ACALANES UNION HIGH SCHOOL DISTRICT Visual and Performing Arts

	Subject Area
COURSE TITLE:	Video Production 1
COURSE CODE	V0913P
GRADE LEVEL:	9-12
COURSE LENGTH:	One Year
PREREQUISITE:	None
<u>CREDIT:</u>	10 credits
UC/CSU CREDIT:	Meets Visual and Performing Arts "f" requirements
GRADUATION REQU	<u>JIRMENT:</u> Fulfills 10 units of Visual and Performing Arts/Foreign Language/Career Tech requirements for graduation
<u>STANDARDS AND BI</u> <u>MARKS:</u>	ENCH- Visual and Performing Arts: 1.1-1.3, 2.1-2.4, 3.1-3.2, 4.1-4.2, 5.1
COURSE DESCRIPTIO	<u>ON:</u> Video Production 1 is a college preparatory interdisciplinary approach to the visual arts. This course builds on student's proficiency in photography, creative writing, and design concepts. The class integrates research and writing techniques with artistic creation and expression as outlined in the California Visual and Performing Arts Framework. Students achieve an advanced understanding and appreciation of video used as a tool in artistic expression. Students integrate, create and communicate artistic design using video production techniques.
<u>COURSE GOALS:</u>	 Students will: Apply design principles to video and film techniques. Create original video works using a variety of media and technical processes. Demonstrate knowledge of a variety of film genres. Analyze and respond to the intent purpose and technical proficiency of works of film and video and will be able to make sound critical judgments about the quality and success of video and film as artworks.
TEXTBOOK MATERIA	ALS: None
TEACHER RESOURC	 ES: Video technical and museum Web Sites Professional Journals - Reading materials based on selection of genre content areas Adobe Photoshop Classroom Final Cut Pro Manual

	HSEE	Standards & Benchmarks	Assessment	Timeline
Strand I Artistic Perception				
1.0 STUDENTS WILL DEVELOP AN UNDERSTANDING OF THE VISUAL CHARACTERISTIC VIDEO PRO- DUCTION AND LEARN TO RECOGNIZE VISUAL STRUCTURES AND FUNCTION THOUGH THE OB- SERVATION, COMPREHENSION AND APPLICA- TIONS OF COMPOSITION AND DESIGN PRINCI- PLES IN VIDEO TECHNIQUES.	N/A	1.0		15 % class time
1.1. Identify visual structures and functions of video- graphy using the language of the visual arts.		1.1	Constructed Response	
1.2. Create video productions based on their own re- searched interdisciplinary themes.		1.2	Performance Assessment	
1.3. Analyze aesthetic qualities of their own video artwork and the works of others and refine their own works.		1.3	Personal Communica- tion	
1.4. Use the "language of the visual arts" in written compositions and discussions to describe the communications and design principles as applied in video productions.		1.4	Constructed Response	
Strand 2: Creative Expression 2.0 STUDENTS WILL CREATE ORIGINAL VIDEO WORKS BY INTERPRETING, RESEARCHING AND ANALYZING THOUGHTS, PERCEPTIONS AND IDEAS FROM ACROSS THE DISCIPLINES. STU- DENTS WILL UNDERSTAND AND RESPECT ORIGINALLY OF OTHERS WORK. STUDENTS WILL DEVELOP VISUAL ARTS, VIDEO SKILLS AND	N/A	2.0		60% of class time

	HSEE	Standards & Benchmarks	Assessment	Timeline
TECHNIQUES AND INCREASE THEIR VISUAL LIT- ERACY BY USING A VARIETY OF MEDIA AND TECHNICAL PROCESSES IN VIDEO PROJECTS.				
2.1 Develop knowledge of video production using a variety of media and technical processes.		2.1	Personal Communica- tion	
2.2 Use the elements and principles of design in tech- nically proficient and intuitive ways experiment- ing with creative videography.		2.2	Performance Assessment	
2.3 Express their ideas and thoughts through a wide variety of media, techniques and processes using such intellectual skills as analysis, synthesis and evaluation.		2.3	Constructed Response	
2.4 Analyze and discuss the ways in which their own work and the works of others use video media ef- fectively to translate ideas, feelings, and values into visual statements of aesthetic merit.		2.4	Constructed Response	
Strand 3: Historical and Cultural context - Understanding historical contributions and cultural dimensions of the visual arts.				
3.0 THROUGH THE STUDY OF VIDEO AND FILM FROM A VARIETY OF CULTURES, STUDENTS WILL GAIN AN UNDERSTANDING AND APPRECIATION OF THE CREATIVE EXPRESSION OF PEOPLE ACROSS TIME AND PLACE. THEY WILL LEARN THE ROLE AND SOCIAL CONTEXT OF FILM MAK- ERS AND VIDEO DEVELOPERS AS VISUAL ART-	N/A	3.0		10% of class time

	HSEE	Standards & Benchmarks	Assessment	Timeline
ISTS AND THE SIGNIFICANCE VIDEO AND FILM HAS PLAYED IN HISTORY AND WITHIN THE CONTEXT OF WORLD CULTURE.				
3.1 Compare and contrast differences in the expression of common themes and in the use of visual elements, technical processes and stylistic elements in video production works from various cultures.		3.1	Constructed Response	
3.2 Identify, describe, interpret, and analyze stylistic elements in video and film works from the past as well as from contemporary periods.		3.2	Constructed Response	
Strand 4: Aesthetic valuing - Responding to, analyzing, and making judgments about visual arts.				
4.0 STUDENTS WILL ANALYZE, EVALUATE, SYNTHE- SIZE AND RESPOND TO THE INTENT PURPOSE AND TECHNICAL PROFICIENCY OF WORKS OF FILM AND VIDEO. EXPRESSING RESPONSES THROUGH DISCUSSION AND WRITTEN FORMS, STUDENT WILL MAKE SOUND CRITICAL JUDGE- MENTS ABOUT THE QUALITY AND SUCCESS OF VIDEO AND FILM AS ARTWORKS AND WILL ANALYZE VIDEO AS AN ARTISTIC AND COMMU- NICATIONS TOOL.	N/A	4.0		10% of class time
4.1 Analyze the way in which specific video and film works are created and their relation to historical and cultural contexts.		4.1	Personal Communica- tion	

	HSEE	Standards & Benchmarks	Assessment	Timeline
4.2 Through discussion and reflective journal writing, derive the meaning of specific video works and the way in which the works relate to historical and cultural contexts.		4.2	Constructed Response	
Strand 5: Connections, Relations, Application - Connecting and applying what is learned in the visual arts to other art forms, subject areas, and careers.				
5.0 STUDENTS APPLY WHAT IS A LEARNED IN VIS- UAL ART ACROSS SUBJECT AREAS AND BEYOND THE CLASSROOM. THEY DEVELOP VISUAL LIT- ERACY AND COMPETENCIES IN PROBLEM SOLV- ING, COMMUNICATION AND MANAGEMENT OF TIME AND RESOURCES. THEY LEARN ABOUT CA- REERS IN AND RELATED TO THE VISUAL ARTS.	N/A	5.0		5% of class time
5.1 Students explore pathways and careers in video production and film.		5.1	Personal Communica- tion	

TEACHING STRATEGIES AND PROCEDURES:

Direct instruction, modeling demonstrations, group discussion and presentation, Reading, annotating, outlining, storyboarding, scriptwriting Exhibitions, and competitions. Self-directed collaborative learning

GRADING GUIDELINES

Tests / Finals / Written Work15%Performance Projects75%Scripts & Storyboards10%