

TEKS Correlations for Grade 3 Work Places

Bridges Second Edition

Unit	Work Place	Mod/Session Introduced	TEKS Addressed
1	1A Make the Sum	M1–S5	3.4.A
	1B Target Twenty	M2–S2	3.4.A
	1C Blast Off to Space	M2–S3	3.4.A
	1D Subtraction Bingo	M2–S4	3.4.A, 3.5.A
	1E Carrot Grab	M3–S4	3.4.A
	1F Rabbit Tracks	M4–S1	3.4.A
	1G Target One Hundred	M4–S3	3.4.A
	1H Anything But Five	M4–S5	3.2.A
2	2A Loops & Groups	M1–S5	3.4.D, 3.4.E, 3.4.K
	2B Frog Jump Multiplication	M2–S3	3.4.A, 3.4.E
	2C Cover Up	M2–S5	3.4.A, 3.4.D, 3.4.E, 3.6.C
	2D Doubles Help	M3–S5	3.4.F
3	3A Round Ball Tens	M1–S2	3.4.B
	3B Round & Add Tens	M1–S3	3.4.A, 3.4.B
	3C Round Ball Hundreds	M1–S4	3.4.A
	3D Round & Add Hundreds	M3–S1	3.4.A, 3.4.B
4	4A Tic-Tac-Tock	M1–S2	2.9.G
	4B Measurement Scavenger Hunt	M2–S2	3.7.D, 3.7.E
	4C Target One Thousand	M2–S3	3.4.A
	4D Hexagon Spin & Fill	M3–S3	3.3.C, 3.3.D, 3.3.F, 3.3.G
5	5A Solving Game Store Problems	M1–S6	3.4.K
	5B Scout Them Out	M2–S2	3.4.F, 3.4.J
	5C Line 'Em Up	M3–S3	3.4.F, 3.4.K
	5D Division Capture	M3–S4	3.4.F, 3.4.J
6	6A Tangram Polygons	M1–S5	3.6.B
	6B Geoboard Polygons	M2–S2	3.6.B
	6C Guess My Quadrilateral	M3–S2	3.6.B
	6D Area or Perimeter	M3–S5	3.6.C, 3.7.B
7	7A Dozens of Eggs	M3–S5	3.3.A, 3.3.C, 3.3.F
	7B Racing Fractions	M4–S1	3.3.C, 3.3.D, 3.3.G
8	8A Weight Lifting	M1–S2	3.4.A
	8B Wacky Discus	M1–S2	3.6.C
	8C Speed Skating	M2–S1	3.1.B, 3.7.B, 3.7.C
	8D Curling	M2–S1	3.3.C, 3.3.D, 3.6.E