



Work Place Instructions 3A Round Ball Tens

Each pair of players needs:

- 1 Round Ball Tens Record Sheet to share
- 1 spinner overlay
- scratch paper

1 Player 1 spins each spinner and writes the two numbers on a sheet of scratch paper. If the arrow lands on the line, he spins again.

2 Player 1 decides which number to use in the tens place and which number to use in the ones place.

In the example below, 4 and 6 could be used to make 46 or 64.

- 46 rounds to 50
- 64 rounds to 60

In this example, 64 was chosen, so 64 was recorded in the basket marked 60.

Bridges in Mathematics Grade 3 Teacher Masters

3A Round Ball Tens Record Sheet

Unit 3 Module 1 | Session 2 1 copy for display and class set, plus more as needed, stored in the Work Place bin
 NAME _____
 DATE _____

Player 1

Player 2

64

3 Players continue taking turns spinning both spinners and deciding how to arrange the two numbers. If both baskets for the numbers spun already have numbers in them, players can write the number they choose next to one of the baskets.

4 The first player to get at least one number in each basket wins. If players run out of time, the player with numbers in the most baskets wins the game.

Game Variation

A Players can put only one number in or near a basket. If they cannot put either of their numbers in a basket, they lose their turn.

Bridges in Mathematics Grade 3

Student Book

76

Work Place Guides & Instructions **W27**

NAME _____

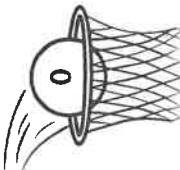
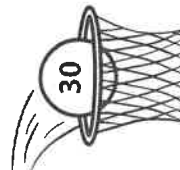
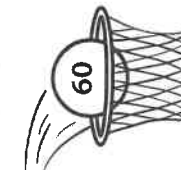
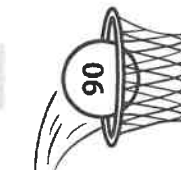
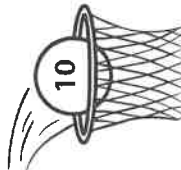
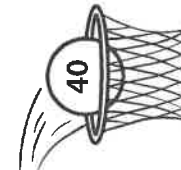
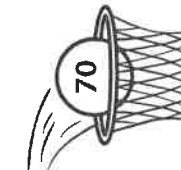
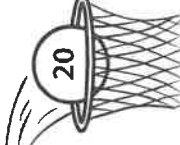

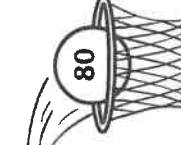
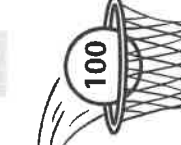
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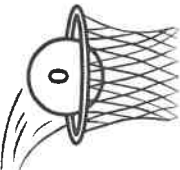
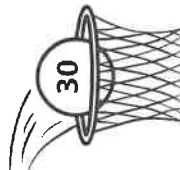
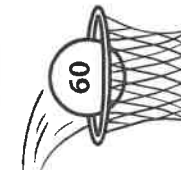
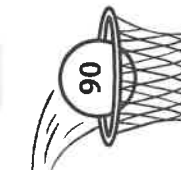
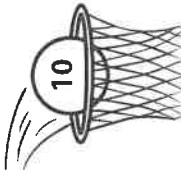
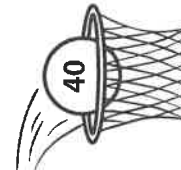
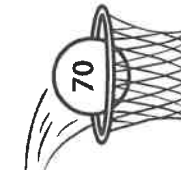

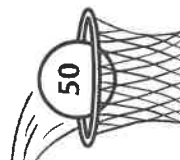
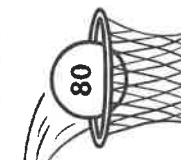
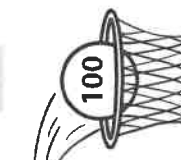
3A Round Ball Tens Record Sheet

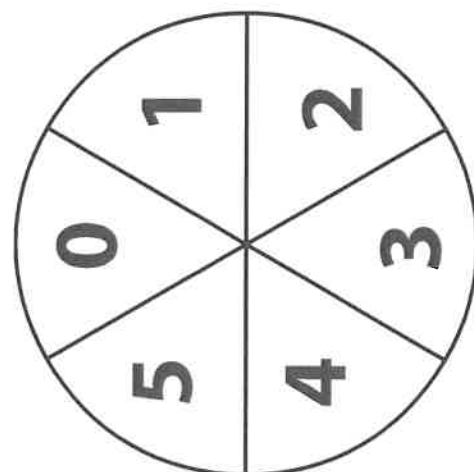
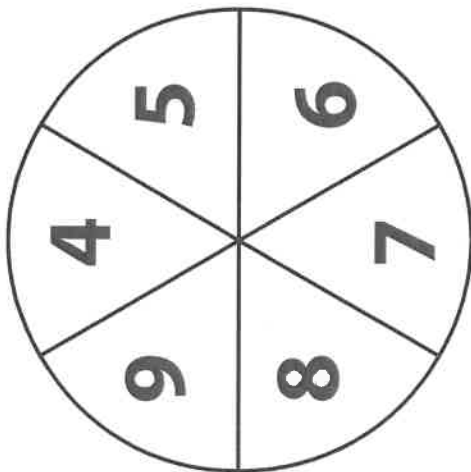


Player 1 _____

Player 2 _____



I spun a _____ and a _____.

number

number

I am going to use _____ in the tens

number

place and _____ in the ones place.

number

My number is _____.

number

I will round this number _____ to the nearest

up/down

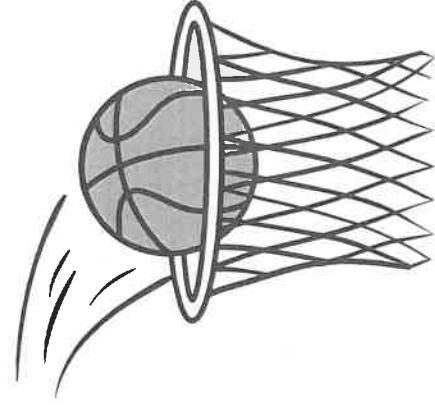
10 which is _____.

number

I will write this number under the

basketball hoop marked _____.

number



If I round my number to the nearest

ten, it could be _____ or _____.

number

number

I know this because _____

_____.

