

SHOTS AND CAMERA ANGLES

Camera Composition



ESTABLISHING SHOT

a.k.a. Extreme Long Shot



LONG SHOT



FULL SHOT

Entire body in frame



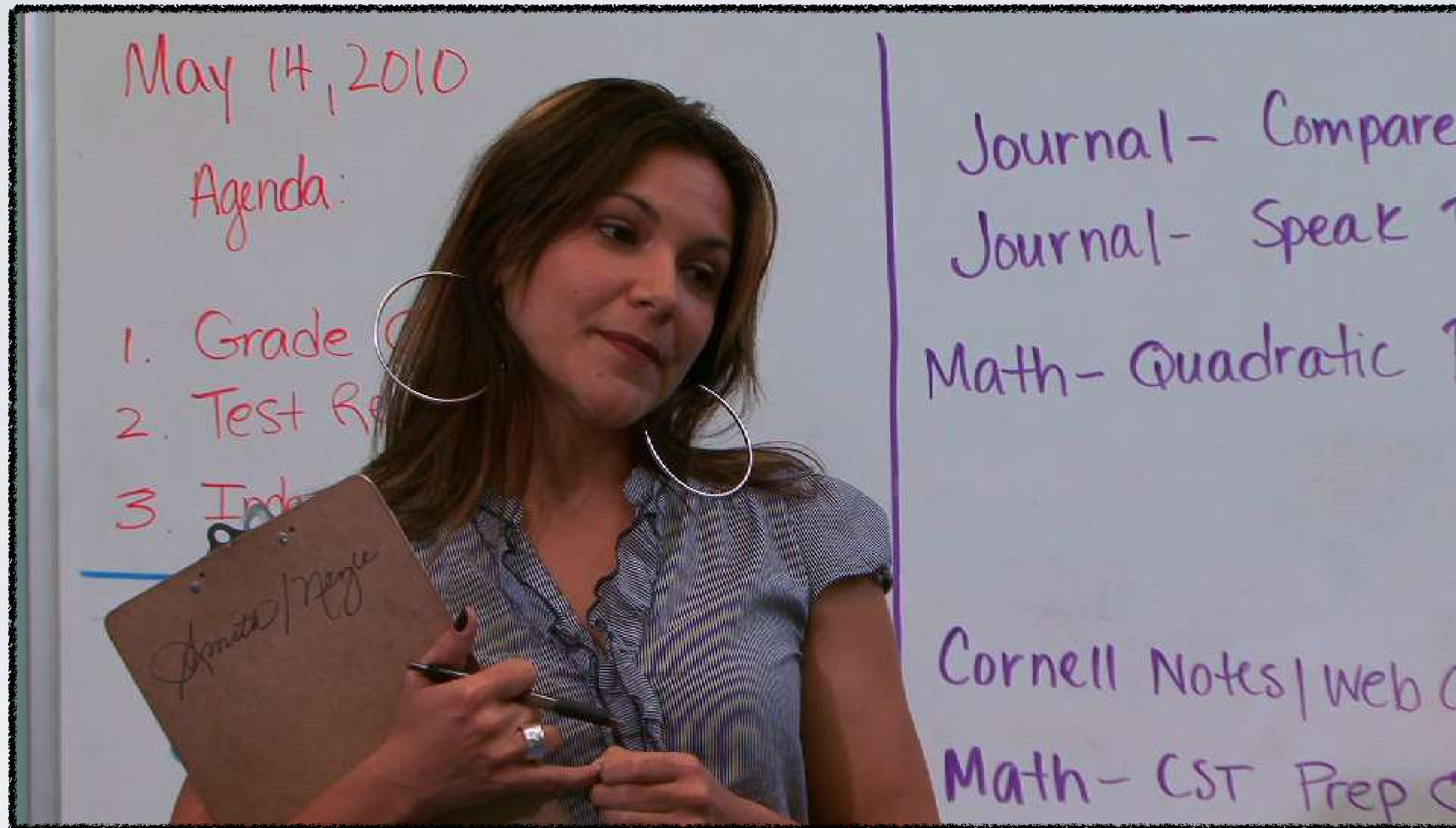
3/4 SHOT

3/4 of body in frame



MEDIUM SHOT

1/2 of body in frame



MEDIUM CLOSE UP

a.k.a. MCU



CLOSE UP

a.k.a. CU



EXTREME CLOSE UP

a.k.a. ECU



TWO SHOT

Two subjects in the frame



OVER THE SHOULDER

a.k.a. OTS

ANGLES



HIGH-ANGLE

From above, looking down



LOW-ANGLE

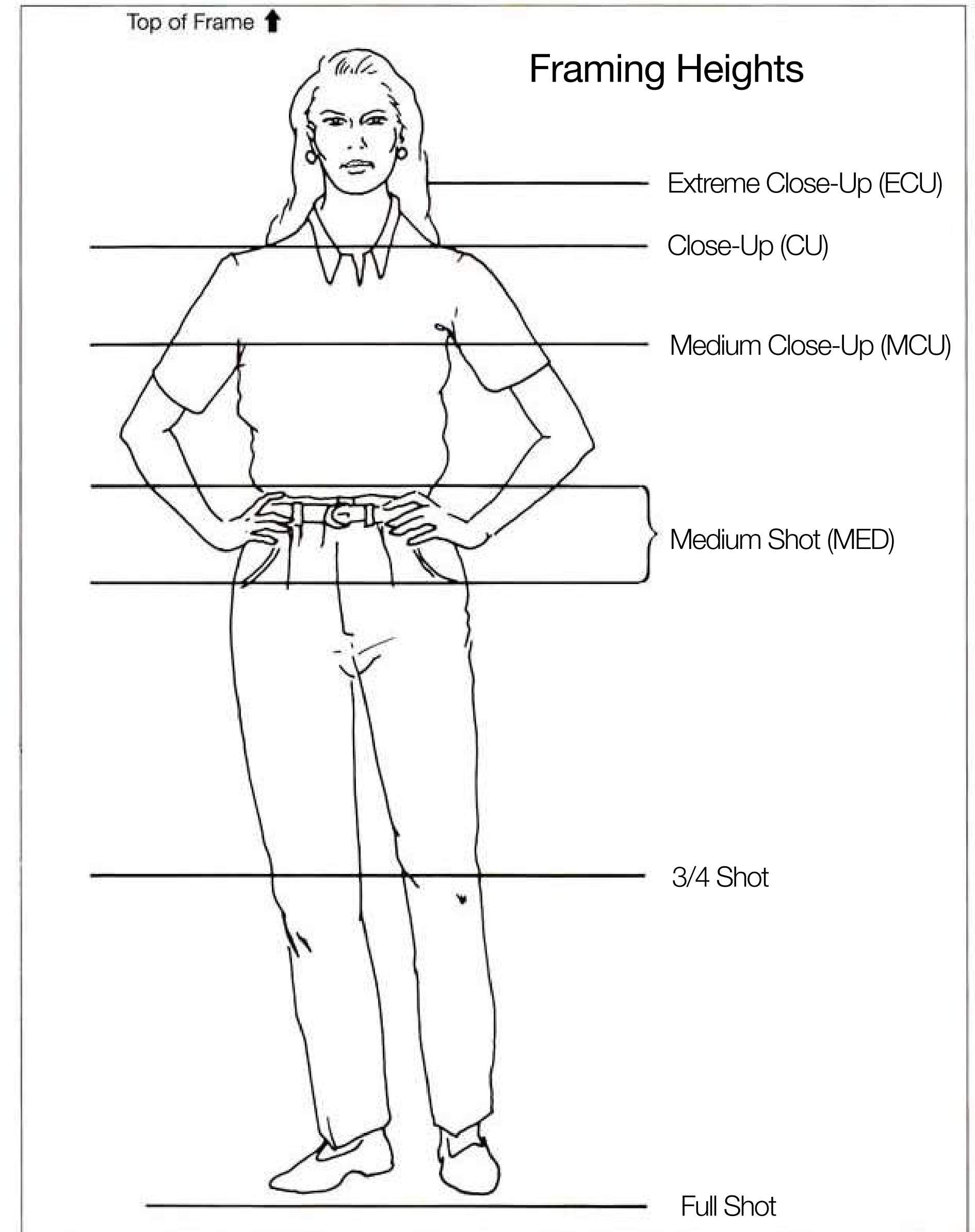
From below, looking up



OBLIQUE-ANGLE

a.k.a. Dutch angle - Tilted horizon

FRAMING HEIGHTS GUIDE



Basic Framing heights for the human figure.