## Warm Springs Middle School 6<sup>th</sup> Grade Binder Essentials 2021–2022

<u>Essentia</u>	<u>al Items</u>			
	1	Sturdy, 3-ring bi	inder (2 inches); <u>NO</u> fabric/zipper or accordion binders, please	
	1	100 Page Composition Book for Language Arts, college-ruled		
	<ul> <li>1 100 Page Composition Book for Social Studies, college-ruled</li> <li>1 150+ page spiral, 8.5" x 11" notebook for Math</li> </ul>			
	20	Heavy Duty She	y Sheet Protectors	
	<ul> <li>6-8 Colored Plastic Subject Dividers to separate each academic class; NO pockets, please</li> <li>4 Additional dividers, labeled 'Notes'</li> <li>1 Gallon size or larger plastic bag for library books, labeled with student name</li> <li>Plenty of college-ruled paper (replenish regularly)</li> <li>1 Agenda and Student ID (will be provided by WSMS)</li> <li>1 *BAND STUDENTS ONLY* Additional one-inch black binder</li> <li>1 *AVID STUDENTS ONLY* Additional composition book</li> </ul>			
	1	Zipper Pouch to store supplies (should be replenished regularly and brought daily)		
	Including the following items:		llowing items:	
			Dry Erase Markers and Eraser, needed for math class	
			Pencils (6 or more)	
			Pens (multiple colors)	
			Highlighters (multiple colors)	
			Mini Pencil Sharpener	
			Sticky notes (size: 3x3)	
			Colored Pencils, Markers, or Crayons	
			Page Hole Reinforcement Labels	
			Earbuds/Headphones (necessary for computer use)	
			Glue Sticks, Ruler, Scissors	
	Binder	r Order	Binder "Rules"	
1.	Language Arts		Work must be three-hole punched, dated and placed in order behind sourcest subject or notes divides.	
2	Social Studies		correct subject or notes divider	

	Binder Order	<u>Binder "Rules"</u>
1.	Language Arts	<ul> <li>Work must be three-hole punched, dated and placed in order behind the correct subject or notes divider</li> </ul>
2	Social Studies	<ul> <li>Do not clip notebooks or agendas into the binder</li> <li>No papers in the binder pockets</li> <li>Limit two pages per sheet protector</li> </ul>
3.	Math	
4	Science	
5	Elective(s)	
6	PE	