Week 3: Online Learning
GAME DESIGN 1&2
Mrs. Burkert
Period: 1,2,3

WEEK 3 TOPIC: GDD

All materials are located in your Schoology account in the folder titled "Week 3".

1) **Daily check-in**

   a. ONE time EACH school day (Monday –Friday) log-in to Schoology and respond to the daily CHECK IN prompt.

2) **Code Academy**

   a. Access links and submission pages in your Schoology account. **Submit** completed work by taking a screen shot and uploading to Schoology.

   b. **Complete:** Learn C++ 4th Quarter:

   • Classes & Objects

3) **Ready Player One**

   a. **Read** chapters #34-36 - access book in Schoology

   b. **Complete** quiz for Chapters # 34-36

      i. Quiz is timed and cannot be restarted, so be ready when you take it

4) **Continue writing your Game Design Document.**

   Complete GDD Chapter 2: Challenge #1:

   Describe in detail the first challenge your hero encounters, what it is, looks like, what he has to do to overcome it or not.