

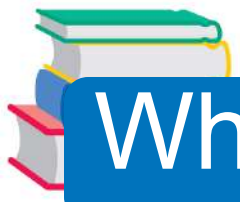
6.3

Vectors in the Plane



What You Should Learn

- Represent vectors as directed line segments.
- Write the component forms of vectors.
- Perform basic vector operations and represent vectors graphically.
- Write vectors as linear combinations of unit vectors.



What You Should Learn

- Find the direction angles of vectors.
- Use vectors to model and solve real-life problems.



Introduction



Introduction

Many quantities in geometry and physics, such as area, time, and temperature, can be represented by a single real number. Other quantities, such as force and velocity, involve both *magnitude* and *direction* and cannot be completely characterized by a single real number. To represent such a quantity, you can use a **directed line segment**, as shown in Figure 6.17.

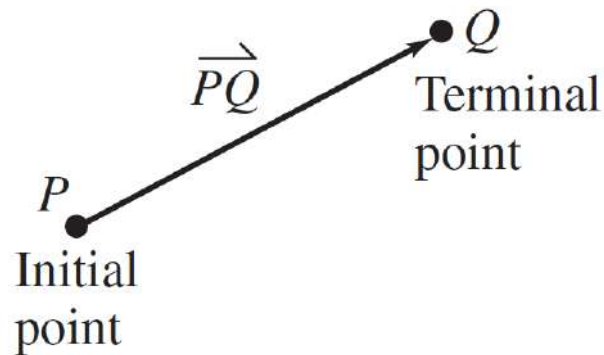


Figure 6.17

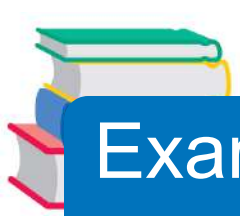


Introduction

The set of all directed line segments that are equivalent to a given directed line segment \overrightarrow{PQ} **vector \mathbf{v} in the plane**, written (meaning start at P and go towards/through Q):

$$\mathbf{v} = \overrightarrow{PQ}.$$

Vectors are denoted by lowercase, boldface letters such as **u**, **v** and **w**.



Example 1 – *Equivalent Directed Line Segments*

Let \mathbf{u} be represented by the directed line segment from

$P(0, 0)$ to $Q(3, 2)$

and let \mathbf{v} be represented by the directed line segment from

$R(1, 2)$ to $S(4, 4)$

as shown in Figure 6.19.

Show that $\mathbf{u} = \mathbf{v}$.

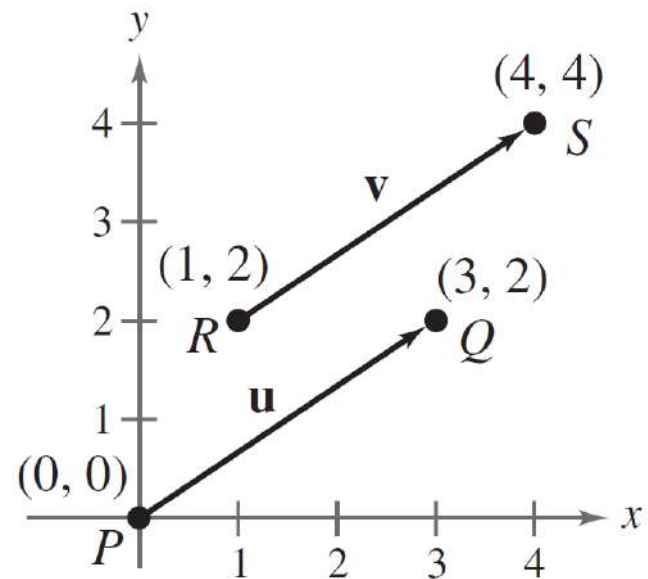


Figure 6.19



Example 1 – Solution

From the Distance Formula, it follows that \overrightarrow{PQ} and \overrightarrow{RS} have the *same magnitude*.

$$\|\overrightarrow{PQ}\| = \sqrt{(3 - 0)^2 + (2 - 0)^2} = \sqrt{13}$$

$$\|\overrightarrow{RS}\| = \sqrt{(4 - 1)^2 + (4 - 2)^2} = \sqrt{13}$$

Moreover, both line segments have the *same direction*, because they are both directed toward the upper right on lines having the same slope.

$$\text{Slope of } \overrightarrow{PQ} = \frac{2 - 0}{3 - 0} = \frac{2}{3}$$



Example 1 – *Solution*

cont'd

$$\text{Slope of } \overrightarrow{RS} = \frac{4 - 2}{4 - 1} = \frac{2}{3}$$

So, \overrightarrow{PQ} and \overrightarrow{RS} have the same magnitude and direction, and it follows that $\mathbf{u} = \mathbf{v}$.



Component Form of a Vector



Component Form of a Vector

The directed line segment whose **initial point is the origin** is **often the most convenient** representative of a set of equivalent directed line segments. This representative of the **vector \mathbf{v}** is in **standard position**.

A vector whose initial point is at the origin $(0, 0)$ can be uniquely represented by the coordinates of its terminal point (v_1, v_2) . **This is the component form of a vector \mathbf{v} , written as**

$$\mathbf{v} = \langle v_1, v_2 \rangle$$



Component Form of a Vector

The coordinates v_1 and v_2 are the *components* of \mathbf{v} . If both the initial point and the terminal point lie at the origin, then \mathbf{v} is the **zero vector** and is denoted by $\mathbf{0} = \langle 0, 0 \rangle$.

Component Form of a Vector

The component form of the vector with initial point $P(p_1, p_2)$ and terminal point $Q(q_1, q_2)$ is given by

$$\overrightarrow{PQ} = \langle q_1 - p_1, q_2 - p_2 \rangle = \langle v_1, v_2 \rangle = \mathbf{v}.$$

The **magnitude** (or length) of \mathbf{v} is given by

$$\|\mathbf{v}\| = \sqrt{(q_1 - p_1)^2 + (q_2 - p_2)^2} = \sqrt{v_1^2 + v_2^2}.$$

If $\|\mathbf{v}\| = 1$, then \mathbf{v} is a **unit vector**. Moreover, $\|\mathbf{v}\| = 0$ if and only if \mathbf{v} is the zero vector $\mathbf{0}$.



Component Form of a Vector

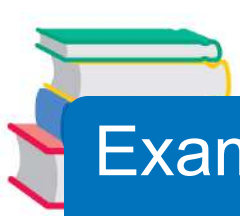
Two vectors $\mathbf{u} = \langle u_1, u_2 \rangle$ and $\mathbf{v} = \langle v_1, v_2 \rangle$ are equal if $u_1 = v_1$ and $u_2 = v_2$.

For instance, in Example 1, the vector \mathbf{u} from $P(0, 0)$ to $Q(3, 2)$ is

$$\mathbf{u} = \overrightarrow{PQ} = \langle 3 - 0, 2 - 0 \rangle = \langle 3, 2 \rangle$$

and the vector \mathbf{v} from $R(1, 2)$ to $S(4, 4)$ is

$$\mathbf{v} = \overrightarrow{RS} = \langle 4 - 1, 4 - 2 \rangle = \langle 3, 2 \rangle.$$



Example 1 – Finding the Component Form of a Vector

Find the component form and magnitude of the vector \mathbf{v} that has initial point $(4, -7)$ and terminal point $(-1, 5)$.

Solution:

Let

$$P(4, -7) = (p_1, p_2)$$

and

$$Q(-1, 5) = (q_1, q_2)$$

as shown in Figure 6.20.

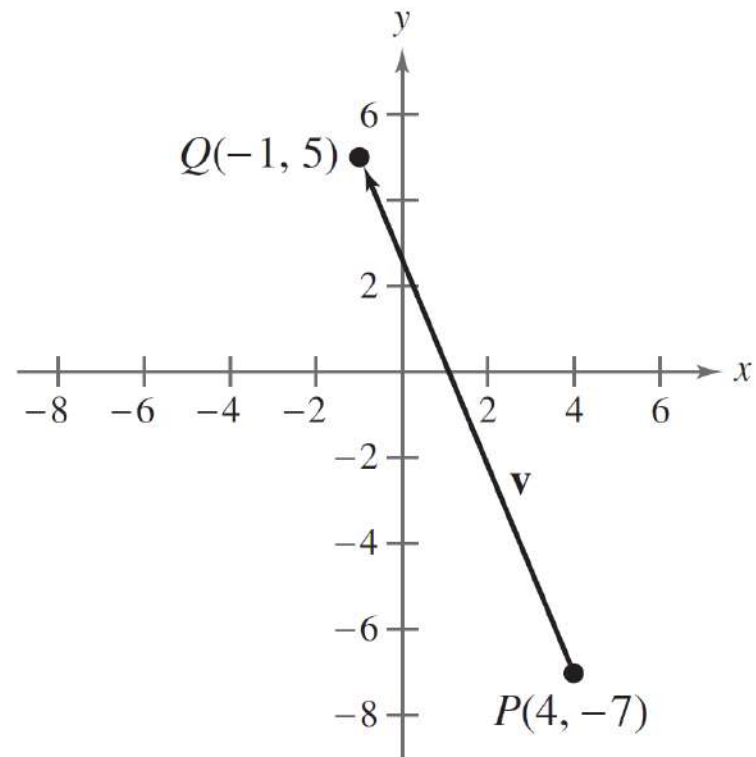


Figure 6.20



Example 1 – Solution

cont'd

Then, the components of $\mathbf{v} = \langle v_1, v_2 \rangle$

$$v_1 = q_1 - p_1 = -1 - 4 = -5$$

$$v_2 = q_2 - p_2 = 5 - (-7) = 12.$$

So, $\mathbf{v} = \langle -5, 12 \rangle$ magnitude of \mathbf{v} is

$$\|\mathbf{v}\| = \sqrt{(-5)^2 + 12^2}$$

$$= \sqrt{169}$$

$$= 13.$$



Vector Operations



Vector Operations

The two basic vector operations are **scalar multiplication** and **vector addition**. Geometrically, the product of a vector \mathbf{v} and a scalar k is the vector that is $|k|$ times as long as \mathbf{v} . If k is positive, then $k\mathbf{v}$ has the same direction as \mathbf{v} , and if k is negative, then $k\mathbf{v}$ has the opposite direction of \mathbf{v} , as shown in Figure 6.21.

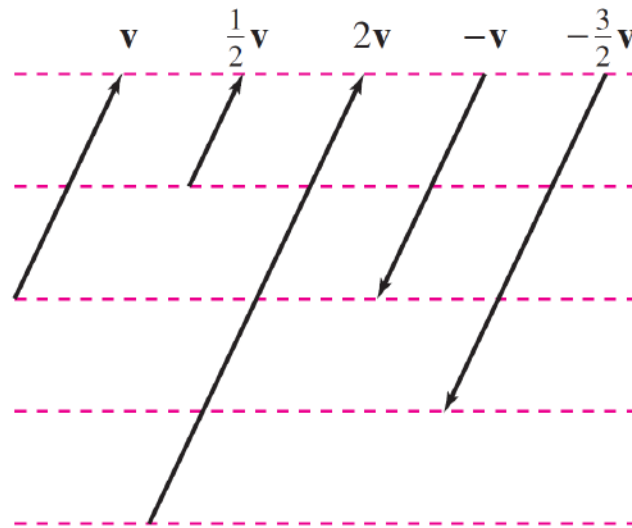


Figure 6.21



Vector Operations

To add two vectors \mathbf{u} and \mathbf{v} geometrically, first position them (without changing their lengths or directions) so that the initial point of the second vector \mathbf{v} coincides with the terminal point of the first vector \mathbf{u} (**head to tail**). The sum $\mathbf{u} + \mathbf{v}$ is the vector formed by joining the initial point of the first vector \mathbf{u} with the terminal point of the second vector \mathbf{v} , as shown in Figure 6.22.

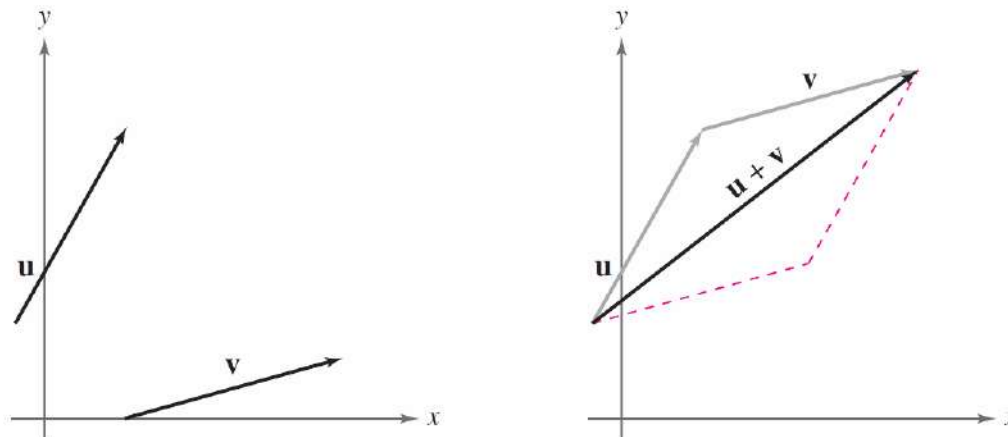


Figure 6.22



Vector Operations

The **vector $\mathbf{u} + \mathbf{v}$** is often called the **resultant** of vector addition

Definition of Vector Addition and Scalar Multiplication

Let $\mathbf{u} = \langle u_1, u_2 \rangle$ and $\mathbf{v} = \langle v_1, v_2 \rangle$ be vectors and let k be a scalar (a real number). Then the **sum** of \mathbf{u} and \mathbf{v} is the vector

$$\mathbf{u} + \mathbf{v} = \langle u_1 + v_1, u_2 + v_2 \rangle \quad \text{Sum}$$

and the **scalar multiple** of k times \mathbf{u} is the vector

$$k\mathbf{u} = k\langle u_1, u_2 \rangle = \langle ku_1, ku_2 \rangle. \quad \text{Scalar multiple}$$



Vector Operations

The **negative** of $\mathbf{v} = \langle v_1, v_2 \rangle$

$$\begin{aligned} -\mathbf{v} &= (-1)\mathbf{v} \\ &= \langle -v_1, -v_2 \rangle \end{aligned}$$

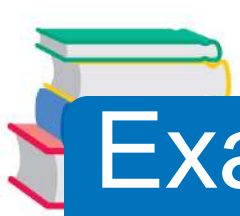
Negative

and the **difference** of \mathbf{u} and \mathbf{v} is

$$\begin{aligned} \mathbf{u} - \mathbf{v} &= \mathbf{u} + (-\mathbf{v}) \\ &= \langle u_1 - v_1, u_2 - v_2 \rangle. \end{aligned}$$

Add $(-\mathbf{v})$. See figure 6.23.

Difference



Example 3 – Vector Operations

Let $\mathbf{v} = \langle -2, 5 \rangle$ and $\mathbf{w} = \langle 3, 4 \rangle$, of the following vectors.

a. $2\mathbf{v}$ b. $\mathbf{w} - \mathbf{v}$ c. $\mathbf{v} + 2\mathbf{w}$

Solution:

a. Because you have
 $\mathbf{v} = \langle -2, 5 \rangle$
 $2\mathbf{v} = 2\langle -2, 5 \rangle$
 $= \langle 2(-2), 2(5) \rangle$
 $= \langle -4, 10 \rangle.$

A sketch of $2\mathbf{v}$ is shown in Figure 6.24.

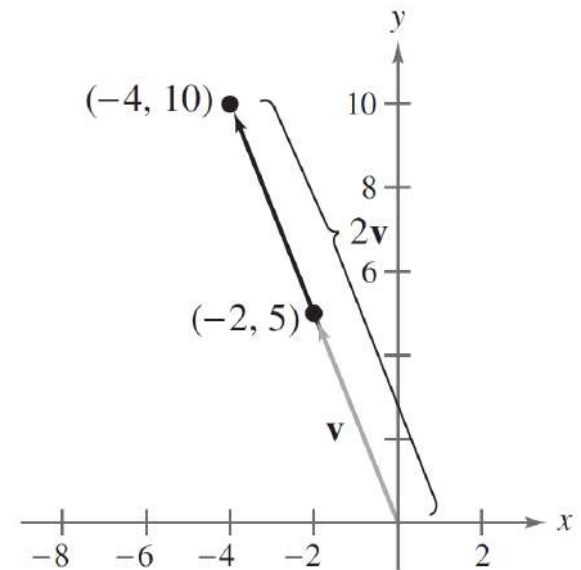
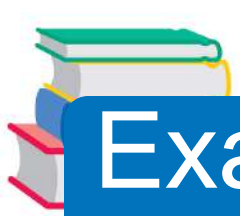


Figure 6.24



Example 3(b) – Solution

cont'd

The difference of \mathbf{w} and \mathbf{v} is

$$\begin{aligned}\mathbf{w} - \mathbf{v} &= \langle 3, 4 \rangle - \langle -2, 5 \rangle \\ &= \langle 3 - (-2), 4 - 5 \rangle \\ &= \langle 5, -1 \rangle.\end{aligned}$$

A sketch of $\mathbf{w} - \mathbf{v}$ is shown in Figure 6.25. Note that the figure shows the vector difference $\mathbf{w} - \mathbf{v}$ as the sum $\mathbf{w} + (-\mathbf{v})$.

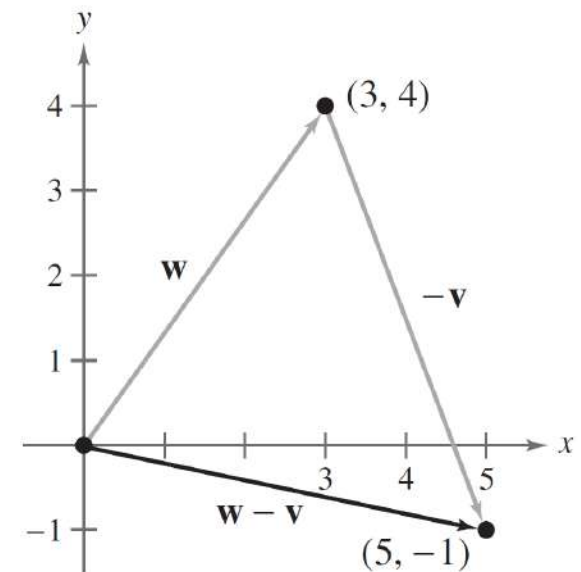
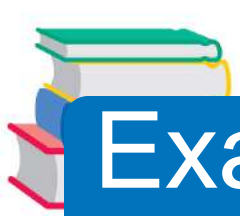


Figure 6.25



Example 3(c) – Solution

cont'd

The sum of \mathbf{v} and $2\mathbf{w}$ is

$$\begin{aligned}\mathbf{v} + 2\mathbf{w} &= \langle -2, 5 \rangle + 2\langle 3, 4 \rangle \\ &= \langle -2, 5 \rangle + \langle 2(3), 2(4) \rangle \\ &= \langle -2, 5 \rangle + \langle 6, 8 \rangle \\ &= \langle -2 + 6, 5 + 8 \rangle \\ &= \langle 4, 13 \rangle.\end{aligned}$$

A sketch of $\mathbf{v} + 2\mathbf{w}$ is shown in Figure 6.26. Read slide 24, but do not copy it down.

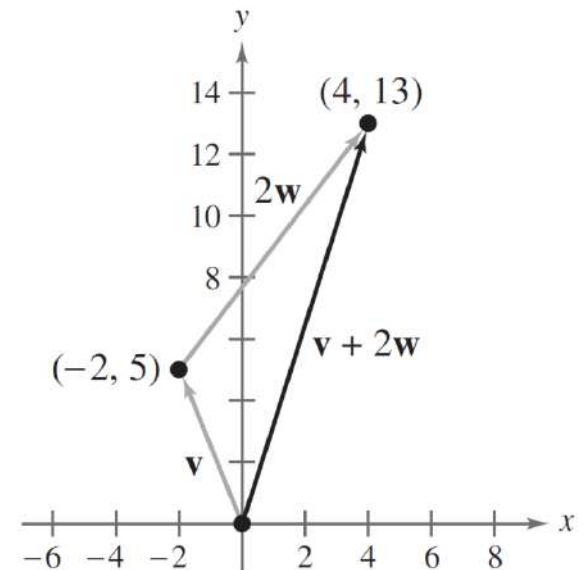


Figure 6.26



Vector Operations

Properties of Vector Addition and Scalar Multiplication

Let \mathbf{u} , \mathbf{v} , and \mathbf{w} be vectors and let c and d be scalars. Then the following properties are true.

1. $\mathbf{u} + \mathbf{v} = \mathbf{v} + \mathbf{u}$

2. $(\mathbf{u} + \mathbf{v}) + \mathbf{w} = \mathbf{u} + (\mathbf{v} + \mathbf{w})$

3. $\mathbf{u} + \mathbf{0} = \mathbf{u}$

4. $\mathbf{u} + (-\mathbf{u}) = \mathbf{0}$

5. $c(d\mathbf{u}) = (cd)\mathbf{u}$

6. $(c + d)\mathbf{u} = c\mathbf{u} + d\mathbf{u}$

7. $c(\mathbf{u} + \mathbf{v}) = c\mathbf{u} + c\mathbf{v}$

8. $1(\mathbf{u}) = \mathbf{u}, 0(\mathbf{u}) = \mathbf{0}$

9. $\|c\mathbf{v}\| = |c| \|\mathbf{v}\|$



Unit Vectors



Unit Vectors

In many applications of vectors, it is useful **to find a unit vector** that has the same direction as a given nonzero vector \mathbf{v} . To do this, you can **divide \mathbf{v} by its length** to obtain

$$\mathbf{u} = \text{unit vector} = \frac{\mathbf{v}}{\|\mathbf{v}\|} = \left(\frac{1}{\|\mathbf{v}\|} \right) \mathbf{v}. \quad \text{Unit vector in direction of } \mathbf{v}$$

Note that \mathbf{u} is a scalar multiple of \mathbf{v} . The vector \mathbf{u} has a magnitude of 1 and the same direction as \mathbf{v} . The vector \mathbf{u} is called a **unit vector in the direction of \mathbf{v}** .



Example 4 – *Finding a Unit Vector*

Find a unit vector in the direction of $\mathbf{v} = \langle -2, 5 \rangle$

Solution:

The unit vector in the direction of \mathbf{v} is

$$\begin{aligned}\frac{\mathbf{v}}{\|\mathbf{v}\|} &= \frac{\langle -2, 5 \rangle}{\sqrt{(-2)^2 + 5^2}} \\ &= \frac{1}{\sqrt{4 + 25}} \langle -2, 5 \rangle \\ &= \frac{1}{\sqrt{29}} \langle -2, 5 \rangle\end{aligned}$$



Example 4 – *Solution*

cont'd

$$= \left\langle \frac{-2}{\sqrt{29}}, \frac{5}{\sqrt{29}} \right\rangle$$

$$= \left\langle \frac{-2\sqrt{29}}{29}, \frac{5\sqrt{29}}{29} \right\rangle.$$



Unit Vectors

The unit vectors $\langle 1, 0 \rangle$ and $\langle 0, 1 \rangle$ called the **standard unit vectors** and are denoted by

and $\mathbf{i} = \langle 1, 0 \rangle$ and $\mathbf{j} = \langle 0, 1 \rangle$

as shown in Figure 6.27. (Note that the lowercase letter is written in boldface to distinguish it from the imaginary number $i = \sqrt{-1}$.)

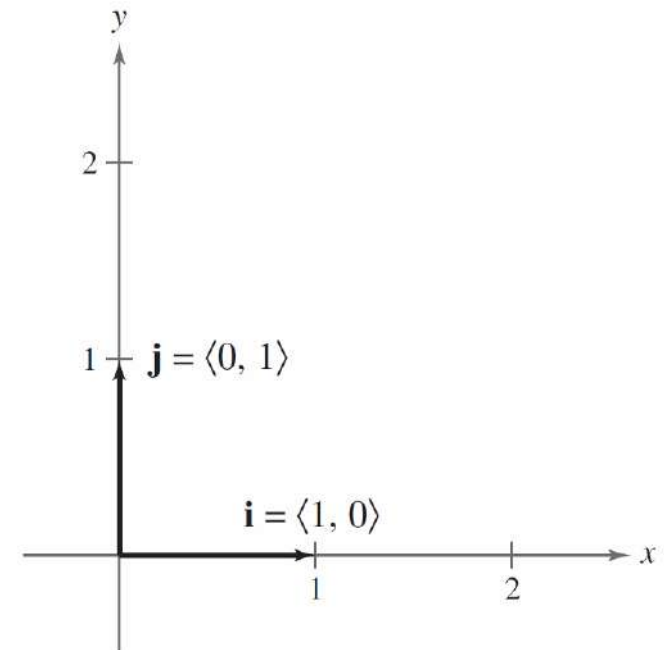


Figure 6.27

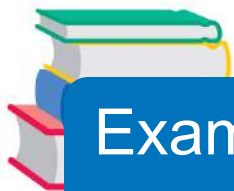


Unit Vectors

These vectors can be used to represent any vector $\mathbf{v} = \langle v_1, v_2 \rangle$ as follows.

$$\begin{aligned}\mathbf{v} &= \langle v_1, v_2 \rangle \\ &= v_1 \langle 1, 0 \rangle + v_2 \langle 0, 1 \rangle \\ &= v_1 \mathbf{i} + v_2 \mathbf{j}\end{aligned}$$

The scalars v_1 and v_2 are called the **horizontal and vertical components of \mathbf{v}** , respectively. The vector sum $v_1 \mathbf{i} + v_2 \mathbf{j}$ **a linear combination** of the vectors \mathbf{i} and \mathbf{j} . Any vector in the plane can be written as a linear combination of the standard unit vectors \mathbf{i} and \mathbf{j} .



Example 5 – *Writing a Linear Combination of Unit Vectors*

Let \mathbf{u} be the vector with initial point $(2, -5)$ and terminal point $(-1, 3)$. Write \mathbf{u} as a linear combination of the standard unit vectors \mathbf{i} and \mathbf{j} .

Solution:

Begin by writing the component form of the vector \mathbf{u} .

$$\mathbf{u} = \langle -1 - 2, 3 - (-5) \rangle$$

$$= \langle -3, 8 \rangle$$

$$= -3\mathbf{i} + 8\mathbf{j}$$



Direction Angles



Direction Angles

If \mathbf{u} is a *unit vector* such that θ is the angle (measured counterclockwise) from the positive x -axis to \mathbf{u} , then the terminal point of \mathbf{u} lies on the unit circle and you have as

$$\mathbf{u} = \langle x, y \rangle = \langle \cos \theta, \sin \theta \rangle = (\cos \theta)\mathbf{i} + (\sin \theta)\mathbf{j}$$

shown in Figure 6.29. The angle θ is the **direction angle** of the vector \mathbf{u} .

Read slides 33 & 34, but do not copy them down.

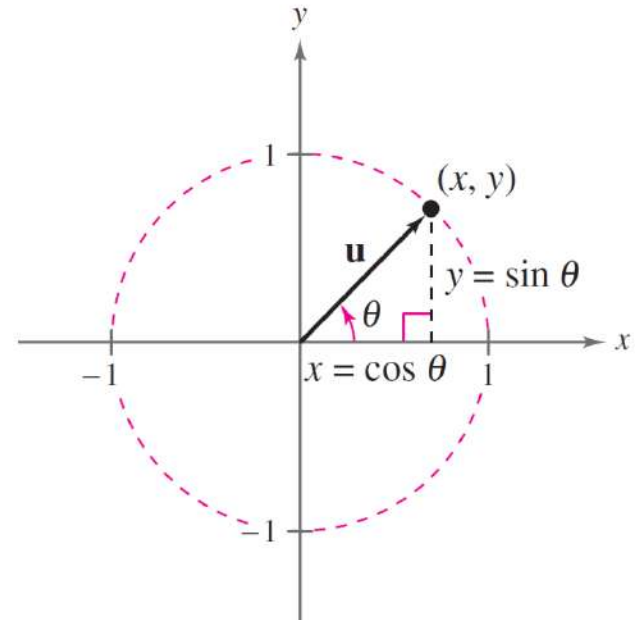


Figure 6.29



Direction Angles

Suppose that \mathbf{u} is a unit vector with direction angle θ . If $\mathbf{v} = a\mathbf{i} + b\mathbf{j}$ makes an angle θ with the positive x -axis, then it has the same direction as \mathbf{u} and you can write

$$\mathbf{v} = \|\mathbf{v}\|\langle \cos \theta, \sin \theta \rangle = \|\mathbf{v}\|(\cos \theta)\mathbf{i} + \|\mathbf{v}\|(\sin \theta)\mathbf{j}.$$

For instance, the vector \mathbf{v} of length 3 that makes an angle of 30° with the positive x -axis is given by

$$\mathbf{v} = 3(\cos 30^\circ)\mathbf{i} + 3(\sin 30^\circ)\mathbf{j} = \frac{3\sqrt{3}}{2}\mathbf{i} + \frac{3}{2}\mathbf{j}$$

where

$$\|\mathbf{v}\| = 3.$$



Direction Angles

Because $\mathbf{v} = a\mathbf{i} + b\mathbf{j} = \|\mathbf{v}\|(\cos \theta)\mathbf{i} + \|\mathbf{v}\|(\sin \theta)\mathbf{j}$, \mathbf{v} is determined from

$$\tan \theta = \frac{\sin \theta}{\cos \theta}$$

Quotient identity

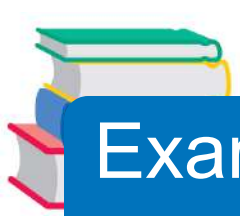
$$= \frac{\|\mathbf{v}\| \sin \theta}{\|\mathbf{v}\| \cos \theta}$$

Multiply numerator and denominator by

$$\|\mathbf{v}\|$$

$$= \frac{b}{a}.$$

Simplify.



Example 7 – Finding Direction Angles of Vectors

Find the direction angle of the vector.

$$\mathbf{u} = 3\mathbf{i} + 3\mathbf{j}$$

Solution:

The direction angle is

$$\tan \theta = \frac{b}{a} = \frac{3}{3} = 1.$$

So, $\theta = 45^\circ$, as shown in Figure 6.30.

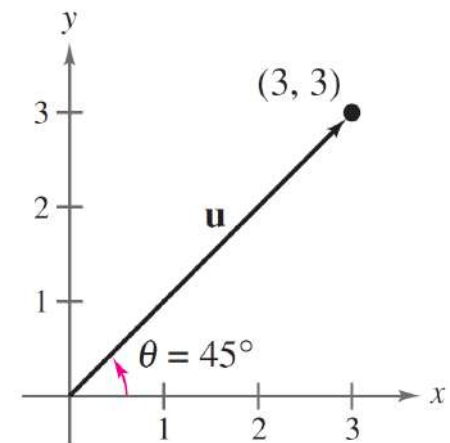


Figure 6.30