

Grade 6

Distance Learning Module 7: Week of: 5/18/2020-5/22/2020

Grade 6 Computer Science - Modified from [Unit 1 - Animation Design via Block Coding](#)

***We normally would meet every other day, so I have changed the format of the Module to be every other day.**

Vocabulary: title backdrop, closing backdrop, broadcast, and wait blocks

Expectation: (Continued...) Students will demonstrate how to storyboard all of the pertinent information through creating a storyboard for an animation involving two sprites.

Description of Task (s):	Resources and Materials:	Daily Checks
Monday: Continue to revise and improve your story animation.	- Individual Review/Feedback form - PBA Rubric - Story Animation	- At the end of the week, I will log in to each students' account to see their progress on their story animation. - I will be available for questions via e-mail or via Google Classroom posts.
Tuesday: TAKE A BREAK!		
Wednesday: Continue developing the story. - Students should focus on including all the required elements.	- Individual Review/Feedback form - PBA Rubric - Story Animation	
Thursday: TAKE A BREAK!		
Friday: If you are done with your animation, please send me a quick e-mail letting me know you are done. I will log onto your Scratch account and check it out!	- Individual Review/Feedback form - PBA Rubric - Story Animation	

Week criteria for success (attach student checklists or rubrics):

PBA Rubric - Story Animation

Individual Evaluation Form

Supportive resources and tutorials for the week (plans for re-teaching):

- Scratch Tutorials