## PLYMOUTH NORTH HIGH SCHOOL GRADE 12 (2022) COURSE RECOMMENDATION & REQUEST SHEET: ACADEMIC YEAR 2021-2022

## STUDENT NAME (Last, First)

COUNSELOR

Each student must choose at least one bolded class in each core subject. Cumulatively, each student must select 40 credits. See reverse side for more details.

REC/RQST:		ENGLISH	<u>CR</u>	REC/RQST:		SCIENCE	<u>CR</u>
Required		s (choose AP or 2 semester courses)			-	Biology AP (prereq)	5.0
	-	English Literature & Composition AP	5.0		_	Biology Lab AP (prereq)	2.5
	_	Science Fiction (multilevel)	2.5		-	Physics 1 AP (prereq)	5.0
	-	Dystopian Literature (multilevel)	2.5		_	Physics 1 Lab AP (prereq)	2.5
	-	Historical Fiction (multilevel)	2.5		-	Physics 2 AP (prereq)	5.0
	='	Humanities: Literature & Philosophy (multilevel)	2.5	-	-	Physcis 2 Lab AP (prereq)	2.5
	-	Detective Literature (multilevel)	2.5		_	Physics CP1	5.0
	='	Shakespeare (multilevel)	2.5		_	Chemistry AP (prereq)	5.0
	-	Beyond High School: ELA in the 21st Ctry Workplace (multilevel)	2.5		-	Chemistry Lab AP (prereq)	2.5
List 2 same	-	Literature of War and Conflict alternates from the list above:	2.5	-	_	Chemistry Honors (prereq) Chemistry CP1 (prereq)	5.0
Alternate 1:		alternates from the list above.		-	_		5.0 5.0
Alternate 1:			-	-	-	Introduction to Organic Chemistry Honors Introduction to Organic Chemistry CP1	5.0
Allemate 2.			-	-	-	Earth Science Honors (prereq)	5.0
REC/RQST:		ENGLISH ELECTIVES	CB	-	_	Earth Science CP1	5.0
REC/RQS1:	_	Journalism/Media Studies (multilevel)	<u>CR</u> 2.5	-	_	Earth Science CP2	5.0
	-	Mythology (multilevel)	2.5	-	-	Environmental Science AP (prereq)	5.0
	_	Speech & Debate (multilevel)	2.5		-	Environmental Science Lab AP (prereq)	2.5
	-	Poetry (multilevel)	2.5	-	-	Human Anatomy & Physiology Honors (prereq)	5.0
	-	* * * * * * * * * * * * * * * * * * * *			-		
	-	Fiction & Film (multilevel)	2.5	-	-	Human Anatomy & Physiology 1 CP1 (prereq)	2.5
	ELAZU3Z	Broadcast Journalism/Media Honors (prereq)	5.0	-	_	Human Anatomy & Physiology 2 CP1 (prereq)	2.5
					_	Oceanography CP1 (prereq)	2.5
REC/RQST:		ENGLISH LEARNERS	<u>CR</u>		-	Environmental Science CP1	2.5
	-	EL Beginner	5.0		_	Engineering Design Process CP1	2.5
	-	EL Intermediate	5.0		_	Forensics CP1	2.5
	ELL0034	EL Advanced	5.0	-	STE1062	Biomedical Innovations (PLTW) Honors	5.0
REC/RQST:		SOCIAL STUDIES	<u>CR</u>	REC/RQST:		FOREIGN LANGUAGE	CR
ILLO/ILGOT.		European History AP (prereq)	5.0	KEO/KGOT.		French 1 CP1	5.0
	-	Psychology AP	5.0	-	-	French 2 Honors	5.0
	_	Economics (multilevel)	5.0	-	-	French 2 CP1	5.0
	_	History of Plymouth & Massachusetts (multilevel)	2.5	-	_	French 3 Honors	5.0
	-	International Relations (multilevel)	2.5		-	French 3 CP1	5.0
	-	Criminal Justice (multilevel)	2.5		-	French 4 Honors	5.0
	_	Psychology (multilevel)	2.5		-	French 4 CP1	5.0
	-	Sociology (multilevel)	2.5		FRL0052	French 5 Honors	5.0
	-	US Conflicts from 1950 to Present (multilevel)	2.5		FRL0053	French 5 CP1	5.0
	SOC2083	Sports in American Society (multilevel)	2.5		FRL0061	French AP	5.0
	SOC2123	Citizenship & Civic Engagement (multilevel)	2.5		FRL4023	French for Travel	2.5
	SOC2153	Irish History (multilevel)	2.5		FRL1013	Spanish 1 CP1	5.0
	SOC2163	The Civil War (multilevel)	2.5		FRL1022	Spanish 2 Honors	5.0
	SOC2173	Conspiracy Theory CP1	2.5		FRL1023	Spanish 2 CP1	5.0
	-			·-	FRL1032	Spanish 3 Honors	5.0
REC/RQST:	_	<u>MATHEMATICS</u>	CR		FRL1033	Spanish 3 CP1	5.0
	MAT0091	Calculus AB AP	5.0		FRL1042	Spanish 4 Honors	5.0
	MAT0111	Calculus BC AP	5.0		FRL1043	Spanish 4 CP1	5.0
	MAT0092	Calculus Honors	5.0	·-	FRL1052	Spanish 5 Honors	5.0
	MAT1021	Statistics AP	5.0		FRL1053	Spanish 5 CP1	5.0
			5.0		FRL1061	Spanish AP	5.0
	-	Pre-Calculus Honors	0.0		- 		2.5
	MAT0082	Pre-Calculus Honors Pre-Calculus CP1	5.0		FRL4033	Spanish for Travel CP1	
	MAT0082 MAT0083				-	Spanish for Travel CP1 Spanish for Students w/ Oral Proficiency	5.0
	MAT0082 MAT0083 MAT1012	Pre-Calculus CP1	5.0		-		5.0
	MAT0082 MAT0083 MAT1012 MAT1033	Pre-Calculus CP1 Discrete Math Honors	5.0 5.0	REC/RQST:	FRL1073		5.0 <u>CR</u>
	MAT0082 MAT0083 MAT1012 MAT1033 MAT1044	Pre-Calculus CP1 Discrete Math Honors Advanced Algebra with Trigonometry CP1	5.0 5.0 5.0	REC/RQST:	FRL1073	Spanish for Students w/ Oral Proficiency	
	MAT0082 MAT0083 MAT1012 MAT1033 MAT1044 MAT1053	Pre-Calculus CP1 Discrete Math Honors Advanced Algebra with Trigonometry CP1 Topics of Advanced Math CP2	5.0 5.0 5.0 5.0	REC/RQST:	FRL1073 PEH1054	Spanish for Students w/ Oral Proficiency  PHYSCIAL EDUCATION	<u>CR</u>
	MAT0082 MAT0083 MAT1012 MAT1033 MAT1044 MAT1053	Pre-Calculus CP1 Discrete Math Honors Advanced Algebra with Trigonometry CP1 Topics of Advanced Math CP2 Statistics and Probability CP1	5.0 5.0 5.0 5.0 5.0	REC/RQST:	FRL1073 PEH1054 PEH1104	Spanish for Students w/ Oral Proficiency  PHYSCIAL EDUCATION  Physical Education Grade 10-12	<u>CR</u> 2.5

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REC/RQST:		<u>ART</u>	CR	REC/RQST		COLLEGE, CAREER & TECH EDUCATION	<u>CR</u>
	VPA1014	Introduction to Art	2.5		VTE0313	Allied Health Fieldwork (multilevel)	5.0
	VPA1024	Art II: Survey (prereq)	2.5		VTE0353	Allied Health Internship	credits may vary
	VPA1034	Introduction to Ceramics	2.5		VTE2853	Engineering Technology 12 Related Theory (multilevel)	5.0
	VPA1044	Intro to Digital Photography & Graphic Design	2.5		VTE2813	Engineering Technology 12 (multilelvel)	5.0
	VPA1054	Introduction to Film Production	2.5		VTE2931	Engineering Technology Internship	credits may vary
	VPA2013	Drawing & Printmaking (prereq)	2.5		VTE5313	Facilities Management 12	10.0
	VPA2023	Painting & Illustration (prereq)	2.5		VTE5413	Facilities Management Internship	credits may vary
	VPA2033	Ceramics II (prereq)	2.5		VTE6713	Marketing Education 12 Related Theory (multilevel)	5.0
	VPA2043	Sculpture (prereq)	2.5		VTE6753	Marketing DECA Shop Honors	5.0
	VPA2063	Film Production II (prereq)	2.5		VTE6803	Marketing Internship/Cooperative Education	credits may vary
	VPA2053	Digital Photography & Graphic Design II (prereq)	2.5				
	VPA3063	Art and the Community (prereq)	2.5	REC/RQST	<u> </u>	ADDITIONAL OFFERINGS	<u>CR</u>
	VPA3012	Portfolio Preparation (prereq)	5.0		SLC0054	Senior Project	5.0
	VPA3031	Studio Art AP (prereq)	5.0		SLC0114	*Academic Skills (Fall)	2.5
	VPA3041	3D Studio Art AP (prereq)	5.0		SLC0124	*Academic Skills (Spring)	2.5
REC/RQST:		MUSIC	CR	*Denartme	nt Recommen	ndation Only - takes precedence over electives	
	•	Concert Band	5.0	2 opanino		tance procedures over ciccures	
	-	Wind Ensemble (prereq)	5.0				
	-	String Orchestra (prereq)	5.0				
	=	Advanced String Ensemble Honors (prereq)	5.0				
	_	Percussion Ensemble CP1	5.0	Places ::-	a tha haw b = 1	our to indicate air alternates. Places note that -tirdti-	do not
	VPA1713		5.0			ow to indicate six alternates. Please note that students st choice of electives. Priority is given by grade level an	
	-	Mixed Choir (prereq)	5.0	honored b	ased on cou	rse availabiltiy within each student's cummulative reque	
	-	Treble Choir (prereq)	5.0	aiternates	are provided	l, students will be scheduled in any available course.	
	VPA2514	Class Piano 1	2.5				
	VPA2524	Class Piano 2 (prereq)	2.5		ALTI	ERNATE COURSE SELECTION	
	VPA2534	Class Guitar 1	2.5		Course #	Course Name	1
	VPA2544	Class Guitar 2 (prereq)	2.5	EX.	VPA1014	Introduction to Art	
	VPA2554	Intro to Performing Arts Technology (prereq)	2.5	1			
	VPA3563	Advanced Music Technology (prereq)	2.5	2			
	VPA3513	Music Theory 1 (prereq)	2.5	3			
	VPA3522	Music Theory 2 (prereq)	2.5	4			
	VPA3531	Music Theory AP (prereq)	5.0	5			
	VPA4524	Introduction to Theatre	2.5	6			
	VPA4553	Theatre II CP1 (prereq)	2.5				
REC/RQST:	:	TECHNOLOGY EDUCATION	CR				
	TEC0014	Office Technology	2.5				
	=	Introduction to Web Page Design	2.5	Student Sig	gnature		Date
	TEC0043	Web Page Design II CP1 (prereq)	2.5	·			
	_	Basics of Computer Science CP1 (prereq)	2.5				
_					4		Date
	TEC0151	Computer Science Principles AP (prereq)	5.0	Parent Sig	nature		Date
	_	Computer Science Principles AP (prereq) Game Design	5.0 2.5	Parent Sig	nature		Dato
	TEC0124			Parent Sig	nature		Duto
	TEC0124 TEC0094	Game Design	2.5	Parent Sig	nature		Build
	TEC0124 TEC0094 TEC0103	Game Design Intro to Gaming (prereq)	2.5 2.5	Parent Sig	nature		Duto
	TEC0124 TEC0094 TEC0103 TEC0183	Game Design Intro to Gaming (prereq) Gaming 2 CP1 (prereq)	2.5 2.5 2.5	Parent Sigi	nature		Bulo
	TEC0124 TEC0094 TEC0103 TEC0183 TEC0054	Game Design Intro to Gaming (prereq) Gaming 2 CP1 (prereq) Unity 3D Programming CP1 (prereq)	2.5 2.5 2.5 2.5	Parent Sig	nature		Dulo
	TEC0124 TEC0094 TEC0103 TEC0183 TEC0054 TEC0063	Game Design Intro to Gaming (prereq) Gaming 2 CP1 (prereq) Unity 3D Programming CP1 (prereq) Intro to Animation/3D Modeling (prereq)	<ul><li>2.5</li><li>2.5</li><li>2.5</li><li>2.5</li><li>2.5</li></ul>	Parent Sigi	nature		Date
	TEC0124 TEC0094 TEC0103 TEC0183 TEC0054 TEC0063 TEC0143	Game Design Intro to Gaming (prereq) Gaming 2 CP1 (prereq) Unity 3D Programming CP1 (prereq) Intro to Animation/3D Modeling (prereq) Animation/3D Modeling 2 CP1 (prereq)	2.5 2.5 2.5 2.5 2.5 2.5	Parent Sig	nature		Date
	TEC0124 TEC0094 TEC0103 TEC0183 TEC0054 TEC0063 TEC0143 TEC0134	Game Design Intro to Gaming (prereq) Gaming 2 CP1 (prereq) Unity 3D Programming CP1 (prereq) Intro to Animation/3D Modeling (prereq) Animation/3D Modeling 2 CP1 (prereq) Game Production and Marketing CP1 (prereq)	2.5 2.5 2.5 2.5 2.5 2.5 2.5 2.5	Parent Sig	nature		Date
	TEC0124 TEC0094 TEC0103 TEC0183 TEC0054 TEC0063 TEC0143 TEC0134 VTE1914	Game Design Intro to Gaming (prereq) Gaming 2 CP1 (prereq) Unity 3D Programming CP1 (prereq) Intro to Animation/3D Modeling (prereq) Animation/3D Modeling 2 CP1 (prereq) Game Production and Marketing CP1 (prereq) Mobile Game Design (prereq)	2.5 2.5 2.5 2.5 2.5 2.5 2.5 2.5 2.5	Parent Sig	nature		Date
	TEC0124 TEC0094 TEC0103 TEC0183 TEC0054 TEC0063 TEC0143 TEC0134 VTE1914 VTE1924	Game Design Intro to Gaming (prereq) Gaming 2 CP1 (prereq) Unity 3D Programming CP1 (prereq) Intro to Animation/3D Modeling (prereq) Animation/3D Modeling 2 CP1 (prereq) Game Production and Marketing CP1 (prereq) Mobile Game Design (prereq) Wood Design Technology 1	2.5 2.5 2.5 2.5 2.5 2.5 2.5 2.5 2.5 2.5	Parent Sig	nature		Date
	TEC0124 TEC0094 TEC0103 TEC0183 TEC0054 TEC0063 TEC0143 TEC0134 VTE1914 VTE1924 VTE1934	Game Design Intro to Gaming (prereq) Gaming 2 CP1 (prereq) Unity 3D Programming CP1 (prereq) Intro to Animation/3D Modeling (prereq) Animation/3D Modeling 2 CP1 (prereq) Game Production and Marketing CP1 (prereq) Mobile Game Design (prereq) Wood Design Technology 1 Wood Design Technology 2 (prereq)	2.5 2.5 2.5 2.5 2.5 2.5 2.5 2.5 2.5 2.5	Parent Sig	nature		Date
	TEC0124 TEC0094 TEC0103 TEC0183 TEC0183 TEC0054 TEC0063 TEC0143 TEC0134 VTE1914 VTE1924 VTE1934 VTE6854	Game Design Intro to Gaming (prereq) Gaming 2 CP1 (prereq) Unity 3D Programming CP1 (prereq) Intro to Animation/3D Modeling (prereq) Animation/3D Modeling 2 CP1 (prereq) Game Production and Marketing CP1 (prereq) Mobile Game Design (prereq) Wood Design Technology 1 Wood Design Technology 2 (prereq) Wood Design Technology 3 (prereq)	2.5 2.5 2.5 2.5 2.5 2.5 2.5 2.5 2.5 2.5	Parent Sig	nature		Date
	TEC0124 TEC0094 TEC0103 TEC0183 TEC0054 TEC0063 TEC0143 TEC0134 VTE1914 VTE1924 VTE1934 VTE6854 VTE6864	Game Design Intro to Gaming (prereq) Gaming 2 CP1 (prereq) Unity 3D Programming CP1 (prereq) Intro to Animation/3D Modeling (prereq) Animation/3D Modeling 2 CP1 (prereq) Game Production and Marketing CP1 (prereq) Mobile Game Design (prereq) Wood Design Technology 1 Wood Design Technology 2 (prereq) Wood Design Technology 3 (prereq) Introduction to Marketing	2.5 2.5 2.5 2.5 2.5 2.5 2.5 2.5 2.5 2.5	Parent Sig	nature		Date
	TEC0124 TEC0094 TEC0103 TEC0183 TEC0054 TEC0063 TEC0143 TEC0134 VTE1914 VTE1924 VTE1934 VTE6854 VTE6864 VTE8514	Game Design Intro to Gaming (prereq) Gaming 2 CP1 (prereq) Unity 3D Programming CP1 (prereq) Intro to Animation/3D Modeling (prereq) Animation/3D Modeling 2 CP1 (prereq) Game Production and Marketing CP1 (prereq) Mobile Game Design (prereq) Wood Design Technology 1 Wood Design Technology 2 (prereq) Wood Design Technology 3 (prereq) Introduction to Marketing Retail Marketing	2.5 2.5 2.5 2.5 2.5 2.5 2.5 2.5 2.5 2.5	Parent Sig	ature		Julo
	TEC0124 TEC0094 TEC0103 TEC0183 TEC0183 TEC0063 TEC0143 TEC0134 VTE1914 VTE1924 VTE1934 VTE6854 VTE6864 VTE8514 VTE8524	Game Design Intro to Gaming (prereq) Gaming 2 CP1 (prereq) Unity 3D Programming CP1 (prereq) Intro to Animation/3D Modeling (prereq) Animation/3D Modeling 2 CP1 (prereq) Game Production and Marketing CP1 (prereq) Mobile Game Design (prereq) Wood Design Technology 1 Wood Design Technology 2 (prereq) Wood Design Technology 3 (prereq) Introduction to Marketing Retail Marketing Hospitality: Restaurant Management	2.5 2.5 2.5 2.5 2.5 2.5 2.5 2.5 2.5 2.5	Parent Sig	ature		Jule