



Unit 2 Work Place Differentiation Chart

Guides for each of the Work Places listed below can be found in the Unit 2 teacher masters. Each Work Place Guide includes assessment and differentiation tips specific to the skills addressed in that particular game or activity. You can use this sheet to list students who need support or challenge with skills addressed in the Unit 2 Work Places and to jot notes about your instructional plans for those students.

Work Places	Skills	Students		Comments
		Support	Challenge	
2A Loops & Groups 2B Frog Jump Multiplication 2C Cover Up	Understanding Multiplication Interpret products of whole numbers (3.OA.1)			
2A Loops & Groups	Solving Multiplication Problems—Equal Groups Solve multiplication problems with products to 100 involving situations of equal groups (3.OA.3)			
2A Loops & Groups 2B Frog Jump Multiplication 2C Cover Up	Using Additive Strategies to Multiply Use and explain additive strategies such as repeated addition and skip-counting to demonstrate an understanding of multiplication (supports 3.OA)			
2C Cover Up 2D Doubles Help	Properties of Operations Apply properties of operations as strategies to multiply (3.OA.5)			
2D Doubles Help	Multiplication Fact Fluency Fluently multiply with products to 100 using strategies (3.OA.7)			
2B Frog Jump Multiplication 2C Cover Up	Multi-Digit Addition Use strategies based on place value, properties of operations, or the relationship between addition and subtraction to add fluently with sums to 1,000 (3.NBT.2)			
2C Cover Up	Connecting Multiplication and Area Represent the product of two numbers as the area of a rectangle with side lengths equal to those two numbers, and find the area of the rectangle by multiplying the side lengths (3.MD.7b)			
2C Cover Up	The Area Model Use the area model for multiplication to illustrate the distributive property (3.MD.7c)			