## 21<sup>st</sup> Century Interdisciplinary Themes and Skills Assessment Rubric Kindergarten – Grade 2

Systems thinking is a vantage point from which one sees a whole, a web of relationships, rather than focusing only on the detail of any particular piece. Events are seen in the larger context of a pattern that is unfolding over time. Systems thinking provides students with a more effective way of interpreting the complexities of the world in which they live—a world that is increasingly dynamic, global, and complex.

| Performance Level | 1<br>(Beginning)   | 2<br>(Emerging)   | 3<br>(Proficient)   | 4<br>(Advanced)  |
|-------------------|--|---|---|--|
| Big Picture       | <ul> <li>Gets bogged down in the details of a situation. Isn't sure which parts are more or less important.</li> <li>Sees only own point of view.</li> </ul>                                 | <ul> <li>Identifies parts of a system but cannot explain how they create a whole.</li> <li>Shares and listens to other points of view but does not consider how they might increase understanding.</li> </ul> | <ul> <li>Focuses on and explains how parts of a system come together to make a whole.</li> <li>Remains open to other points of view.</li> </ul>   | <ul> <li>Focuses on and explains clearly how the parts of a system come together to make a whole.</li> <li>Recognizes and explains how one's thinking affects what happens.</li> <li>Seeks out and considers other points of view.</li> </ul>                    |
| Change over Time  | <ul> <li>Lists and orders events but cannot tell the difference between key events and less important events.</li> <li>Describes change at an event level, e.g. changing clothes.</li> </ul> | <ul> <li>Identifies and orders key events.</li> <li>Cannot identify elements of the system that are changing over time.</li> <li>Describes change as a series of events that connect over time.</li> </ul>    | <ul> <li>Identifies and orders key events.</li> <li>Identifies elements of the system that are changing over time.</li> <li>Describes change as a series of events that are connected in time to produce a particular pattern of behavior.</li> </ul> | <ul> <li>Uses an understanding of event sequence to identify a time frame and the degree to which one or more elements change over time.</li> <li>Describes change as a continuous trend over time.</li> <li>Compares different patterns of behavior.</li> </ul> |
| Interdependencies | Explains that an event<br>happened but cannot<br>identify a cause.   | Explains cause and effect as<br>one event or part of a system<br>directly causing a change in<br>a second event or part.  | Explains cause and effect as happening in a circular fashion.   | <ul> <li>Identifies and explains cause and effect as happening in a circular fashion.</li> <li>Describes how causes and effects repeat over a period of time.</li> </ul>   |

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| Consequences | Understands that actions can<br>affect what happens but is<br>unable to identify or explain<br>any specific examples. | Gives an example of how a specific action can affect what happens in the short term. | <ul> <li>Given a specific situation, accurately explains how specific actions affect what happens in the short term and the long term.</li> <li>Explains how actions can create consequences, both wanted and unwanted.</li> </ul> | <ul> <li>Without prompting, identifies and clearly explains how and why specific short and long term results occur or may occur due to a specific action.</li> <li>Explains using specific examples how actions can create consequences, both wanted and unwanted.</li> </ul> |
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Adapted from: Catalina Foothills School District & Waters Foundation, Systems Thinking in Schools Partnership