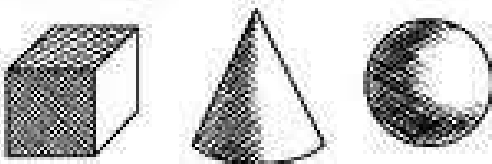
3. Draw the Tonal Drawing/Shading techniques.

Hatching



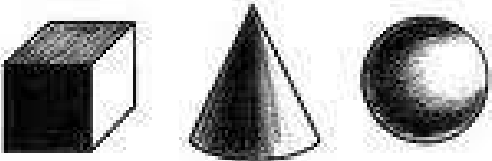
LINEAR HATCHING—
shading with many parallel lines

Crosshatching



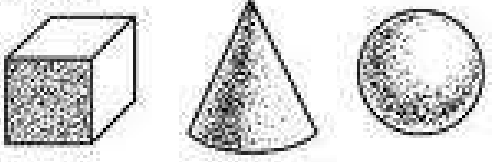
CROSSHATCHING—
shading with criss-crossed lines

Blending



BLENDING/SMUDGING—
shading as you know it; using your finger to blend
light to dark

Stippling



STIPPLING—
shading using dots; the closer the dots are together,
the darker an area

4. Define VALUE. Draw a VALUE SCALE.

Value is the range of light to dark.



1 2 3 4 5

5. Define PROPORTION.

Principle of design where if you make one thing bigger, you need to make everything else bigger;
enlarging or shrinking images or objects using ratios

Chuck Close

1. What kind of artist is Chuck Close? Describe that art.
Photorealist painter; super realistic gigantic portraits
2. What are most of Chuck Close's works? Describe them.
Gigantic heads (around 5-10ft tall)
3. What happened to Chuck Close during one of his speeches?
Had a spinal artery collapse
4. How did Close continue his art despite being a quadriplegic?
Used helpers and scaffolds; painted with brush in his mouth
5. How does Close use a grid in his art-making process?
Places grid over photo and creates larger grid (with same number of squares)
Copies what he sees in each square

UNIT 2—Warm-up#3

1. $\frac{1}{2} = \frac{3}{x}$	2. $\frac{2}{3} = \frac{8}{x}$	3. $\frac{5}{8} = \frac{x}{40}$
$x = 6$	$x = 12$	$x = 25$

4. Your grid practice involves enlarging $\frac{1}{2}$ in. x $\frac{1}{2}$ in. squares into 1in. x 1in. squares. How many times bigger are you making the squares?

4 times bigger

5. You will be drawing a grid that has 2in. x 2in. squares. You will enlarge an image that originally has $\frac{1}{2}$ in. x $\frac{1}{2}$ in. squares. How many times bigger will your drawing be?

16 times bigger