9.4

Practice A

Tell whether the events are independent or dependent. Explain your answer.

1. You spin a spinner twice.

First Spin: You spin a 2.

Second Spin: You spin an odd number.

Independent

2. Your committee is voting on the leadership team.

First Vote: You vote for a president.

Second Vote: You vote for a vice president.

Dependent

3. You randomly draw a tile from a bag of 20 game tiles. You keep the tile and then draw a second tile.

First Draw: Move 3 spaces

Second Draw: Skip a Turn

Dependent

4. You randomly draw a tile from a bag of 20 game tiles. You put the tile back in and then draw a second tile.

First Draw: Move 3 spaces

Second Draw: Skip a Turn

Independent

5. You throw the bowling ball at the pins. There are 10 pins standing for the first throw and 4 pins standing for the second throw.

First Throw: You knock down 6 pins.

Second Throw: You knock down 1 pin.

Dependent

6. You roll a number cube twice.

First Roll: You roll an odd number.

Second Roll: You roll a number less than 2.

Independent

7. You randomly pick a straw from the holder containing 15 red straws and 8 yellow straws. You put the straw back in and then draw a second straw.

First Pick: You pick a yellow straw.

Second Pick: You pick a red straw.

Independent

8. You randomly pick a straw from the holder containing 15 red straws and 8 yellow straws. You keep the straw and then draw a second straw.

First Pick: You pick a yellow straw.

Second Pick: You pick a red straw.

Devendent

9. You are playing a game using 3 red blocks, 2 green blocks, and 1 purple block. Tell if the game is fair.

You win if you pick a green block, your friend wins if they pick a purple block

NOT Fair

10. Change the game so the rules are fair.

Your friend wins if: they pick a green or a porple block You win if: you pick a red block

6. You roll a number cube twice.

First Roll: You roll an odd number.

Second Roll: You roll a number less than 2.

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Your friend wins if:

they pick a green or a purple block
you pick a red block

You win if:

Chapter 9

Test Review

You randomly choose one of the tiles shown. Find the probability of each event.

 $\frac{1}{2} \frac{3}{4} \frac{4}{5} \frac{6}{7} \frac{8}{7} \frac{9}{10}$

1. Choosing an odd number

$$\frac{5}{10}$$
 or $\frac{1}{2}$

2. Choosing a number that begins with the letter S

3. Choosing a number divisible by 10

You randomly choose one marble from the jar. Find the theoretical probability of the event.

4. Choosing a blue marble

$$\frac{L}{12} = \frac{1}{2}$$

5. Choosing a green marble

6. Not choosing a red marble

$$\frac{8}{12} = \frac{2}{3}$$



6 blue 4 red

2 green

In Exercises 7 and 8, use the following information.

A factory produces 90 pairs of designer jeans. An inspector randomly chooses 6 pairs of jeans and discovers that 1 of the pairs of jeans is defective.

7. What is the experimental probability that the pair of jeans inspected will be defective?



8. How many of the 90 pairs of jeans would you expect to be defective?

$$\frac{1}{6} = \frac{x}{90} \qquad x = 15$$

You toss two dimes 24 times and record the results. Make a histogram using the information from the table, then find the experimental probability of each event.

9. Tossing two tails

10. Tossing one head and one tail

15	
24	

11. Not tossing two heads

20	or	5
24		6

12. Tossing all heads or all tails

9		3
24	Or	8

Outcome	Frequency
head and head	4
head and tail	15
tail and tail	5

Dutione

Tell whether the events are independent or dependent. Explain.

13. You are bowling and everyone takes two throws. There are 10 pins every time you throw.

First Throw: You knock down 8 pins.

Independent

Second Throw: You knock down 10 pins.

14. You are going ice skating and need to pick two pairs of socks to keep warm. In your drawer there are 5 pairs of white socks and 3 pairs of brown socks.

First Pick: You pick a pair of brown socks.

Dependent

Second Pick: You pick a pair of brown socks.

15. Tell whether the game would be fair or unfair, and explain why.

You win if you roll an even number on a number cube

Your friend wins if he rolls a number less than 5 on a number cube.

to win and your friend has a 2 chance to win

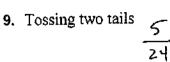
16. Change something about the game in #15 so you and your friend have an equal chance of winning.

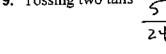
Your friend wins if he rolls less than 4 on the number cube

105

You toss two dimes 24 times and record the results. Make a histogram using the information from the table, then find the experimental probability

of each event.





10. Tossing one head and one tail

11. Not tossing two heads

12. Tossing all heads or all tails

$$\frac{9}{24}$$
 or $\frac{3}{8}$

	<u> </u>	11 1
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15. Tell whether the game would be fair or unfair, and explain why.

You win if you roll an even number on a number cube

Your friend wins if he rolls a number less than 5 on a number cube.

Not FAIR, because you have a 1 chance win and your friend has a 2 chance

16. Change something about the game in #15 so you and your friend have an equal chance of winning.