

**6<sup>th</sup> ANNUAL**  
**DESERT TALON**  
**DRILL MEET**



**9 November 2013**

**HELD AT Hamilton High School:  
3700 S Arizona Ave  
Chandler AZ, 85248**

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## PURPOSE

**This Standard Operating Procedure (SOP) delineates the policies and procedures to be followed in the conduct of the Desert Talon Drill Competition hosted by Hamilton High School AFJROTC.**

### SECTION I – GENERAL PROVISIONS

#### **1. Operation:**

a. The Desert Talon Drill Competition will be conducted on 9 November 2013 in accordance with (IAW) the policies and procedures set forth in this SOP, in compliance with the following instructions/manuals, as applicable:

AFMAN 36-2203	Regulation drill movements/procedures
Army FM 3-21.5	M1903 A3 manual of arms
Army FM 3-21.5	Color Guard procedures
AFI 36-2903	Inspection events
AFJROTC Uniform and Awards Guide	Inspection events

b. Teams must check-in, upon arrival, at the team check-in table. A copy of the final events schedule will be provided at this time.

c. Entry fee is \$100.00 per school. **Entry forms (Atch 6) must be received by 27 September 2013.** Late entries will be considered on a case by case basis. Entry fee may be paid on the day of the event, with prior notification. Start times will be determined by a random drawing. Special consideration will be given to those teams located outside the Phoenix metro area. Units will be notified NLT two weeks prior to the meet of their start times.

d. There will be 17 categories of competition:

4-Person Unarmed Exhibition Drill	10+ Regulation unarmed
4-Person Armed Exhibition Drill	10+ Exhibition, unarmed
First-Year Color Guard	10+ Inspection, armed
First-Year Unarmed Inspection	10+ Regulation, armed
First-Year Unarmed Regulation	10+ Exhibition, armed
First-Year Armed Inspection	10+ Inspection unarmed
First-Year Armed Regulation	Individual Drill Down, unarmed
Color Guard	Individual Drill Down armed

Sweepstakes

e. Units may enter **ONE** team in each category of the competition.

- f. The only personnel allowed on the inspection and/or drill pads will be the judges and performing team members. Any violation will result in disqualification of the offender's team.
- g. All areas on the Hamilton Campus are designated "no salute areas" during the drill meet.
- h. Teams should plan to arrive in uniform. No dressing rooms will be available.
- i. The competition area is located on the south side of the school. Competitor/spectator parking is located near the football field on the south side of the school.
- j. Teams failing to report for an event within five-minutes of the scheduled time will be disqualified.
- k. Score sheets will be mailed to participants.

## **2. Team requirements:**

All 10+ regulation drill teams must consist of a minimum of 9 and a maximum of 12 marching members PLUS a team commander. Color Guards must consist of four members. The 10+ exhibition teams must have a minimum of nine members plus a commander with no maximum. There will be a 25 point deduction for each cadet under/over the requirement. **A guide is permitted ONLY during exhibition drill.** Team members must be currently enrolled in their school's AFJROTC course and meet eligibility requirements IAW the Arizona Interscholastic Association. All members of the first-year drill teams (except team commanders) and all members of the first-year Color Guards must be in their first year of JROTC. Cadets may compete in multiple events. To be clear, 4 person armed and unarmed would be considered multiple events, competing both armed and unarmed would be considered multiple events

## **3. Uniform requirements:**

Color guards and exhibition drill teams may wear specialized uniforms as prescribed by their unit's SASI and approved by HQ AFJROTC. For all other events, the Air Force standard issue, **CLASS A** uniform combination with enlisted garrison cap and issue leather shoes will be worn, to include appropriate cadet grade insignia, ribbons, badges, patches, etc., as specified by the AFJROTC Uniform and Awards Guide. Shoe taps are not permitted. Cords may be worn, as authorized by the unit's SASI. **Teams reporting for events in flagrant violation of these requirements will be DISQUALIFIED from the event. Teams with violations of these requirements will be docked points for each event.**

## 4. Weapons requirements:

a. Weapons carried by the color guards and the armed drill teams must be the demilitarized M-1, Springfield 1903, or the Daisy Replica Rifle. The type of weapons carried by a team must be uniform. The armed drill team commanders will carry a demilitarized or replica rifle matching those carried by team members, or a sword/saber. All weapons are required to have slings. Teams may tape/strap their slings to the weapon stocks for the armed **exhibition** events. **Teams will be DISQUALIFIED for weapons not meeting these criteria.**

b. The Desert Talon Drill Meet utilizes the **Air Force Drill Manual** for evaluating individual drill and marching. The **Army Field Manual** is used to evaluate the manual of arms procedures (movement of the weapon) for the specific weapons used. As an example: During regulation drill with arms if the command is Parade, Rest then the cadet will be at parade rest according to the Air Force Manual and the weapon will be positioned according to the Army Drill Manual.

## 5. Judging:

a. Senior ROTC Cadets and/or active duty, reserve, or guard personnel will judge each category of the competition.

b. The head judge of each event will accomplish verification of all scoring sheets.

c. The decision of the judges as to scoring and penalties will be final. Instructors (except host unit), parents and cadets are prohibited from communicating with the judges. Any questions concerning the judging and/or scoring will be addressed to an instructor of the hosting unit. Questions/concerns may be posed by the unit SASI/ASI only. Any violation of this procedure may result in disqualification of a team.

d. Judges will not insult, demean, harass, or bully the competitors, or use language inappropriate to the high school environment. **Communications with the competitors will be limited to those communications between the judges and the team members which are necessary for the conduct/scoring of the events. No other communication is permitted.**

e. Judges will score each event INDEPENDENTLY. They may only confer on issues such as boundary violations, omitted commands and other non-subjective issues.

f. Judges will stay clear of each marching member's line of travel during the team's performance.

## 6. Drill Pad Dimensions

Inspection Pad	20' x 30'
Color Guard	50' x 50'
4-Person Armed Exhibition	50' x 50'
10+ Drill Events	100' x 100'

## **7. Security and Safety:**

- a. Safety is our FIRST priority and the responsibility of each individual both on and off the drill pad. Accidents will be reported immediately to a host school instructor.
  
- b. No secure facilities will be available for the storage of demilitarized weapons. Security of demilitarized weapons will be the responsibility of the owning unit. Demilitarized weapons found unattended will result in disqualification of the responsible team.
  
- c. No side shows, spinning or practicing with rifles in the competition/spectator areas. A practice area will be available.

## **SECTION II – INSPECTION PROCEDURES**

1. Regulation drill teams will be inspected in the designated inspection areas on the outside of their respective drill pads. Cadets inspected must be the same cadets who will participate on that team for the regulation drill event.
2. Teams will be formed into three elements for the inspection. The commander will form the team on the ready line outside the inspection pad. On the signal of the head judge, the team commander will move the team onto the inspection pad and prepare the team for inspection. The commander will salute and report to the head judge, "\_\_\_\_\_ High School, Team number/name \_\_\_ is prepared for inspection." The head judge will inspect the team commander and the first element. Note: The team commander will not accompany the head judge during the inspection. The remaining field judges will inspect the second and third elements respectively. Armed cadets will execute "inspection arms" when the judge is positioned directly in front of the cadet. The judges will **NOT** take the weapon. When the judge moves to the next individual, the previous cadet will execute "port arms" followed by "order arms." Upon completion of the inspection, the team commander will reform the team in preparation for their regulation drill event.
3. Judges will not touch competitors.
4. Judges will ensure the inspection is completed within the allotted 10-minute time.
5. Knowledge questions **will** be included.
6. **Teams will not chant, sing jodies or conduct moral checks inside any pad boundaries**
7. The maximum possible score in this event is 330 points.

## **SECTION III – REGULATION DRILL**

1. On signal of the head judge, the team commander will march their team onto the drill pad utilizing those drill movements necessary to center their team on and six paces from the head judge in line formation. Team commanders will salute and report " \_\_\_\_\_ High School, Team number/name \_\_\_ reports in for the regulation drill competition." Once the commander's salute is acknowledged the commander will immediately commence the regulation drill sequence (Atch 1 unarmed, Atch 2 armed). The published sequences list all commands to be given in the prescribed order. **Commands used and execution of the movement must comply with the appropriate manual and will be strictly enforced.** No cue cards or other aids may be used. Five penalty points will be assessed for every command missed or extra command given. Commands which appear **CAPITALIZED** and in **bold print** on the sequence sheets require a five-second pause before the next command is given. Cadence will be measured at a specified point in the drill sequence and a penalty will be assessed if the cadence is not 100-120 steps per minute. Once the regulation drill sequence is completed, the team commander will utilize those drill movements necessary to center their team on and six paces from the head judge in line formation. Team commanders will salute and report " \_\_\_\_\_ High School, Team number/name \_\_\_ reports out of the regulation drill competition." Once the commander's salute is acknowledged the commander will immediately exit their team from the drill pad through the designated exit.
  
2. Regulation drill events are not timed. Judging begins when the first team member enters the pad and ends when the last team member exits the pad.
  
3. The pad boundaries will be marked with orange cones and paint/tape. Five penalty points will be assessed for every person guilty of a boundary violation. A boundary violation is defined as a commander or any team member stepping on or over the boundary marker or violating basic drill and ceremony tenants to prevent a boundary violation. Entry and exit points for the regulation drill events will be clearly marked with cones. Teams not entering/exiting through these points will be assessed appropriate penalties for boundary violations.
  
4. Music, loudspeakers, or any means of verbal cadence are forbidden and will result in a 50 point penalty.
  
5. A 5-point penalty will be assessed for each weapon dropped.
  
6. Teams may be formed in three or four elements.
  
7. **Teams will not chant, sing jodies or conduct moral checks inside any pad boundaries**
  
8. The maximum possible score is 1365 points for unarmed, 1350 for armed



## **SECTION IV – COLOR GUARD**

1. The color guard commander will form the guard at the entry point for the inspection. Weapon bearers will be required to perform inspection arms during the inspection. The color guard inspection will be based upon proper dress and grooming, team uniformity, and military bearing. Knowledge questions **will** be included.
3. The pad boundaries will be marked with orange cones and paint/tape. The entry/exit point will be marked with cones. Five penalty points will be assessed for every person guilty of a boundary violation. A violation is defined as a commander or any team member stepping on or over the boundary marker or violating basic drill and ceremony tenants to prevent a violation.
4. Upon receiving permission from the head judge, the color guard will commence with the color guard routine (Atch 3). No cue cards or other aids may be used. Commands which appear **CAPITALIZED** and in **bold print** on the sequence sheet require a five-second pause before the next command is given. Five penalty points will be assessed for every command missed or extra command given. All teams will perform at close interval utilizing a 24-inch step. Music, loudspeakers, or any means of verbal cadence are forbidden. Maximum cadence penalty will be assessed for violation. Cadence will be measured at a specified point in the drill sequence and a penalty will be assessed if the cadence is not 100-120 steps per minute.
5. The Color Guard Commander must be the National Colors bearer, but is not required to be the highest ranking member of the Color Guard. The subordinate flag may be the Arizona State flag or the Air Force Flag.
6. Flags utilized will not be smaller than 3' x 4' in exterior dimension. **Any flag touching the ground will disqualify the team.**
7. The color guard competition is not a timed event.
8. **Teams will not chant, sing jodies or conduct moral checks inside any pad boundaries**
9. The maximum possible score is 585 points.

## **SECTION V – EXHIBITION DRILL**

1. On signal of the head judge, the team commander will begin the exhibition sequence either by proceeding to the head judge and reporting in or march the team onto the exhibition pad and then report in. Team commanders will salute and report " \_\_\_\_\_ High School, Team number/name \_\_\_ reports in for the exhibition drill competition." Once the commander's salute is acknowledged the team will either commence the exhibition drill sequence or continue the sequence. Teams may enter and exit from any point on the perimeter of the exhibition drill pad.
2. The exhibition drill sequence is limited only by the team's imagination and ingenuity. Scoring of the sequence is based upon floor coverage, cadet appearance, military flavor, precision, showmanship, degree of difficulty, variety, and cadet bearing. Music, loudspeakers, or any means of verbal cadence are forbidden. **NO VERBAL COMMANDS ARE PERMITTED.**
3. Judging and timing will commence when the first team member enters the drill pad and will end when the last member exits. The movement of the team commanders on and off the pad will not count for time. Time limits for the unarmed/armed exhibition drill are 6 - 9 minutes. Time limits for the 4 person armed/armed exhibition drill are 3 - 5 minutes. One penalty point will be assessed for each second over or under the prescribed time limits.
4. The boundaries will be painted/taped and marked with orange cones. Five penalty points will be assessed for each individual who violates a boundary. A boundary violation is defined as the commander or any team member stepping on or over the boundary (except during team entry/exit) or violating the basic drill and ceremonies tenants to prevent a violation.
5. No cadet may be lifted off the marching surface for any reason. Teams violating this rule will be immediately removed from the drill pad and disqualified.
6. A 25-point penalty will be assessed for each weapon dropped.
7. **Teams will not chant, sing jodies or conduct moral checks inside any pad boundaries.**
8. The maximum possible score is 540 points for 10+ exhibition teams and 480 points for four person teams.
9. Teams are required to report out.

## **SECTION VI – INDIVIDUAL DRILL DOWN**

1. Each unit may enter as many cadets in the individual drill down competition as they wish. All participants will be charged \$2.00 each to compete. Drill down tickets can be purchased on the day of the competition at the check-in table. The ticket will be collected after falling in on the drill pad. The cadets must be in a proper AFJROTC service or utility uniform to participate. Participants will form up in the designated area when directed by the meet host, upon completion of all other phases of the competition.
2. There are two categories for the individual drill down competition; unarmed and armed.
3. Commands will be given in accordance with AFMAN 36-2203 and may be given stationary or while marching. Any command from AFMAN 36-2203 may be used. **“Trick commands” are forbidden.** All commands will be given with appropriate pauses between commands. Judging will commence after five “warm-up” commands so that individuals can adjust to the commander’s voice. **Each judge will be assigned to an element in the formation, and may eliminate competitors ONLY from that element.** Any participant deviating from procedures in AFMAN 36-2203 will be eliminated. A judge will tap the cadet’s shoulder and may or may not provide a brief description of the discrepancy. If eliminated, the cadet will exit the formation in a professional manner and clear the drill pad immediately. All decisions of the judges are final.
4. For the armed drill down, commands will come from the applicable service manual for the movement of the weapon **however; AFMAN 36-2203 will be used to evaluate and command individual drill and marching.**
5. The last three remaining cadets will vie for 1<sup>st</sup> 2<sup>nd</sup> and 3<sup>rd</sup> place.

## **SECTION VII – SWEEPSTAKES**

To be eligible for sweepstakes, units must enter one team in all phases of armed and unarmed competition and a color guard. First year teams (color guard and drill), 4 person teams and drill down participation are not counted toward sweepstakes scores. In the event there are 4 or less teams eligible for the sweepstake based on this rule, a tally will be taken and the teams that come closest to meeting the criteria will be eligible for sweepstake For example: Only two teams meet the eligibility rule for sweepstakes. A tally is taken and three additional teams have both armed and unarmed teams without exhibition and a color guard team, therefore those teams will be added to the sweepstakes pool.

## **SECTION VIII - JUDGING RESPONSIBILITIES**

1. The judging assignments for the respective phases of the competition are as follows:

- a. Inspection (unarmed/armed/first-year) - 3 judges
- b. Regulation (unarmed/armed/first year) – 3 judges
- c. Exhibition (unarmed/armed) - 3 judges
- d. Color guard(to include 1<sup>st</sup> year) -3 judges
- e. 4-Person Exhibition(unarmed/armed) - 3 judges
- g. Individual drill down (unarmed and armed) - Judges determined by formation size

2. The following responsibilities are assigned to the respective judges:

a. **Inspection (3):** Head judges will inspect the team commander and first element. Field judges will inspect the second and third elements.

b. **Regulation (3):** Head judges will observe the team commander and check the command sequence. Two field judges will observe the team. Field judges will observe a particular boundary for violations as well as cadence.

c. **Exhibition (3):** The head judge and field judges will give their overall impressions on team performance (exhibition is highly subjective) and monitor time. Field judges will observe a particular boundary for violations as well as precision and showmanship.

d. **Color Guard (3):** The head judge will inspect the color guard, observe the team, and check the command sequence. Two field judges will observe for violations of compliance, and proper execution. One judge will check the cadence and observe for boundary violations.

e. **Individual Drill Down (One per element):** Judges will observe competitors for proper compliance and execution of commands. Any violation or deviation will result in elimination from the drill down. The judge will tap the competitor on the shoulder and may or may not provide a brief discretion of the violation/discrepancy. **Judges may only eliminate competitors from their assigned element.**

## **SECTION IX – TIE BREAK PROCEDURES**

1. First-level tie-breaker for all events, except sweepstakes, is the head judge's score. Second-level tie-breaker is the highest field judge's score. Third-level tie-breaker is the team with the least number of penalty points.

2. First-level tie-breaker for Sweepstakes is the Head Judge's total scores for the four events utilized in the unit's score computation. Second-level tie-breaker is Judge #2s total scores for the four events utilized in the unit's score computation. Third-level tie-breaker is the team with the least number of penalty points.

## **SECTION X – AWARDS PRESENTATION**

1. Awards will be presented immediately following the conclusion of the individual drill down phase. Teams will form around the perimeter of the drill down area to allow sufficient space for trophies to be awarded.
  
2. Trophies will be awarded to the top three teams/individuals in each of the following categories:
  - a. Individual Drill Down Unarmed
  - b. Individual Drill Down Armed
  - c. First-Year Color Guard
  - d. First-Year Inspection Unarmed
  - e. First Year Regulation Unarmed
  - f. First-Year Inspection Armed
  - g. First Year Regulation Armed
  - h. 4-Person Unarmed Exhibition
  - i. 4-Person Armed Exhibition
  - j. Color Guard
  - k. 10+ Inspection Unarmed
  - l. 10 + Regulation Unarmed
  - m. 10+ Exhibition Unarmed
  - n. 10+ Inspection Armed
  - o. 10+ Regulation Armed
  - p. 10+ Exhibition Armed
  - q. Sweepstakes

## **UNARMED REGULATION DRILL SEQUENCE (includes 1<sup>st</sup> year)**

A 5-second pause is required after executing all **BOLD UPPERCASE COMMANDS**.

### **TEAM ENTERS & REPORTS IN** **(SEE SECTION III)**

1. Dress Right, Dress \*
2. Ready, Front
3. Parade, Rest
4. Flight, Attention
- 5. COUNT OFF**
6. Right, Face
7. Close, March
8. Extend, March
9. Left, Face
10. Open Ranks, March \*
11. Close Ranks, March
12. Left, Face
13. About, Face
14. Left Step, March
- 15. FLIGHT HALT**
16. Left, Face
17. About, Face
18. Right Step, March
19. Flight, Halt
20. About, Face
21. Right, Face
22. Forward, March
23. Column Right, March (f/w march)
24. Column Right, March (f/w march)
25. Left Flank, March
26. Right Flank, March
27. Column Half Right, March
28. Column Half Right, March
29. Column Right, March (f/w march)
30. Counter, March (f/w march)
31. Flight, Halt
32. Column of Files from the Right
33. Flight, Halt
34. Column of Threes/Fours to the Left
35. Column Left, March (f/w march)
- 36. FLIGHT, HALT**
37. Column 1/2 Left, March
38. Column 1/2 Left, March
39. Column Left, March (f/w march)
40. Column Left, March (f/w march)
41. Eyes, Right
42. Ready, Front
43. Column Left, March (f/w march)
44. Column Left, March (f/w march)
- 45. FLIGHT HALT**
46. Forward March
47. Close, March (f/w march)
48. Extend, March (f/w march)
49. To the Rear, March
50. To the Rear, March
51. Left Flank, March
52. Change Step, March
53. Flight, Halt

### **TEAM REPORTS OUT AND EXITS** **(SEE SECTION III)**

\* Team commander does **NOT** check alignment.

ATTACHMENT 1

## **ARMED REGULATION DRILL SEQUENCE(includes 1<sup>st</sup> year)**

A 5-second pause is required after executing all **BOLD UPPERCASE COMMANDS**.

### **TEAM ENTERS & REPORTS IN** **(SEE SECTION III)**

1. Inspection, Arms
2. Port, Arms
3. Order, Arms
4. Dress Right, Dress/Ready, Front \*
5. Parade, Rest
6. Flight, Attention
- 7. 15-COUNT MANUAL OF ARMS**
8. Count Off
9. Right, Face
10. Close, March
11. Extend, March
12. Left, Face
13. Open Ranks, March\*
- 14. CLOSE RANKS, MARCH**
15. Left Step, March
16. Flight, Halt
17. Left, Face
18. Right Step, March
19. Flight, Halt
20. About, Face
21. Right Shoulder, Arms
22. Forward, March
23. Column Right, March (f/w march)
24. Column Right, March (f/w march)
25. Left Flank, March
26. Right Flank, March
27. Column Right, March (f/w march)
28. Left Shoulder, Arms
29. Counter, March (f/w march)
30. Column Left, March (f/w march)
31. Port, Arms
32. To the Rear, March
33. To the Rear, March
- 34. FLIGHT, HALT**
35. Left Shoulder, Arms
36. Column of Files from the Right
37. Flight, Halt
38. Column of Threes/Fours to the Left
39. Column Left, March (f/w march)
40. Column Left, March (f/w march)
41. Eyes, Right
42. Ready, Front
43. Column Half Left, March
44. Column Half Left, March
45. Column Left, March (f/w march)
46. Right Shoulder, Arms
47. To the Rear, March
48. To the Rear, March
49. Left Shoulder, Arms
50. Left Flank, March
51. Change Step, March
52. Flight, Halt

### **TEAM REPORTS OUT AND EXITS** **(SEE SECTION III)**

\* Team commander does NOT check alignment.

## **COLOR GUARD SEQUENCE**

A 5-second pause is required after executing a BOLD UPPERCASE COMMAND.

1. Uncase Colors (\*1)
2. Report In (\*2)
3. Colors Reverse March (forward march)
4. Left Wheel March (forward march)
5. Colors Reverse March (forward march)
6. Right Wheel March (forward march)
- 7. COLORS HALT**
- 8. ORDER ARMS**
- 9. PARADE REST**
- 10. COLORS ATTENTION**
- 11. CARRY COLORS**
12. Forward March
13. Right Wheel March (forward march)
14. Right Wheel March (forward march)
15. Colors Reverse March (forward march)
16. Left Wheel March (forward march)
17. Eyes Right
18. Ready Front
20. Left Wheel March (forward march)
21. Left Wheel March (forward march)
22. Left Wheel March (forward march)
- 23. COLORS HALT**
24. Report Out (\*3)

\*1 Team enters the pad, positions themselves on the head judge then executes Uncase Colors.

\*2 " \_\_\_\_\_ High School, Color Guard number \_\_\_\_\_ reports in for Color Guard competition."

\*3 " \_\_\_\_\_ High School, Color Guard number \_\_\_\_\_ reports out of the Color Guard competition." Team then executes movements required to exit the drill pad.

**ATTACHMENT 3**



## **INSPECTION STUDY MATERIAL(ACCEPTABLE QUESTIONS)**

All cadets should be familiar AT A MINIMUM with the material contain in this attachment. Questions may be drawn from Customs and Courtesies, Dress and Appearance, Drill and Ceremonies, Color Guard. National Leadership as well as current events.

### **NATIONAL LEADERSHIP**

President	Barack Obama
Commander in Chief	The President, Barack Obama
Vice President	Joe Biden
Secretary of State	John Kerry
Secretary of Defense	Chuck Hagel
Secretary of the Air Force	Michael Donley
Chairman, Joint Chiefs of Staff	General Martin Dempsey
Chief of Staff of the Air Force Gen	Gen Mark A Welsh III
AETC Commander	Gen Edward A. Rice Jr
Air University Commander	Lt Gen David S Fadok
AFOATS Commander	B. Gen Robert Thomas
AFJROTC Director	Col Cameron L. Gilbert
CMSgt of the Air Force	CMSgt James Cody

### **CUSTOMS AND COURTESIES**

1. The position of honor is on the right. Therefore, those senior in rank should walk on the right.
2. The salute is a greeting between military personnel.
3. All cadets will render the hand salute to the President, all commissioned and warrant officers of the United States Armed Forces (active duty and retired), to officers of friendly nations, and AFJROTC cadets from any group who are officers and higher in rank.
4. Rules covering saluting OUTDOORS:
  - a. **STANDING IN A GROUP.** The first person to see the officer calls the group to attention and all members face the officer and salute.
  - b. **IN FORMATION.** The person in charge calls the group to attention when an officer approaches, salutes, and extends a verbal greeting for the entire group.
  - c. **WORK DETAIL.** The person in charge will salute and extend a verbal greeting when an officer approaches. Workers will continue to work.
  - d. **CIVILIAN CLOTHES.** Saluting is not required if a person is in civilian clothing but it is not prohibited.

### **DRILL AND CEREMONY**

1. **DRILL TERMS:**
  - Cadence – Uniform step and rhythm in marching
  - Distance – Between individuals is 40 inches
  - Double Time – Rate of marching at 180 steps per minute
  - Quick Time – Rate of marching at 100 to 120 steps per minute
  - Slow Time – Rate of marching at 60 steps per minute
  - Double Time Step – 30 inches in length
  - Quick Time Step – 24 inches per step
  - Dress – Alignment of elements side by side
  - Element – The smallest drill unit, minimum of 3 persons
  - File – A single column of persons placed one behind the other
  - Flight – At least 2 but not more than 4 elements
  - Guide – The person designated to regulate the direction and rate of march
  - Interval – The space between individuals placed side by side
  - Pace – A step of 24 inches
  - Rank – A single line of persons placed side by side
  - Step – The distance measured from heel to heel
  - Mark Time Marching Rate – 100 to 120 steps per minute
2. When giving commands, the leader must be at the position of attention.

3. The 4 positions of rest are; Parade Rest, At ease, Rest, and Fall out

**GENERAL KNOWLEDGE**

1. When did Arizona become a state?
  - A. 14 February 1912
2. What is the state nickname?
  - A. The Grand Canyon State
3. What is the Capital of Arizona?
  - A. Phoenix
4. What is the State Bird?
  - A. Cactus Wren
5. What is the State Flower?
  - A. Saguaro Cactus Blossom
6. Who wrote the National Anthem?
  - A. Francis Scott Key
7. What is the name of the National Anthem?
  - A. The Star Spangled Banner
8. When was the National Anthem written?
  - A. During the bombardment of Fort McHenry (War of 1812)
9. What are the first ten Amendments to the U.S. Constitution called?
  - A. The Bill of Rights
10. What is the Nomenclature of your weapon?
  - A. U S rifle caliber .30 M1903A3, is a lightweight, manually operated, bolt action, magazine fed, breech loading, shoulder weapon.
11. What is the weight of your weapon?
  - A. 8.69 lb.
12. What is the length of your weapon?
  - A. 43 inches
13. What is the Barrel length of your weapon?
  - A. 24 inches
14. What is the first step in handling any weapon?
  - A. Clearing it
15. What is carried in the hollow compartment in the rifle stock?
  - A. Cleaning equipment
16. Why do you do Inspection Arms before handing the inspector the weapon?
  - A. To ensure you are not handing the inspector a loaded weapon
17. What do the parts of the U.S. Flag represent?
  - A. Blue field (rectangle) with white stars represent the Union, the white stars represent the states, the red and white stripes represent the original 13 colonies
18. What do the colors on the U.S. Flag represent?
  - A. Red – hardiness, valor; White – hope, purity, innocence; Blue – color of reverence to God, loyalty, vigilance, perseverance, justice
19. How many stars show on a properly folded U.S. Flag?
  - A. Four
20. What does the 13 rays of red and gold on the top half of the Arizona flag represent?
  - A. Both the 13 original colonies of the Union, and the rays of the Western setting sun
21. Why is there a copper star in the center of the Arizona flag?
  - A. Arizona was the largest producer of copper in the nation
22. How many stars are on the Arizona flag?
  - A. One (1)

# INDIVIDUAL DRILL DOWN COMMANDS

*Not all the commands may be used.*

1. Attention
2. Present Arms
3. Order Arms
4. Parade Rest
5. Right Face
6. Left Face
7. About Face
8. Count Off
9. Dress Right Dress
10. Ready Front
11. Half Right Face
12. Half Left Face
13. Forward March
14. Halt
15. Right Step March
16. Left Step March
17. Close March
18. Extend March
18. Change Step March
19. Column Left March
20. Column Right March
21. To the Rear March
22. Right Flank March
23. Left Flank March
24. Half Step March
25. Mark Time March
26. Double Time March
27. Column Half Left March
28. Column Half Right March
29. Eyes Right
30. By-the-Numbers
31. Cover
32. As You Were
33. Port Arms
34. Right Shoulder Arms
35. Left Shoulder Arms
36. Inspection Arms
37. Inspection Arms
38. 15 Count Manual of Arms

**Attachment 5**

## DIRECTIONS TO HAMILTON HIGH SCHOOL

From the West: Travel I-10 east to exit #161, the San Tan 202 Freeway. Head east on the San Tan to exit #47, Arizona Ave, exit Arizona Ave, go right, travel approx 2.2 miles. Turn right into the south parking lot of the high school.

From the North and East: Make your way to Country Club Dr. Follow Country Club Dr south. In Chandler, Country Club turns into Arizona Ave. When you pass under the San Tan Freeway, travel approx 2.2 miles, turn right into the south parking lot of the high school.

From the South: Travel I-10 West to exit #175, Hwy 587/Casa Blanca Rd. Turn left (go north) on Hwy 587 travel approximately 9.9 miles. Turn left into the south parking lot of the high school.

If all else fails [www.yahoo.com](http://www.yahoo.com) click maps, our address is 3700 S Arizona Ave Chandler AZ

## Desert Talon Entry Form

School Name \_\_\_\_\_

Unit # \_\_\_\_\_

**Competition Category**

**Entry**

**1<sup>st</sup> Year Color Guard**

\_\_\_\_\_

**10+ 1<sup>st</sup> Year Unarmed Regulation Drill**

\_\_\_\_\_

**10+ 1<sup>st</sup> Year Armed Regulation Drill**

\_\_\_\_\_

**Color Guard**

\_\_\_\_\_

**10+ Unarmed Regulation Drill**

\_\_\_\_\_

**10+ Unarmed Exhibition Drill**

\_\_\_\_\_

**10 + Armed Regulation Drill**

\_\_\_\_\_

**10 + Armed Exhibition Drill**

\_\_\_\_\_

**4-Person Unarmed Exhibition**

\_\_\_\_\_

**4-Person Armed Exhibition**

\_\_\_\_\_

**Entry forms must be received by 27 September 2013 and may be snail mailed to the address below, or emailed to [AZ-862@afjrotc.com](mailto:AZ-862@afjrotc.com).**

**Entry fee is \$100.00 per school.**

**Please make checks payable as follows:**

**Hamilton High School AFJROTC  
3700 S. Arizona Ave.  
Chandler, AZ 85248**