Unit Circle Art Project

<u>Directions</u>: You are to create an artistic representation of The Unit Circle

- Using your choice of medium (if you think your medium is not school appropriate or would make Ms. Mansour frown, please get prior consent)
- Your display should include all the angles in degrees and radians. Please be sure to measure the angles with a protractor to ensure accuracy of your scale representation
- You must also include sine, cosine, and tangent values for EACH angle.
- Fewer points may be given if your object is already a circle or it appears you put forth very little effort.
- Be creative and have fun!
- You may receive bonus points for going "above and beyond"
- Projects are due Wednesday, April 26, 2017. No late projects will be accepted!!

Category	Points Possible	Points
Accuracy	10	
Neat /	5	
Organized /		
Legible Labeling		
Creativity /	10	
Uniqueness		
Evidence of	5	
Effort		

Total Points: ____ / 30

Unit Circle Art Project

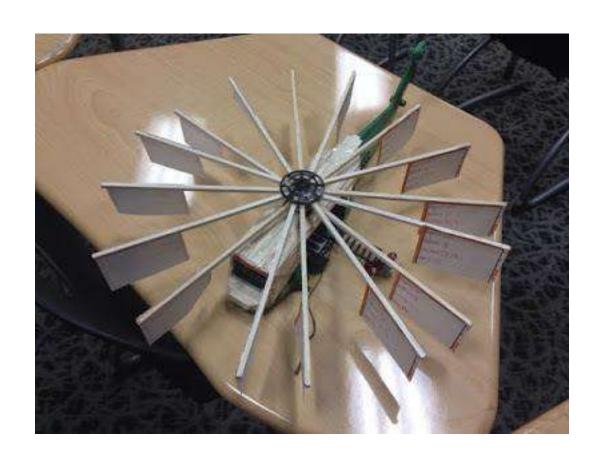
<u>Directions</u>: You are to create an artistic representation of The Unit Circle

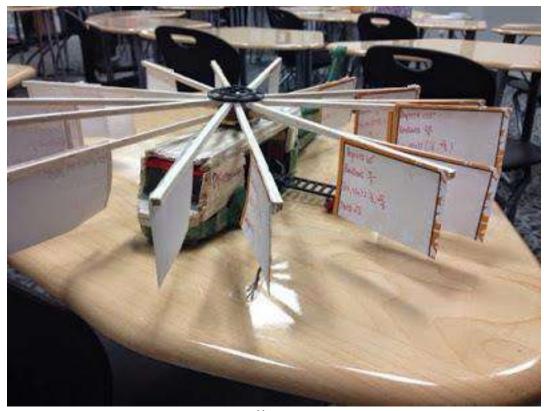
- Using your choice of medium (if you think your medium is not school appropriate or would make Ms. Mansour frown, please get prior consent)
- Your display should include all the angles in degrees and radians. Please be sure to measure the angles with a protractor to ensure accuracy of your scale representation
- You must also include sine, cosine, and tangent values for EACH angle.
- Fewer points may be given if your object is already a circle or it appears you put forth very little effort.
- Be creative and have fun!
- You may receive bonus points for going "above and beyond"
- Projects are due Wednesday, April 26, 2017. No late projects will be accepted!!

Category	Points Possible	Points
Accuracy	10	
Neat /	5	
Organized /		
Legible Labeling		
Creativity /	10	
Uniqueness		
Evidence of	5	
Effort		

Total	Points:		/ 30
-------	---------	--	------

Some Ideas:





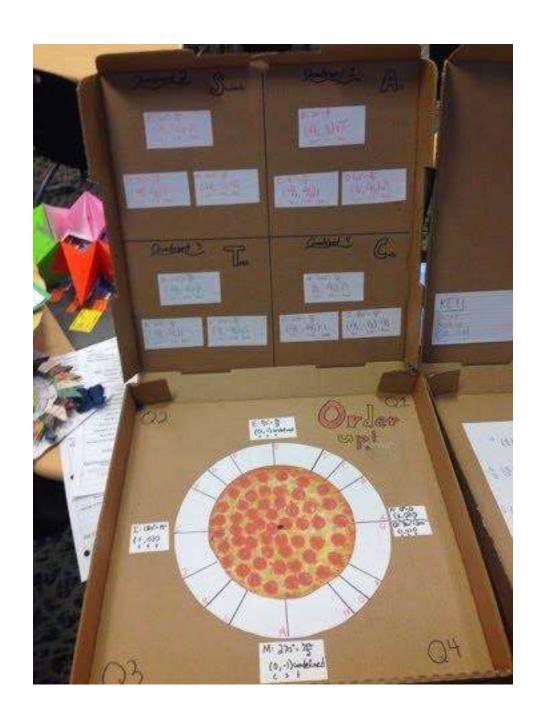
Helicopter

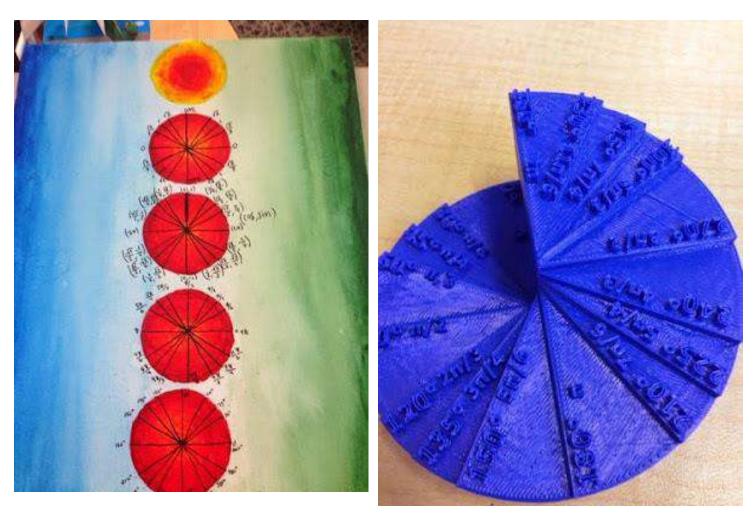


Hand Sewn



Origami Style!





Painted on canvas or 3 D Model