

**STOUGHTON HIGH
SCHOOL
ART DEPARTMENT**

Basic Art 2-D



Curriculum Outline:

Still Life

Figure Drawing

Tempera Painting

Color Theory

Perspective

Advertising

Printmaking



Still Life Unit



Perspective



Tempera Painting

Painting & Drawing

Prerequisite: Basic 2D

Curriculum Outline:

Chiaroscuro Pencil Rendering

Abstract Pastel Unit

Oil Stick Expressive Portrait

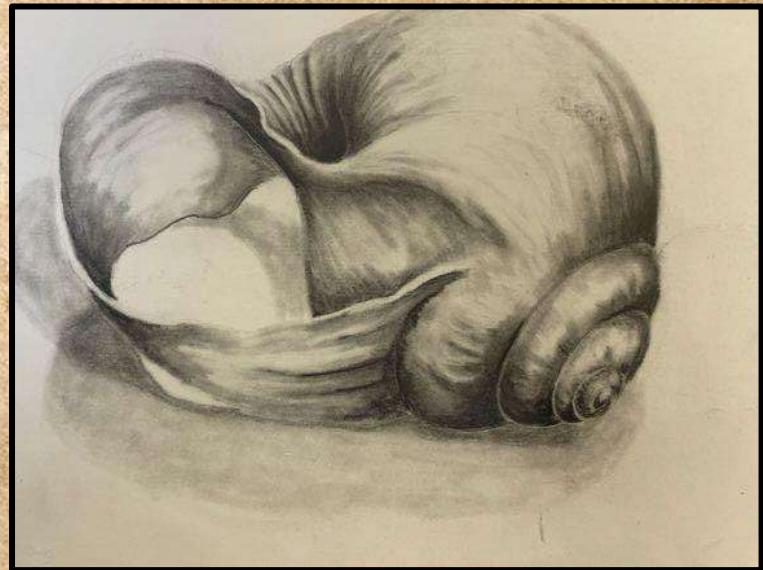
Copy of the Master Painting

Mixed Media Painting

Surrealism

Screen printing or Air brush

Chiaroscuro Pencil Unit





Abstract Pastel Unit



Oil Stick Expressionist Portrait



Mixed Media



Copy of the Master Painting

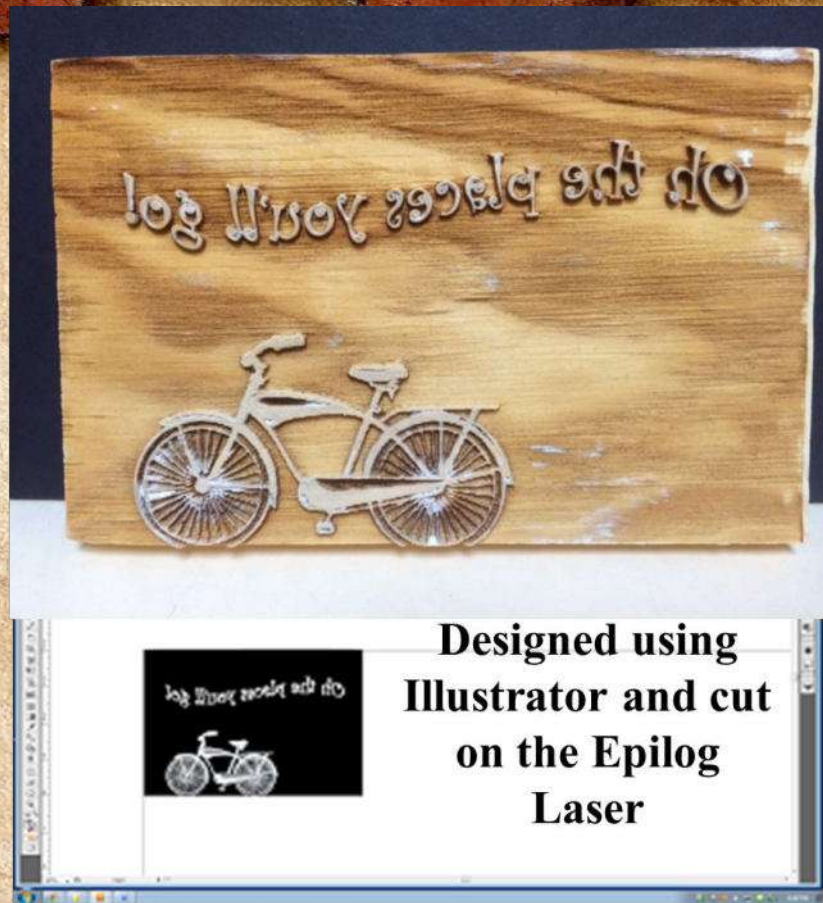
Printmaking

Prerequisite:
10th grade or
above





Traditional Woodcut



Designed using
Illustrator and cut
on the Epilog
Laser

Printmaking Techniques



Monoprint



Dry Point Etching-engraving
on Plexiglass



Printmaking Techniques



EMBOSSING



COLLAGRAPH

Printmaking Techniques using layers

Serigraphy (Screen Printing) Traditional & using Vinyl cutter



Artist Card Exchange



Advanced 2D

Prerequisite: Basic 2D &
Painting & Drawing

This class is designed for college bound students in the field of art or students who have a deep interest in developing their skills beyond personal enrichment. Students have a choice of media and supports for their art.

Oil on masonite

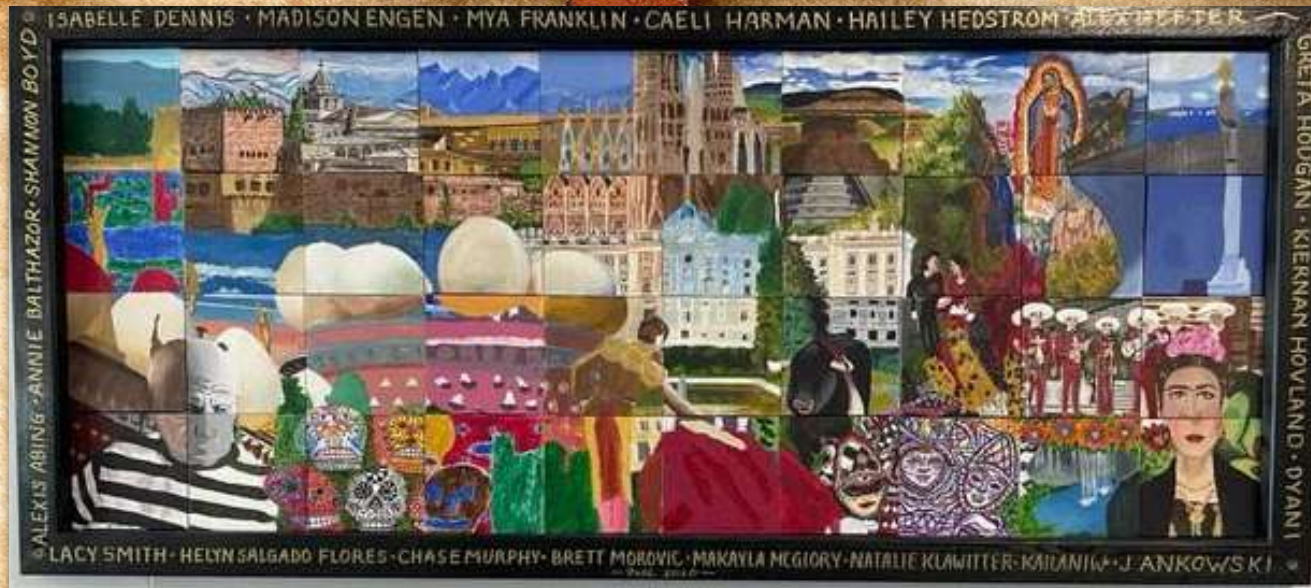




Acrylic on Canvas

Community Service Projects





Spanish Mural-Collaborative piece



Memory Project-Students create portraits as a cultural exchange

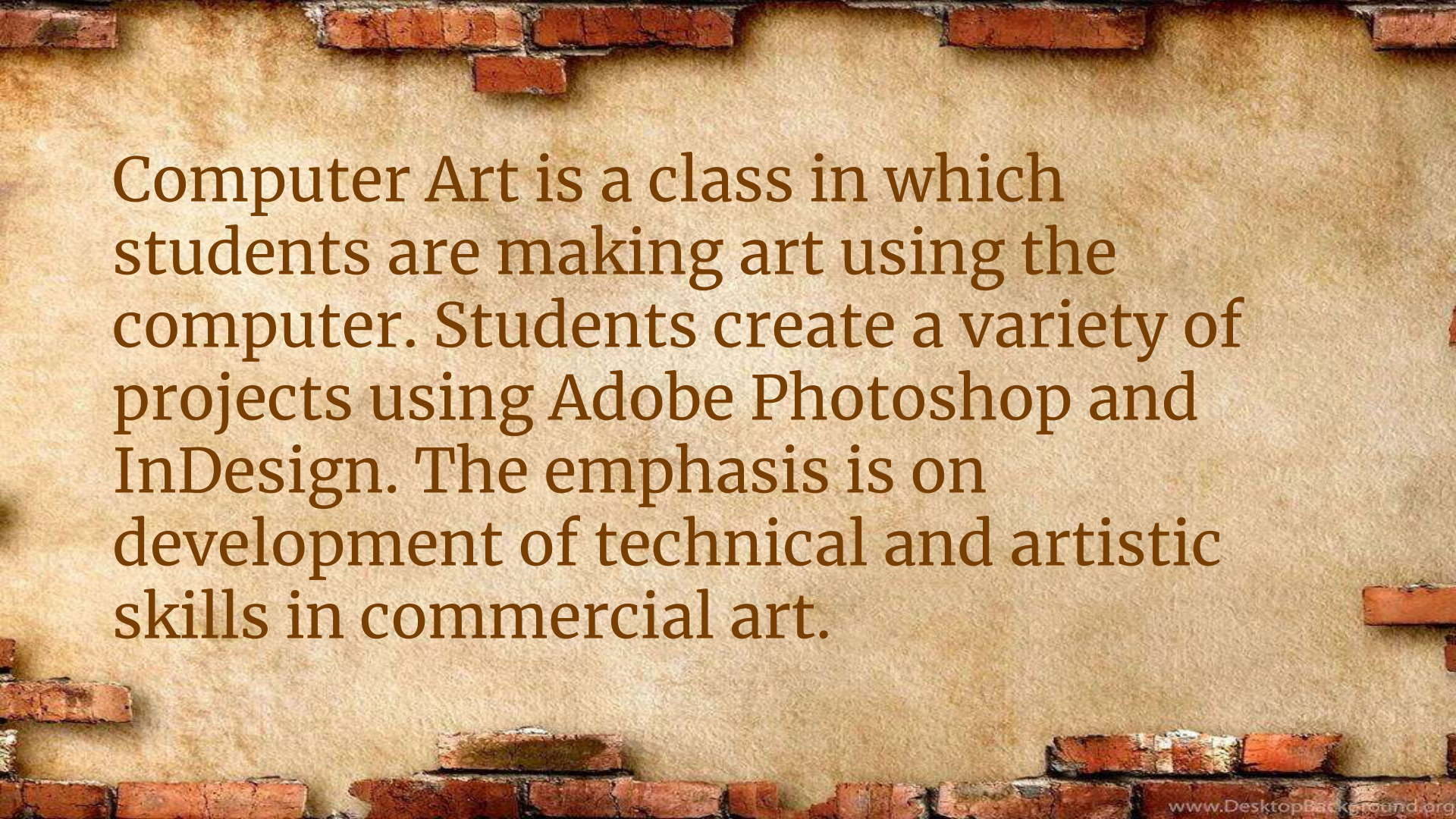


Advanced Art Show



Computer Art

Prerequisite: 10th
grade or above



Computer Art is a class in which students are making art using the computer. Students create a variety of projects using Adobe Photoshop and InDesign. The emphasis is on development of technical and artistic skills in commercial art.



Surrealism Photo Cut Paste

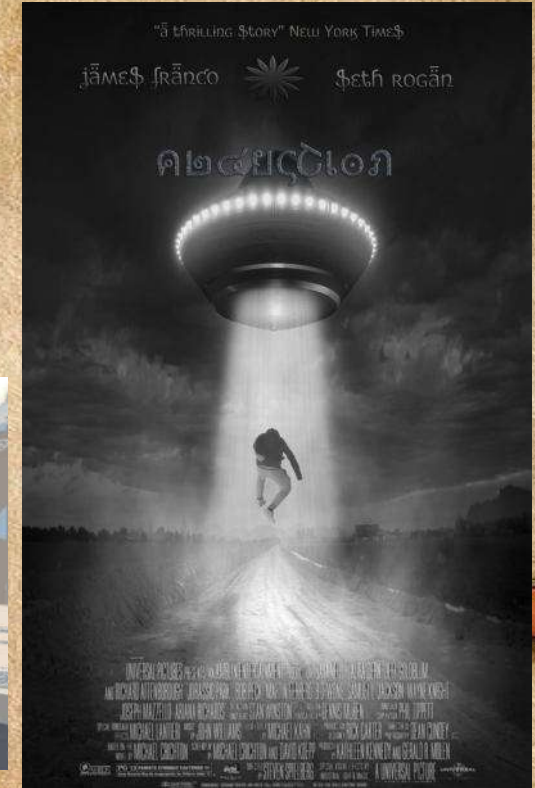


Advertising Art



Digital Painting

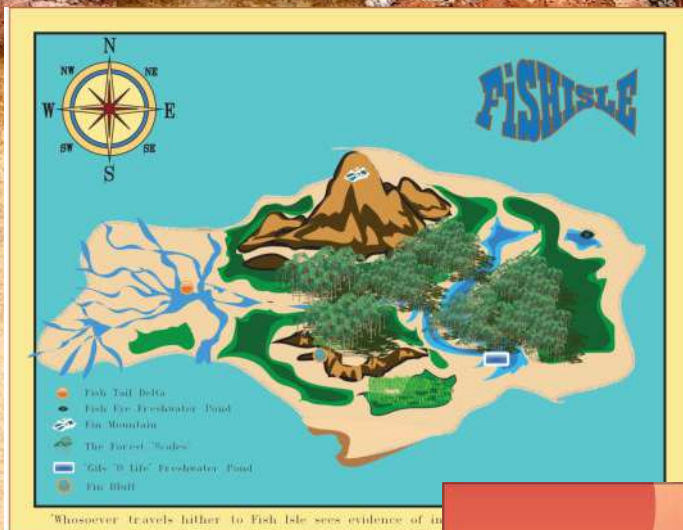
My Life as a Movie Poster



Computer Animation and Illustration

Prerequisite: 10th
grade or above

In this class you get a two for one special. The first half of the semester is all about the fundamentals of animation and will provide important steps to prepare you for a career in animation. You will be creating a stop motion and straight forward 2D animation. The second half of the semester focuses on Adobe Illustrator. This part of the course will provide you with technical and artistic fundamentals to prepare you for a career in digital illustration.



Map Illustration



Landscape with Characters



Stop Motion Animation



2D Animation

Photography

Prerequisite: 10th
grade or above

Digital Photography is a class that provides students with essential compositional and technical skills in photography and photo editing. Each student will have access to a Sony DCH300 camera to practice shooting in various modes. If a student has their own digital camera, they are welcome to use that for the class. Students will learn to edit using Adobe PhotoShop.



Leading Lines/Black and White



Framing/Custom Color

Bug's Eye View/Rule of Thirds





Basic Art 3-D

Curriculum Outline:

Paper Relief

Wire Sculpture

Plaster Carving

Color Theory

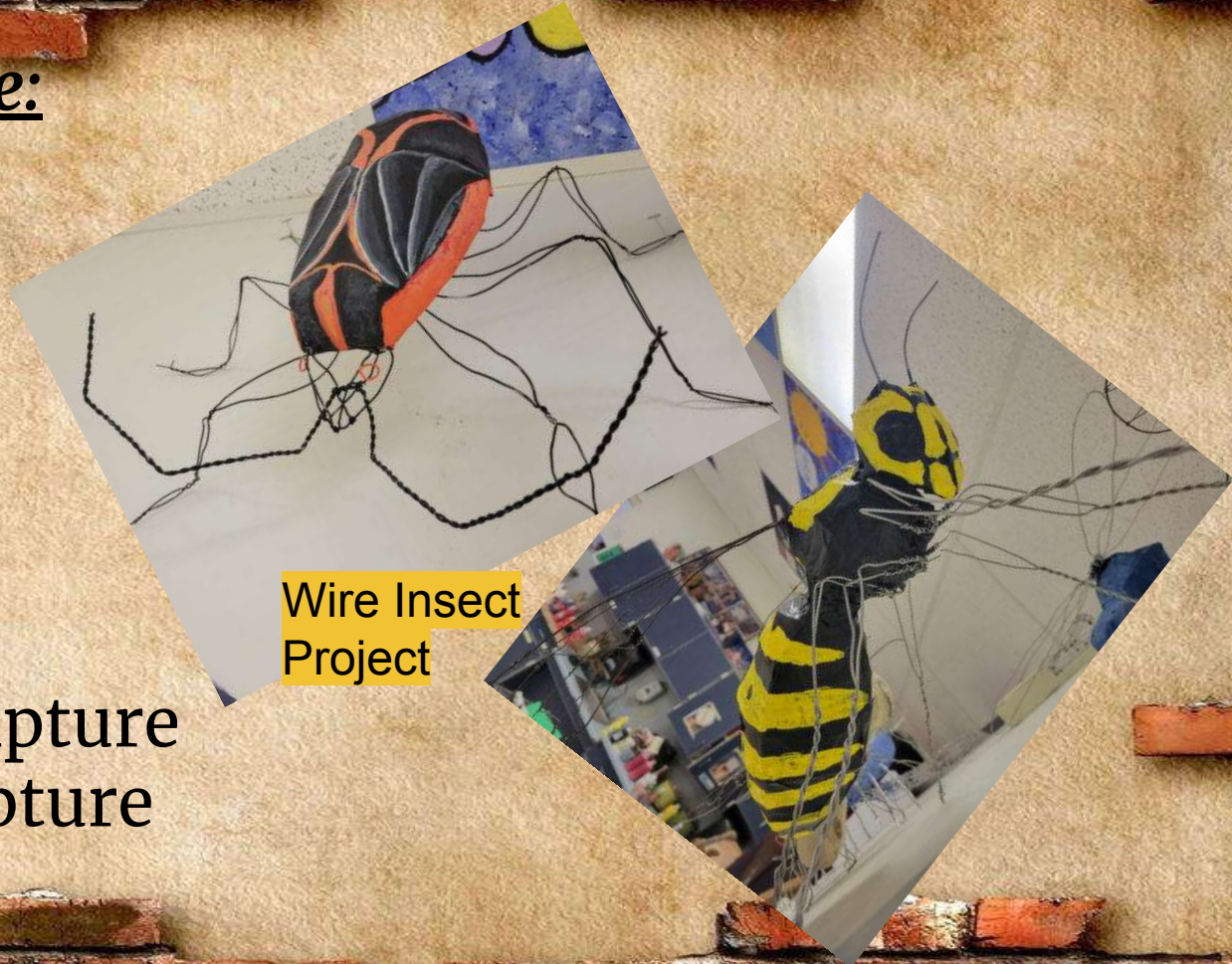
Cardboard Relief

Ceramics

Clay Animation

Plaster Hand Sculpture

Large group Sculpture



Wire Insect
Project



Plaster Hand Unit



Pop Art



Ceramics

Prerequisite: Basic 3D

Ceramics will start with some basic handbuilding skills then focus on wheel throwing.



Students will learn how to center, open and pull clay on the potters wheel.

Students will create forms like:

Mugs, bowls, plates, vases and lidded containers



Students will also learn to use glaze and better understand the phases of clay from start to finished pottery piece

Advanced Ceramics

Prerequisite: Basic 3D
& Ceramics

Advanced Ceramics is the next step after Basic Ceramics. Students in Advanced Ceramics will continue building more skills in ceramics ranging from new shapes and forms, glazes and other surface decoration techniques to 3D clay printing.



Students can take Advanced Ceramics multiple times. Each new Semester will build off the past semesters work .





3D
Clay
Printer



Raku Fired Pottery



Raku Kiln

Jewelry

Prerequisite: Basic 3D

Flatware Fabrications

- *Design techniques
- *Fabrication Techniques
with sheet metal:

- *Cutting
- *Filing
- *Soldering
- *Buffing





Working with Texture, wire and domes



Copper
enameling

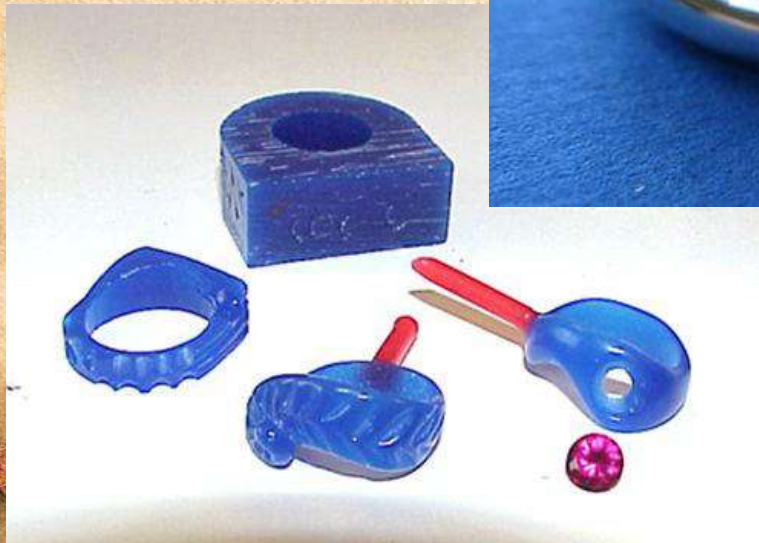


Rivet designs
and acid etching



Cabochon stone setting

Lost wax casting



Students need a 1/2 credit
of a fine art to meet
graduation requirement
Which class will you take?