Grades 9-12 Distance Learning Modules 7 & Module 8: Weeks of: May 18th - May 29th

Visual Arts Drawing & Design II, Modified from Unit3: Rendering in Color

Targeted Goals from Stage 1:

Product Creation: Effectively use a medium to communicate important information.

In this unit, students will experiment with rendering form in color.

Students will apply color theory to create artworks with an illusion of depth. (Artwork may be a study of a master work, drawn from observation or from a photographic reference.) Building on previous experience of basic color mixing, students will employ atmospheric perspective and color temperature to influence their work and create an illusion of depth.

Creating: through experimentation, practice, and persistence, demonstrate acquisition of skills and knowledge in a chosen art form.

Content Knowledge:

Composition: Design Methods: Formal, Informal, Grid -set, or Random)

Characteristics of chosen color media (e.g. colored pencil, pastel and or watercolor)

Color values can be used to model form. (spectral vs. tonal color)

Mark making can be used to emphasize form and add visual interest.

Vocabulary:

Color intensity, warm and cool - color temperature, spectral vs. tonal color, atmospheric perspective, simultaneous contrast **Skills:**

Orchestrating compositional elements to format their drawing.

Applying media (i.e.layering with colored pencil, watercolor techniques or blending pastels)

Manipulating color values (mid-tones, highlights and darks) to create a convincing illusion of depth.

Applying mark making to emphasize form. (directional marks to reinforce forms and or expressive ones for visual interest.)

Capacities: Design, Synthesizing, Product Creation and Perseverance.

Expectation:

Description of Task (s):	Resources and Materials:	Daily Checks (Return to Google Classroom or snapshots from a cell phone)
Monday:	Artists Materials will be made available to	Live Google Meet sessions:
Live Google Meet sessions:	students to pick up under the bridge at the	Project Introduction and demonstration.
Project Introduction and demonstration.	high school. (Pastels and toned Canson paper)	May 18 & May 25

Description of Task (s):	Resources and Materials:	Daily Checks (Return to Google Classroom or snapshots from a cell phone)
May 18 & May 25	Details on pick-up time will be posted in	
Assignment details and supportive materials will appear on Google Classroom.	Google Classroom and emailed to the students.	
Tuesday:	landscape Painting Tutorial: (link posted in Google Classroom)	
Wednesday: Students should watch the Alber's color lectures (very short clips) on the Albers Foundation web-site. The audio is a little difficult to follow but the video clips are highly instructive: color transparency and simultaneous contrast.	"Josef Albers was a German-born American artist and educator whose work, both in Europe and in the United States, formed the basis of modern art education programs of the twentieth century." Check-out the Albers Foundation (located in Bethany, CT) (link posted in Google Classroom) This link will bring you to the 4 clips on the logic and magic of color.	Students may upload work for formative feedback during the week.
Thursday:		
Live Google Meet sessions: Project check-in and instructional support. May 22. Students will upload a photo of their artwork to Google Classroom by May 29.	Color studies, through collage, created for a class in color and design at RISD (link posted in Google Classroom)	Live Google Meet sessions: Project check-in and instructional support. May 22. Students will upload a photo of their artwork to Google Classroom by May 29.

Project criteria for success: Students are expected to attend live sessions and view class materials. The final, pastel landscape drawing should be photographed and uploaded to Google Classroom by Friday afternoon May 29.