

## Unit 1: Sculpture

**Unit #:** APSDO-00101471  
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**Grade(s):** 7  
**Subject(s):** Visual Arts  
**Course(s):** GR 7 3-D ART

### Unit Focus

In this unit, students will use materials to create a strong, stable armature and add materials to the armature creating forms. Students will be assessed formatively through teacher observation and feedback. Student performance will be assessed using a rubric and/or group or individual critiques. The primary instructional materials include, but are not limited to, newspaper, cardboard, art paste, wire, aluminum foil, plaster wrap, hot glue and hot glue guns, plaster, modeling tools, milk cartons and other upcycled materials, sandpaper, sealant, acrylic paint, and brushes.

### Stage 1: Desired Results

Established Goals	Transfer	
<b>Standards</b> <ul style="list-style-type: none"> <li>• Connecticut Goals and Standards               <ul style="list-style-type: none"> <li>◦ Visual Arts: PK-12                   <ul style="list-style-type: none"> <li>▪ CREATING                       <ul style="list-style-type: none"> <li>▪ Generate and conceptualize artistic ideas and work. (ART.CREA.01 PK-12)</li> <li>▪ Organize and develop artistic ideas and work. (ART.CREA.02 PK-12)</li> <li>▪ Refine and complete artistic work. (ART.CREA.03 PK-12)</li> </ul> </li> </ul> </li> </ul> </li> </ul>	<i>What kinds of long-term, independent accomplishments are desired? Students will be able to independently use their learning to...</i>	
	T1 (T101) Experiment with diverse materials, tools, techniques, and concepts in order to grow one's capacity as an artist.	
	T2 (T100) Work through a creative process to make art that communicates meaning and/or achieves a desired result.	
	Meaning	
	Understanding(s)	Essential Question(s)
	<i>What specifically do you want students to understand? What inferences should they make? Students will understand that...</i>	
U1 (U100) Artists plan, problem solve, and revise ideas throughout the creative process.	Q1 (Q100) Where do I find inspiration to create art? How do I choose an idea?	
U2 (U105) The materials and techniques you use and the way you use them affect the craftsmanship/quality of your work.	Q2 (Q104) How do I use materials, tools, techniques, and concepts to express my ideas?	
U3 (U104) Artists improve through exploration and experimentation with materials, tools, techniques, and concepts.	Q3 (Q102) How and when do I step back/evaluate my work to figure out what I need to do next?	
Acquisition		
Knowledge	Skill(s)	

	<i>What facts and basic concepts should students know and be able to recall? Students will know...</i>	<i>What discrete skills and processes should students be able to use? Students will be skilled at...</i>
	<p><b>K1</b> That various materials can be used to create an armature</p> <p><b>K2</b> That proper techniques must be employed when adding materials to an armature</p> <p><b>K3</b> That ideas can be communicated through the use of the elements and principles of design</p> <p><b>K4</b> That good craftsmanship is necessary to effectively communicate ideas and to create structural integrity in a sculpture</p>	<p><b>S1</b> Building a sturdy armature</p> <p><b>S2</b> Employing proper adhesion techniques to add materials to an armature</p> <p><b>S3</b> Communicating ideas through the use of the elements and principles of design</p> <p><b>S4</b> Using the materials provided to effectively communicate ideas and to add to the structural integrity of the sculpture</p>