## Unit 5 Module 1 Session 4 Game Store Story Problems, Part 1

**Problems & Investigations-Introducing the Game Store**Getting Ready-

- ™ T6-T7 Game Store Problems 1 & 2
- Colored tiles (see Preparation)
- Red linear pieces (see Preparation)
- Magic Wall (see Preparation)
- Magnetic tiles (see Preparation)
- Base ten pieces
- Student math journals

#### VOCABULARY

Array

Column

Dimension

Divide

Equation

Expression

Group

Multiply

Row



- Interpret products of whole numbers; write story problems or describe problem situations to match a multiplication expression or equation
- Interpret quotients of whole numbers; write story problems or describe problem situations to match a division expression or equation
- Solve multiplication and division story problems with products to 100 involving situations of groups, arrays, and measurement quantities
- Solve division problems by finding an unknown factor

### JOURNALS PLEASE



What kinds of games do you think you would buy at this shop?

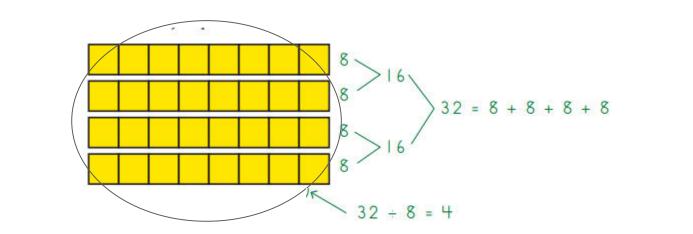
# Game Store Problems Today's Date

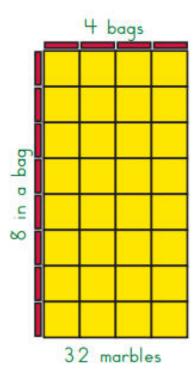


or words

Remove for question







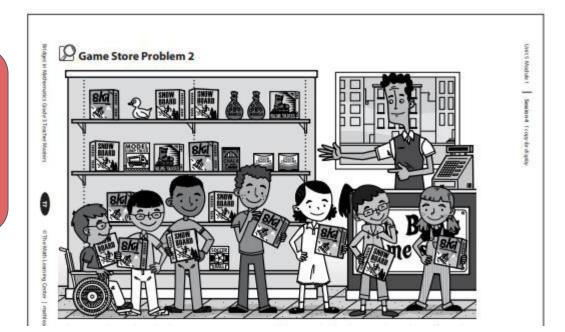
32 ÷ 8 = 4

32 marbles split into 8s gives you 4 bags

$$4 \times 8 = 32$$

4 bags of 8 marbles make 32

How about this one?



Solve this in your solve this in your journal using sketches journal using sketches

The Snowboard and Ski computer games will be available this Friday. Three friends want the Snowboard Game, and 4 friends want the Ski Game. The Snowboard Game costs \$11.00 and the Ski Game costs \$15.00. How much money will your friends spend in all?



## **Work Places**

3C Round Ball Hundreds

3D Round & Add Hundreds

4A Tic-Tac-Tock

4B Measurement Scavenger Hunt

4C Target One Thousand

4D Hexagon Spin & Fill

# Daily Practice

SB 148 Flowers, Shells, & Cards