Agenda

- Warm Up
- Checkup
 - Check, copies
- Tree diagrams
- Five Rules of Probability
 Check, Copies
- Exit Pass

Homework (AP) Pg.309-311 #39-42, 45(a,b), 57, 58, 60

> Homework (reg) Pg.416-417 #6.30, 6.36 Pg.423-424 #6.37, 6.39

25 min 20 min

5 min

Warm Up

Calculate the probability of each of these events:

- 1. Selecting a Jack from a standard card deck.
- 2. Rolling a *sum of 3* on two rolls of a fair 6-sided die.
- 3. Landing in the **blue** on Spinner A (see below).
- 4. Landing in the **blue** on Spinner B (see below).





5. What does it <u>mean</u> to say that the probability of winning the California Super Lottery is 1 in 18 million?

Absent tomorrow

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 - 2. Tell students to turn their desks into groups of 4, and work together to complete the worksheet.
 - 3. I've left you an answer key. Students should do the following, in this order, if they have trouble with a problem:
 - A. Work together to try to figure it out.
 - B. Ask if their answer is correct. (Example: "I got 60% for #4. Is that correct?"
 - C. Ask you what the correct answer is.
 - D. Ask to see the explanation on the answer key.
 - 4. At the end of class, **collect the worksheets** and tell students to return desks to their original position. Students should be in their seats until the bell rings.
 - There are 13 problems. Do #1-11, and *try* #12 and #13.
 - If you finish early, keep working on your "Five Rules of Probability" handout (from today).

Checkup time

Tree Diagrams

TREE – Example #1 of 2

- I flip a coin 3 times.
- What is the probability of getting at least two Heads?

Flips Up = H





TREE – Example #2 of 2

Bobby knows about 75% of the material of this unit, so on any given test question, he'll know the answer 75% of the time. And if he doesn't, he'll guess. The questions are multiple-choice, A-E.



Try it!

I roll a 4-sided die and flip two fair coins.

- 1. Make a tree of this situation.
- 2. What is the probability of getting a "1", a Heads, and a Tails? (order doesn't matter)



Try it again!

Athletes are often tested for use of performance-enhancing drugs. Drug tests aren't perfect – they sometimes say that an athlete took a banned substance when that isn't the case ("false positive"). Other times, the test concludes that the athlete is "clean" when they actually took a banned substance ("false negative"). For one commonly used drug test, the **probability of a false negative is 0.03**, and **the probability of a false positive is 0.09**. A random survey (World Anti-Doping Agency, 12/22/2008) of 21,849 professional athletes from 1968-2008 found that **0.49% of professional athletes use(d) banned substances**.

- 1. Make a tree diagram of this situation.
- 2. What is the probability that a randomly selected athlete will test positive for performance-enhancing drugs?



The Five Rules of Probability

#1: The "0-1" Rule

- "Any probability is a number between 0 and 1."
 - $-0 \rightarrow \underline{\text{never}}$ occurs
 - $-1 \rightarrow \underline{\text{always}}$ occurs
- **Door/**Window:
 - Door: An event with probability 0
 - Window: An event with probability 1

#2: The "100%" Rule

- "The sum of the probabilities of all possible outcomes must equal 1."
- Example:
 - If P(black/brown hair) = .91, and P(blonde hair) = .045, what is P(other colored hair)?
- Door. Solve for x:

Age group	18 to 23	24 to 29	30 to 39	40 or over
Probability	0.57	0.17	0.14	X

Window Solve for v.

Dinner	Steak	Chicken	Fish	Tofu
Probability	0.43	0.37	0.18	У

#3: The Complement Rule

- The probability that A does not occur is 1 P(A).
 - Written as A' or A^C
 - Called the "complement" of A
- Example:
 - If P(A) is the probability of rolling two dice and getting a sum of at least 4, what is P(A^c)?
- Door/Window. Assume a roll of 2 standard dice.
 - Door: P(A^c), if P(A) is the probability of a sum of at most 11
 - Window: $P(A^{C})$, if P(A) is a sum of 2 or 12.

Worksheet time

- Groups of 4.
- Do #1-6 on the back of your cheat-sheet.
- When the whole group is done, raise your hands.
- If you are correct, try #7-12.
- Use pencil.

#4: The Addition Rule

- A <u>or</u> B \rightarrow sum of probabilities, minus "overlap".
 - -P(A or B) = P(A) + P(B) P(A and B).
 - Written as P(AUB), the "union" of A and B
- Example:
 - What is the probability of drawing a Jack <u>or</u> a diamond from a standard deck?
- Door/Window. If you roll a standard die....
 - 1. Door: P(even number <u>or</u> 5) on standard die
 - 2. Window: P(even number <u>or</u> 4) on standard die
 - 3. Door: P(2 <u>or</u> 3) on standard die
 - 4. Window: P(2 on standard die <u>or</u> Heads on coin)

#5: The Multiplication Rule

- A <u>and</u> B \rightarrow product of probability of A and probability of B <u>given that A has happened</u>.
 - Written as $P(A \cap B) = P(A) \bullet P(B|A)$, "intersection" of A and B
 - If A and B are independent, the rule is $P(A \cap B) = P(A) \bullet P(B)$
- Example:
 - What is the probability of getting an Ace and then a Jack?
 - What is the probability of getting an Ace <u>and</u> a Jack?
- Door/Window. What's the probability?
 - 1. Door: rolling two dice and getting two 6's
 - 2. Window: flipping three Heads
 - 3. Door: drawing two cards, getting a Queen and a King
 - 4. Window: drawing two cards, getting the Ace of spades and then the two of hearts
 - 5. Challenge . Drawing two cards, getting a Queen and a heart.

#5 : Queen and Heart 0.0652You could get a Queen of Hearts on the first draw. OR You could get a non-Queen Heart, and then a Queen. OR You could get a non-Heart Queen, and then a Heart. OR You could get a bad card, and then a Queen of Hearts. $\frac{12}{52} \bullet \frac{4}{51} + \frac{3}{52} \bullet \frac{13}{51}$ 52^{-1} 52

Worksheet time

- Groups of 4.
- Do #7-12 on the back of your cheat-sheet.
- When the whole group is done, raise your hands.
- If you are correct, try #13-18 (conditional probability)
- Use pencil.

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Exit Pass

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1. If I pick a card, what is the probability that it is a Jack?

- 2. Let's say I get a Jack and set it aside. If I pick another card, what is the probability that it's a Queen?
- 3. Let's say I shuffle the cards back in and pick another card. What is the probability that it's a King?
- What does your answer to #3 mean?
 Do not use the word "probability," "chance", or "likelihood".