

## Unit 3: Advertising & Marketing

Unit #: APSDO-00093168

Team: Jeffrey DuBois (Author)

Grade(s): 9, 10, 11, 12

Subject(s): Technology

Course(s): VIDEO PRODUCTION II

## **Unit Focus**

In this unit, students will learn basic marketing techniques for creating advertisements and how to create a visual storyboard. Students will apply their learning by creating advertisements. Primary instructional materials include, but are not limited to, storyboards, tutorial, camcorders, and basic editing software.

## Stage 1: Desired Results **Established Goals** Transfer What kinds of long-term, independent accomplishments are desired? Students will be able to independently use their Standards · Connecticut Goals and Standards T1 (T2) Communicate effectively based on purpose, task, and audience using industry standard vocabulary and Technology Education: 7-12 medium. DIGITAL VIDEO PRODUCTION DIG100 Video Production Skills, Understand T2 (T4) Demonstrate fluency and precision in industry standard processes. video production as a communication tool and Meaning the equipment and skills required to properly communicate a message. Understanding(s) Essential Question(s) DIG102 Pre-Production. Describe the process used for concept development and What specifically do you want students to understand? What What thought-provoking questions will foster inquiry, storyboarding as part of the pre-production inferences should they make? Students will understand meaning making, and transfer? Students will keep process while focusing on the importance of considering... that ... communication, deadlines, and legal U1 (U200) Medium and communication choices (including Q1 (Q200) How does my target audience shape the considerations. DIG103 Production. Identify and describe the industry standard vocabulary) impact how an communication choices I make? elements of production to effectively deliver a audience receives and responds to the intended Q2 (Q201) How was my message received? How can I use message. feedback to improve the effectiveness of my DIG104 Cinematic Principles. Describe and apply U2 (U400) The depth of understanding and use of communication and solution? fundamental camera operations, movement, and industry standard processes directly relates to the composition. O3 (O302) Input: How does prior experience influence my sophistication and innovation of a design. DIG105 Post-Production. Identify and describe approach? the elements of post-production to effectively deliver a message. Q4 (Q304) Process: How am I using appropriate tools and DIG106 Media Components and Concepts. techniques in this phase of the design? Identify and understand the technological literacy of video production. Q5 (Q400) How does understanding industry standard processes help me solve the problem or guide my design? Acquisition Knowledge Skill(s)

What facts and basic concepts should students know and be able to recall? Students will know	What discrete skills and processes should students be ab use? Students will be skilled at
K1 Marketing techniques for creating advertisements (e.g., target audience, hook, slogan, logos, calls to action the 5 Ws)	<ul> <li>S1 Generating language, feeling, and/or mood that inspires the advertisement</li> <li>S2 Creating visual storyboards that shows the action of the camera (e.g., proper camera movements, zoom angle)</li> <li>S3 Developing a hook to engage the target audience in the advertisement</li> <li>S4 Detailing key features of the product within the advertisement</li> <li>S5 Executing a plan (e.g., advanced preparation, set unaction sequences) and making necessary adjustments based on non-optimal circumstances</li> <li>S6 Editing footage professionally with proper graphics and audio that appeal to the target audience</li> </ul>