Gamification: Similar to Kahoot and Quizizz

<u>**Gimkit</u>**-Similar to Quizizz or Kahoot, but students earn money for each correct answer. Then, they use strategy to spend their money buying things to help them win. This can be played individually or in teams. Paid version can import from Quizlet or you can make one from scratch or import from a spreadsheet.</u>

- Search Premade Quizzes
- Competition with Leaderboard
- Features Powerups (Similar to Mario Kart)
- Play individually or in teams
- Choose Usernames from list of students instead of typing their own
- KidColab Feature allows students to make a question and submit it for approval. You can create a game from the questions they made.
- To create a kit using premade Quizlet (In Quizlet click Export, Copy Text, Paste Values only, Make sure there are no headers, Download as a CSV file. Import Gimkit as CSV.

<u>Gimkit Tutorial Video</u>

Quizalize: Multiple choice quizzes similar to Quizizz and Kahoot. But, students can play as individuals racing eachother to the finish line. Or they can play as a whole class against a computer in a basketball game. It also tracks results, so you can see who missed answers or got them correct. You can search through premade quizzes or make your own.

- Search Premade Quizzes
- Competition race projected on the screen
- Whole class collaborative basketball game
- Tracks results-to see who was correct or not
- Syncs with Google Classroom
 - <u>Quizalize Tutorial Video</u>

Build your own Jeopardy Review Game Make your own Jeopardy Game. It has a timer and scoreboard built in and also can show the correct answer after the question is displayed. You can also search for Jeopardy games already made on the site. Some of the premade games are editable, but some are not.

- Search Premade Games
- Negative-There are ads on the site as you make the game.
- You do not have an option to make an account so you need to save a link or include your email so that it is sent to you. If you add a password others are not able to edit your game.
 - Example Game AIR ELA Review
 - Super Teacher Tools Jeopardy Game Tutorial



TO PLAY:	students browse to then enter this code
4200	461
	Consultant
7	



Google Slides or Interactive Whiteboard Review Games:

Stinky Feet: When a team has a correct answer, they get a chance to choose a sock to remove from the board. Underneath each sock is a point value from -20 to 50. The team with the most points at the end of the game wins.

- Team Game
- Can be used with any questions or worksheets
- Easy to follow directions on the slides
- Make a copy of the Google Slides

Attack the Castles

- 1. Roll a di to get a number 1-6. The team whose number is rolled has the chance to give the correct answer, and if correct, they get to "attack" a castle of another team.
- 2. Students may submit their answers in a variety of ways. You can walk around and tell them if they are correct. You can have them write their final answer on one whiteboard and hold it up. You can have them call out their answers one team at a time.
- 3. To attack a castle, drag one of the "explosions" onto one of the bombs beneath the castle. Once a castle has been attacked three times, it is "out". However, the team continues to answer questions in the hope of attacking another castle when their team number is rolled.
 - Team Game
 - Can be used with any questions or worksheets
 - Easy to follow directions on the slides
 - Make a copy in Google Slides

Tic Tac Booyah

When a team has a correct answer, they get a chance to move their game piece onto the game board. Students will click on the clipart that represents their team, and drag it onto the game board. The goal is to get four in a row. (This is a "booyah") This can happen multiple times within one game. The board does not "reset" when one group has a booyah. The team with the most booyahs at the end wins!

- Team Game
- Can be used with any questions or worksheets
- Easy to follow directions on the slides
- Make a copy in Google Slides
- Features Seasonal Game Boards-or you can make your own team tokens.



Team #5

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Review with Tech, Data, and Standards

Deck Toys: This is AMAZING. You can use it to make digital breakout experiences. There are tons of premade decks to choose from that you can also edit a premade deck or make your own.

There are many different options to choose from you can include flashcards, multiple choice, crossword, word search, draw, insert text, matching, number locks, word locks, and lots more.

- Premade digital breakouts you can search
- Lots of different activities can be put in to increase engagement
- You get data on if students are correct or not
- Students can work through at their own pace as they complete activities.
 - Deck Toys Video Tutorial
 - Deck Toys Quick Start Guide
 - Deck Toys Algebra Example
 - <u>Deck Toys Beginning of the Year</u> <u>Orientation Example</u>

<u>Go Formative</u>: Give live assessments to students and see results in real-time. You can also give individual student feedback in real time. You can tag questions with Standards, which allows you to track how well they are doing broken down by individual standards. You can also just do quick questions as an entry or exit ticket.

- Easy to track how students are doing on each standard
- <u>Formative Video Tutorial</u>

<u>Quiznetic</u> Turn your question and answers into a digital board game.

Make a set of questions and build your own game for students to race each other around whatever kind of track you can imagine. Display the game on a Smart Board at the front of the class so everyone can see where their player is in real-time.

- Premade boards to choose from
- Choose the number of spots to move, add a dice to make moves random, make everything custom. Adds a race component to the review.
- Quiznetic Video Tutorial

<u>Freckle</u>-This is one of my favorites, you can assign diagnostic tests, articles, benchmark assessments, and lessons to students that are premade. You can search the resources by individual standards. You can also track how well students are doing and reassign lessons they did not do well on. They have content in ALL subjects and texts can be leveled and assigned to individual students.

<u>Freckle Tutorial Video</u>









No Tech Review Games:

Trashketball: Split students into teams. You will need a trash can and something to shoot like a paper ball or a real one. You can also mark a 1 point and 2 point line to shoot from. Ask a question and have the team answer, either one answer for the whole group, or everyone answers individually and one student is chosen at random to be checked. If they get it right, the team gets a point and they get to shoot to add more points if they make the shot.

• Trashketball Explanation Video

Sink or Swim: Divide students into two teams and have them stand or sit on their desks across from one another. To begin ask one team a question, if they get the answer correct they are able to sink one person from the other team (they sit down). To make it so students don't feel bad, assign each student on the team a number and have students sink a student's number instead of saying their name. Then, ask team number two a question and if they get it correct they can either sink a person, or save one of their own. This continues until one team has no players left.

• <u>Sink or Swim Explanation Video</u>

Grudgeball: Split students into teams and give each team 10 Xs on the whiteboard to start with. Ask a question, every team will answer it. If they are correct, they get to erase one X from an opposing team. Then, you can also add trasketball back in and allow them to shoot a ball to earn the advantage of erasing more Xs. If a team has no more Xs they are out. If a team is out, but you still want them involved you can let them earn back 5 Xs if they answer the next question right and make a basket, or whatever challenge you choose.

<u>Grudgeball Explanation Video</u>

Fly Swatter: Write the answers to the questions, the multiple choice options, or the vocabulary words on the whiteboard. Then, have a member of the team stand near the board with a flyswatter. Ask the question and the first team to swat the correct answer gets a point. You can scoot the starting line farther from the board to increase difficulty.

• <u>Fly Swatter Example Video</u>

Word Sneak: With your partner, start a conversation and try to "sneak" these words in casually, use them correctly, AND in order! Take turns working your words into the conversation. If you just use the regular vocabulary that is part of your unit of study, this game could fall flat. Add some fun pop culture references, or celebrities to help students make their conversation funny and engaging. The kids have to use the words correctly and try to make the conversations natural.

- <u>Word Sneak on Jimmy Fallon</u>
- Blog Post about using Word Sneak for Vocabulary