Unit 5 Module 1 Session 6

Game Store Story Problems, Part 3

Problems & Investigations-Recording Our Strategies & Solutions

Getting Ready-

- ™ T11 Game Store Problem 5
- ™ T12 Work Place Guide 5A Solving Game Store Problems
- ™ T13 5A Solving Game Store Problems
- SB 150 Solving Game Store Problems
- SB 151 Work Place Instructions 5A Solving Game Store Problems
- Colored tiles
- Red linear pieces
- Base ten pieces
- chart paper • markers

Vocabulary

Divide

Equation

Expression

Multiply

Reasonable Answer

Estimate

- Interpret products of whole numbers; write story problems or describe problem situations to match a multiplication expression or equation
- Interpret quotients of whole numbers; write story problems or describe problem situations to match a division expression or equation
- Solve multiplication and division story problems with products to 100 involving situations of equal groups and measurement quantities
- Solve division problems by finding an unknown factor

WORKBOOK PAGE 150 PLEASE

Explain why making an estimate might be a useful way to begin thinking about a problem.

Solving Game Store Problems

I am solving _____'s problem.

I estimate a reasonable answer will be: (circle one)

less than 10	10	20	30	40	50	60	70	80	90	100	greater than 100

The problem I am trying to figure out is:

Here's my equation:

This is my work:

Kate went to the game store with her dad. They needed to replace game markers for their board games at home. There were 7 small bags at the register with 8 game markers in each. If they bought 3 bags, how many markers would they have in all?

Circle your estimate on page 150

Finish the page and then we will share.

Solving Game Store Problems

I am solving _____'s problem.

I estimate a reasonable answer will be: (circle one)

less than 10	10	20	30	40	50	60	70	80	90	100	greater than 100

The problem I am trying to figure out is:

Here's my equation:

This is my work:

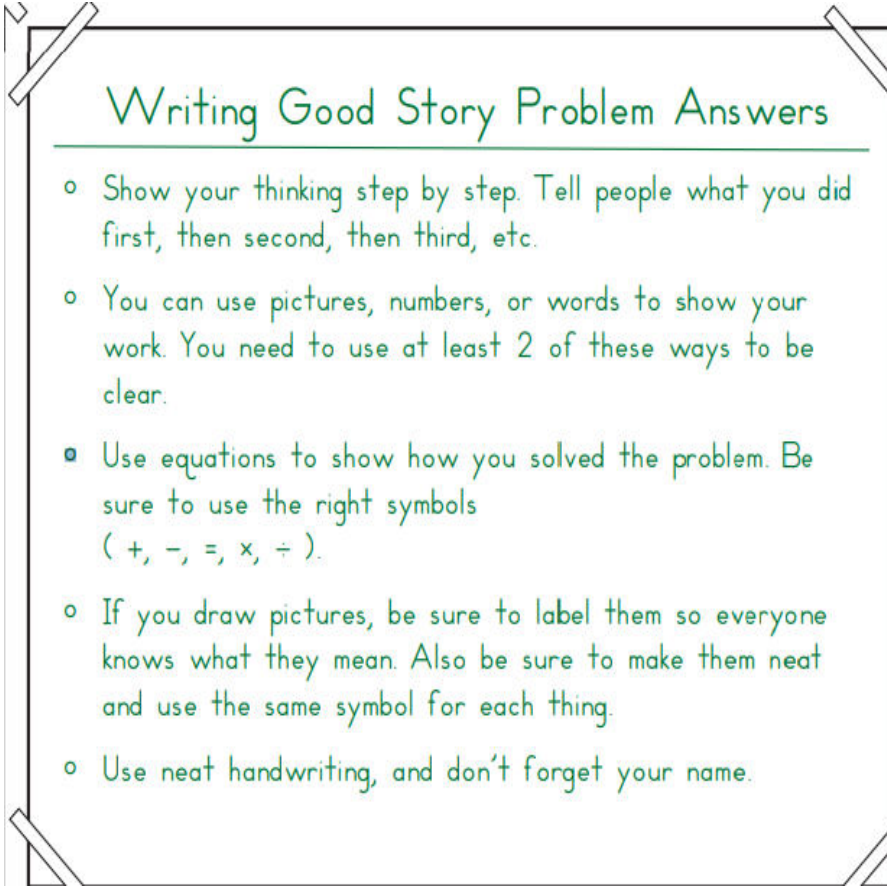
Work Places

Introduce 5A Solving Game Sore Problems

™ T12 Work Place Guide 5A Solving Game Store Problems

™ T13 5A Solving Game Store Problems

SB 151** Work Place Instructions 5A Solving Game Store Problems



Work Places

3D Round & Add Hundreds

4A Tic-Tac-Tock

4B Measurement Scavenger Hunt

4C Target One Thousand

4D Hexagon Spin & Fill

5A Solving Game Store Problems

Daily Practice

SB 152 Undersea Adventures