Grade 10-12

Distance Learning Module 1: Introduction to Infectious Disease and Pandemics Week of: March 30- April 3rd

Content Area: Infectious Disease - Modified from Unit #1 - Outbreak!

Targeted Goals from Stage 1: Desired Results

Content Knowledge:

- Generalized introduction to the concepts of infectious disease/infectious agent
- Generalized familiarity with the unit vocabulary (see below)

Vocabulary: Students will touch upon these concepts: Pathogen, transmission, causative agent, epidemiological triangle, zoonotic, communicable, virulence, host, Emerging Infectious Disease (EID), vector, outbreak, pandemic, epidemic, vaccine, antibiotic

Skills:

- Explain what an infectious agent/disease is
- Explain general parameters involved in detection, transmission, and containment of an infectious agent/disease

Expectation:

Description of Task (s):	Resources and Materials:	Daily Checks (Return to Google Classroom or snapshots from a cell phone)
 Monday: Introduction to the class(Live: Google Hangout recorded session) Introduction to World Contagion Map and current pandemic/outbreak tracking <u>Outbreak Monitor</u> Class First Day activity: "What is an Infectious Disease?" 	 <u>Outbreak Monitor</u> Google Form survey: <u>What is an infectious disease?</u> 	Return to Google Classroom: Google form Survey: "What is an infectious disease?"

Description of Task (s):	Resources and Materials:	Daily Checks (Return to Google Classroom or snapshots from a cell phone)
 Open up the Google Form survey, and answer first question. after each question there will be a short whole-class discussion 		
 Watch and analyze a video segment of a simulated pandemic Post discussion questions Students answer and respond to one another 	EdPuzzle: Clade X Video (7 minutes)	Answer embedded questions in EdPuzzle video Answer post discussion questions posted by teacher, and respond to other student's posts
 Wednesday Solve the Outbreak Game Students sign up to do an individual case Students go to website "Solve the Outbreak". They choose one of the Level 1 outbreaks to solve, play the game, answer and submit questions on Classroom Students share what they learned about their outbreaks with classmates 	 sign up sheet Website "Solve the Outbreak". Post activity questions for Outbreak Game 	Return to Google Classroom: Sign up for individual case/outbreak Complete post-activity questions Respond to teacher-posted question to share what you learned with others in the class
Thursday: Introduction to Pandemics • Watch TED Ed Pandemic Video (8 min) and answer embedded questions	EdPuzzle: How Pandemics Spread	Return to Google Classroom: • answer embedded video questions in EdPuzzle video

Description of Task (s):	Resources and Materials:	Daily Checks (Return to Google Classroom or snapshots from a cell phone)
Friday: Video and questions: Watch the first 30 minutes of video "Spillover Part 1"	EdPuzzle: Spillover-Part 1 Zika, Ebola, and Beyond	Return to Google Classroom: • answer embedded video questions in EdPuzzle video

Week criteria for success (attach student checklists or rubrics):

- Google form Survey: "What is an infectious disease? "
- CLADE X: Answer embedded questions in EdPuzzle video
- CLADE X: Answer post discussion questions posted by teacher, and respond to other student's posts
- Solve the Outbreak: Sign up for individual case/outbreak
- Solve the Outbreak: Complete post-activity questions
- Solve the Outbreak: Respond to teacher-posted question to share what you learned with others in the class
- Answer embedded video questions in EdPuzzle video "How Pandemics Spread"
- answer embedded video questions in EdPuzzle video "Spillover Part 1"

Supportive resources and tutorials for the week (plans for re-teaching):

• Q and A sessions during the week (see Google Classroom for times and invite codes)