Pittsburg Unified School District

Second Grade

Teaching Guide for Mathematics Core Curriculum: California Common Core Mathematics – Focus, Coherence, and Rigor



2015-2016

• Newly introduced standards are in **bold print**

• Standards with strikethroughs are not taught yet

<u>California Common Core Standards Booklet</u>

GRADE 2 MATH 2015-2016

GRADE 2 MATH California Mathematics Framework - Content and Practice Standards - Grades K-5

				Standards for Mat	hematical Practices			
	See Survival Kit for Explana	tion and Examples of Math	Practices and Questions to D	Develop Mathematical Thinki	ng			
Kinder	MP1: Make sense of problems and persevere in solving them.	MP2: Reason abstractly and quantitatively	MP3: Construct viable arguments and critique the reasoning of others.	MP4: Model with mathematics.	MP5: Use appropriate tools strategically	MP6: Attend to precision	MP7: Look for and make use of structure	MP8: Look for and express regularity in repeated reasoning
First	 Find meaning in problems Analyze, conjecture and plan colution 	 Make sense of quantities and their relationships in problems 	 Understand and use information to construct arguments 	Apply mathematics to problems in everyday life	 Consider the available tools when solving problems 	 Communicate precisely to others Use clear definitions state 	 Discern patterns and structures Can step back for an everyiew and shift 	 Notice if calculations are repeated and look both for general methods and
Second	and plan solutionpathwaysVerify answers	 Create coherent representations of problems 	 Make and explore the truth of conjectures 	• Identity quantities in a practical situation	 Are familiar with tools appropriate for grade or course 	the meaning of symbols and are careful about	• See complicated	In solving
Third	 Ask themselves the question: "Does this make sense?" 		 Justify conclusions and respond to arguments of 	 Interpret results in the context of the situation and reflect on whether the results make sense 	(pencil and paper, concrete models, ruler, protractor, calculator, spreadsheet,	 specifying units of measure and labeling axes Calculate accurately 	things as single objects or as being composed of several objects	problems, maintain oversight of the process while attending to detail
Fourth			others.	Modeling IS NOT: • "I do," "now you do" • Using manipulatives (that is MP5)	computer programs, digital content located on a website, and other technological	and efficiently		 Evaluate the reasonableness of their immediate results
Fifth				 A graph, equation, or function, you can use, but modeling is a process See Mathematics Framework: <u>Appendix D</u> <u>Mathematical Modeling</u> 	tools)			 Understand application of patterns and see the structure in similar situations.

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GRADE 2 MATH California Mathematics Framework - Content and Practice Standards - Grades K-5

	Mathematical Content Cluster Crosswalk									
	[m] = major cluster; [s] = supporting cluster; [a] = additional cluster (See Mathematics Framework for explanations – page 3)									
	Co	ounting and Cardinality (CC)		Operations and Algebraic Thinking (OA)					
Kinder	Know number names and the count sequence. [m]	Count to tell the number of objects. [m]	Compare numbers. [m]			Understand addition as putting together and adding to, and understand subtraction as taking apart and taking from. [m]				
First				Represent and solve problems involving addition and subtraction. [m]	Understand and apply properties of operations and the relationship between addition and subtraction. [m]	Add and subtract within 20. [m]	Work with addition and subtraction equations. [m]			
Second				Represent and solve problems involving addition and subtraction. [m]		Add and subtract within 20. [m]	Work with equal groups of objects to gain foundations for multiplication. [s]			
Third				Represent and solve problems involving multiplication and division. [m]	Understand properties of multiplication and the relationship between multiplication and division. [m]		Multiply and divide within 100. [m]	Solve problems involving the four operations, and identify and explain patterns in arithmetic. [m]		
Fourth							Gain familiarity with factors and multiples. [s]	Use the four operations with whole numbers to solve problems. [m] Generate and analyze patterns. [s]		
Fifth								Analyze patterns and relationships. [a]	Write and Interpret numerical expressions. [a]	

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GRADE 2 MATH California Mathematics Framework - Content and Practice Standards - Grades K-5

	Mathematical Content Cluster Crosswalk							
	[m] = major cluster; [s] = s	upporting cluster; [a] = addit	tional cluster (See Table 5 fo	or explanations)				
		Number and Operati	ons in Base Ten (NBT)			Number and Operat	ions – Fractions (NF)	
Kinder		Work with numbers 11- 19 to gain foundations for place value. [m]						
First	Extend the counting sequence. [m]	Understand place value. [m]	Use place value understanding and properties of operations to add and subtract. [m]					
Second		Understand place value. [m]	Use place value understanding and properties of operations to add and subtract. [m]					
Third			Use place value understanding and properties of operations to perform multi-digit arithmetic. [a]		Develop understanding of fractions as numbers. [m]			
Fourth		Generalize place value understanding for multi- digit whole numbers. [m]	Use place value understanding and properties of operations to perform multi-digit arithmetic. [m]		Extend understanding of fraction equivalence and ordering. [m]	Build fractions from unit fractions by applying and extending previous understandings of operations on whole numbers. [m]	Understand decimal notation for fractions, and compare decimal fractions. [m]	
Fifth		Understand the place value system. [m]		Perform operations with multi-digit whole numbers and with decimals to hundredths. [m]		Use equivalent fractions as a strategy to add and subtract fractions. [m]		Apply and extend previous understandings of multiplication and division to multiply and divide fractions. [m]

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GRADE 2 MATH California Mathematics Framework - Content Standards - Grades K-5

	Mathematical Content Cluster Crosswalk									
	[m] = major cluster	r; [s] = supporting cluster	; [a] = additional clu	uster (See Table 5 for	explanations)					
			Measure	ment and Data (MI))				Geometry (G)	
Kinder	Describe and compare measurement attributes [a]	Classify objects and count the number of objects in each category [s]					Identi shape circles rectar cubes and sp	fy and describe s (squares, s, triangles, gles, hexagons, , cones, cylinders, oheres) [a]	Analyze, compare, create, and compose shapes. [a]	
First	Measure lengths indirectly and by iterating length units. [m]		Tell and write time. [a]			Represent and interpret data. [s]			Reason with shapes and their attributes. [a]	
Second	Measure and estimate lengths in standard units. [m]		Work with time and money. [s]	Relate addition and subtraction to length. [m]		Represent and interpret data. [s]			Reason with shapes and their attributes. [a]	
Third	Solve problems involving measurement and estimation of intervals of time, liquid volumes, and masses of objects. [m]				Geometric measurement: understand concepts of area and relate area to multiplication and to addition. [m] Geometric measurement: recognize perimeter as an attribute of plane figures and distinguish between linear and area measures. [a]	Represent and interpret data. [s]			Reason with shapes and their attributes. [s]	
Fourth	Solve problems involving measurement and conversion of measurements from a larger unit to a smaller unit. [s]				Geometric measurement: understand concepts of angle and measure angles. [a]	Represent and interpret data. [s]			Draw and identify lines and angles, and classify shapes by properties of their lines and angles. [a]	
Fifth	Convert like measurement units within a given measurement system. [s]				Geometric measurement: understand concepts of volume and relate volume to multiplication and to addition. [m]	Represent and interpret data. [s]			Classify two- dimensional figures into categories based on their properties. [a]	Graph points on the coordinate plane to solve real-world and mathematical problems. [a]

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	GRADE 2 - Standards – Benchmark Assessment Map	Old	6	Bencl	nmar	k
	$X = Completely covered by end of trimester; X_P = Partially covered by end of trimester$	CA Standard	1	2	3	4
Operations and Alge	ebraic Thinking (2.OA)	2.NS.2.0, 2.NS.3.0	X _P	X _P	Х	X
Represent and solve problems involving addition and subtraction. [m]	 Use addition and subtraction within 100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem. (See table 1) [Benchmark 1: within 20; Benchmark 2-4: within 100] 	2.NS.2.3 2.AF.1.2	X _P	x	x	x
Add and subtract within 20. [m]	2. Fluently add and subtract within 20 using mental strategies. By end of Grade 2, know from memory all sums of two one-digit numbers.	2.NS.2.3	х	х	х	х
Work with equal groups of objects to	3. Determine whether a group of objects (up to 20) has an odd or even number of members, e.g., by pairing objects or counting them by 2s; write an equation to express an even number as a sum of two equal addends.	New			х	x
multiplication. [s]	4. Use addition to find the total number of objects arranged in rectangular arrays with up to 5 rows and up to 5 columns; write an equation to express the total as a sum of equal addends.	2.0A.3.1			х	х
Number and Operat	tions in Base Ten (2.NBT)	2.NS.1.0, 2.NS.2.0	X _P	Х	Х	Х
Understand place value. [m]	 Understand that the three digits of a three-digit number represent amounts of hundreds, tens, and ones; e.g., 706 equals 7 hundreds, 0 tens, and 6 ones. Understand the following as special cases: a. 100 can be thought of as a bundle of ten tens—called a "hundred." b. The numbers 100, 200, 300, 400, 500, 600, 700, 800, 900 refer to one, two, three, four, five, six, seven, eight, or nine hundreds (and 0 tens and 0 ones). 	2.NS.1.1	x	x	x	x
	2. Count within 1000; skip-count by 2s , 5s, 10s, and 100s. (CA) [Benchmark 1: no skip count by 100; Benchmark 2-4: all]	2.NS.1.1	X _P	х	х	х
	3. Read and write numbers to 1000 using base-ten numerals, number names, and expanded form.	2.NS.1.1. 2.NS.1.2	Х	х	Х	Х
	4. Compare two three-digit numbers based on meanings of the hundreds, tens, and ones digits, using >, =, and < symbols to record the results of comparisons.	2.NS.1.3	Х	Х	Х	Х
Use place value understanding and	5. Fluently add and subtract within 100 using strategies based on place value, properties of operations, and/or the relationship between addition and subtraction.	2.NS.2.1		х	х	х
properties of	6. Add up to four two-digit numbers using strategies based on place value and properties of operations.	2.NS.2.2		х	х	Х
and subtract. [m]	7. Add and subtract within 1000, using concrete models or drawings and strategies based on place value, properties of operations, and/or the relationship between addition and subtraction; relate the strategy to a written method. Understand that in adding or subtracting three-digit numbers, one adds or subtracts hundreds and hundreds, tens and tens, ones and ones; and sometimes it is necessary to compose or decompose tens or hundreds.	2.NS.2.1, 2.NS.2.2, 2.NBT.7		x	x	x
	7.1 Use estimation strategies to make reasonable estimates in problem solving. (CA)	K.NS.3.0	Will be	not be a nchmar needs t	issesseo k. Teac o asses	d on a cher s.
	8. Mentally add 10 or 100 to a given number 100–900, and mentally subtract 10 or 100 from a given number 100–900.	New		х	х	х
	9. Explain why addition and subtraction strategies work, using place value and the properties of operations. (Explanations can be supported by drawings or objects.)	2.NS.2.1		х	х	х

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Measurement and	Data (2.MD)	2.MD.1.0, 5.0, 2.MG.1.0, 2.SDAP.1.0	X	X _P	x
Measure and	1. Measure the length of an object by selecting and using appropriate tools such as rulers, yardsticks, meter sticks, and measuring tapes.	2.MD.1.1		х	х
standard units. [m]	2. Measure the length of an object twice, using length units of different lengths for the two measurements; describe how the two measurements relate to the size of the unit chosen.	2.MD.1.2		х	х
	3. Estimate lengths using units of inches, feet, centimeters, and meters.	New			Х
	4. Measure to determine how much longer one object is than another, expressing the length difference in terms of a standard length unit.	New			Х
Relate addition and subtraction to	5. Use addition and subtraction within 100 to solve word problems involving lengths that are given in the same units, e.g., by using drawings (such as drawings of rulers) and equations with a symbol for the unknown number to represent the problem.	New			х
length. [m]	6. Represent whole numbers as lengths from 0 on a number line diagram with equally spaced points corresponding to the numbers 0, 1, 2, , and represent whole-number sums and differences within 100 on a number line diagram.	New			х
Work with time and money. [s]	7. Tell and write time from analog and digital clocks to the nearest five minutes, using a.m. and p.m. Know relationships of time (e.g., minutes in an hour, days in a month, weeks in a year). (CA)			x	x
	8. Solve word problems involving dollar bills, quarters, dimes, nickels, and pennies, using \$ and ¢ symbols appropriately. Example: If you have 2 dimes and 3 pennies, how many cents do you have?	2.MD.5.1	x	x	x
Represent and interpret data. [s]	9. Generate measurement data by measuring lengths of several objects to the nearest whole unit, or by making repeated measurements of the same object. Show the measurements by making a line plot, where the horizontal scale is marked off in whole-number units.				x
	10. Draw a picture graph and a bar graph (with single-unit scale) to represent a data set with up to four categories. Solve simple put-together, take-apart, and compare problems4 using information presented in a bar graph.	2.SDAP.1.1, 2.SDAP.1.2, 2.SDAP.1.4			x
Geometry (2.G)		2.MG.2.0, 2.NS.4.0		X _P	
Reason with shapes and their attributes.	 1. Recognize and draw shapes having specified attributes, such as a given number of angles or a given number of equal faces. Identify triangles, quadrilaterals, pentagons, hexagons, and cubes. (Sizes are compared directly or visually, not compared by measuring) 			Will not be assessed on benchmark. Teacher needs to assess.	
[a]	2. Partition a rectangle into rows and columns of same-size squares and count to find the total number of them.	New		х	
	3. Partition circles and rectangles into two, three, or four equal shares, describe the shares using the words <i>halves, thirds, half of, a third of,</i> etc., and describe the whole as two halves, three thirds, four fourths. Recognize that equal shares of identical wholes need not have the same shape.	2.NS.4.3	Will not b benchm need	e assesse ark. Tea s to asses	d on a cher s.

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	Year at a Glance Pacing Summary – Grade 2						
Weeks	Dates	# of Days	Units of Instruction				
1-4	8/20-09/11	17	Unit 1: Addition and Subtraction Strategies				
5-6	09/14 - 09/25	10	Unit 2: Place Value - Understanding Three-digit Numbers				
7-8	09/28 - 10/09	10	Unit 3: Expressing and Comparing Three-digit Numbers				
9	10/13 - 10/16	4	Unit 4: Understanding Money				
			Benchmark 1 ~ Units 1-3: 10/13 – 10/23 (Official window is 10/05 – 10/23, but give Benchmark 1 after Unit 3 is completed)				
10-13	10/19 - 11/13	19	Unit 5: Adding and Subtracting within 100				
			*Imbed for remainder of year: Solve Add/Subtract Problems within 100				
			End of Trimester 1 - 11/13				
14-16	11/16 – 12/11	15	Unit 6: Applying Strategies to Add/Subtract within 1000				
17	12/14 - 12/18	5	Unit 7: Relating Skip Counting to Mental Addition and Subtraction				
17-20	01/04 - 01/22	14	Unit 8: Solving Problems involving Money				
21-22	01/25 - 02/05	9	Unit 9: Skip Counting to Time				
			Benchmark 2 ~ Units 1-8: 02/01 – 02/11				
23-24	02/08 - 02/19	8	Unit 10: Developing Foundations of Multiplication through Exploring Even and Odd Numbers				
25-26	02/22 - 03/04	10	Unit 11: Using Arrays to Foundations of Multiplication				
			End of Trimester 2 - 03/04				
27-29	03/07 - 03/23	13	Unit 12: Exploring Standard Units of Length				
30-31	04/04 - 04/15	10	Unit 13: Relating Addition and Subtraction to Length				
			Benchmark 3 ~ Units 1-12: 04/04 – 04/15				
32-33	04/18-04/29	10	Unit 14: Generating and Representing Measurement Data to Solve Problems				
34-35	05/02 – 05/13	10	Unit 15: Estimating and Comparing Lengths				
36-37	05/16 – 05/27	10	Unit 16: Reasoning with Shapes and Their Attributes				
			Benchmark 4 ~ Units 1-15: 05/16 – 05/27				
38	05/31 – 06/03	4	Unit 17: Demonstrate Fluency in Addition and Subtraction*				
			End of Trimester 3 - 06/08				
*Since this is a culr	ninating unit, all stude	ents have been tau	ught these standards, but are now working on showing fluency. Therefore, they will be prepared to show proficiency of these				
standards on Benc	hmark 3. However, co	ontinue to work or	n problems for fluency until the end of the year.				
Resources for Pacina G	Guide: Dana Center – Unive	ersitv of Austin. Texas.	Ca DOE Mathematics Framework, and Ca DOE CCSS Mathematics Standards Booklet				

Trimester 1 Pacing Summary – 2nd Grade

Units 1 – 5

Weeks	Dates	# of Days	Units of Instruction
1-4	8/20-09/11	17	Unit 1: Addition and Subtraction Strategies
5-6	09/14 - 09/25	10	Unit 2: Place Value - Understanding Three-digit Numbers
7-8	09/28 - 10/09	10	Unit 3: Expressing and Comparing Three-digit Numbers
			Benchmark 1 ~ Units 1-3: 10/13 – 10/23 (Official window is 10/05 – 10/23, but give Benchmark 1 after Unit 3 is completed)
9	10/13 – 10/16	4	Unit 4: Understanding Money
10-13	10/19 - 11/13	19	Unit 5: Adding and Subtracting within 100
			*Imbed for remainder of year: Solve Add/Subtract Problems within 100
			End of Trimester 1 - 11/13

Trimester 1 Standards

OA.1[m] Use addition and subtraction within 100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem.

OA.2[m] Fluently add and subtract within 20 using mental strategies. By end of grade 2, know from memory all sums of two one-digit numbers.

NBT.1[m] Understand that the three digits of a three-digit number represent amounts of hundreds, tens, and ones; e.g., 706 equals 7 hundreds, 0 tens, and 6 ones. Understand the following as special cases:

a. 100 can be thought of as a bundle of ten tens—called a "hundred."

b. The numbers 100, 200, 300, 400, 500, 600, 700, 800, 900 refer to one, two, three, four, five, six, seven, eight, or nine hundreds (and 0 tens and 0 ones).

NBT.2[m] Count within 1000; skip count by 2s, 5s, 10s, and 100s. (CA: skip count by 2s)

NBT.3[m] Read and Write Numbers to 1000 using base-ten materials, number names, and expanded form.

NBT.4[m] Compare two three-digit numbers based on meanings of the hundreds, tens, and ones digits, using <, =, and > symbols to record the results of comparisons.

NBT.5[m] Fluently add and subtract within 100 using strategies based on place value, properties of operations, and/or the relationship between addition and subtraction.

Resources for Pacing Guide: Dana Center – University of Austin, Texas, Ca DOE Mathematics Framework, and Ca DOE CCSS Mathematics Standards Booklet

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Weeks 1-4	Unit 1: Addition and	Subtraction Strategies	08/1	19 – 09/11 (17 days)
Operations and Algebraic Thinking	Number and Operations in Base 10	Measurement and Data	Geometry	Math Practices
OA.1[m] Use addition and subtraction within (20)-100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown				MP1 Make sense of problems and persevere in solving them. MP2 Reason abstractly and quantitatively.
number to represent the problem.				MP3 Construct viable arguments and critique reasoning of others.
using mental strategies. By end of Grade 2, know from memory all sums of two one-digit numbers				MP4 Model with mathematics.
				MP5 Use appropriate tools logically.
				MP6 Attend to precision.
				MP7 Look for and make use of structure.
				MP8 Look for and express regularity in repeated reasoning.

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In Unit 1, students will begin OA.1 and OA.2by using strategies to add and subtract within 20. Strategies can include Base-ten Blocks, Number Bonds, Comparison Bars, Memorizing Facts, Number Line and Arrow Method (<u>https://www.youtube.com/watch?v=VuOWdxrTki8</u>). Use Problem Solving sections of the text to develop skills by beginning with discussion as a whole class during Board Math. When students are ready, have them work on a problem of the day independently or for homework. Many of the text problem solving sections in Chapters 1-3 are ideal for Board Math and Number Talks.

Note: Students need to fluently add and subtract within 20 by the end of Grade 2.

Below are suggested Lesson Resources. Refer to the Survival Kit for additional ideas and resources. Lessons can be taught separately, combined, or out of sequence to meet the needs of your students.

When students are adding and subtracting, they will be using place value concepts and the idea of "bundling" a ten to do a trade (**MP2, MP6, MP7, MP8**). When students explain their thinking, they can do so on a number of ways (**MP3**). When students solve word problems, they will use concrete manipulatives, pictorial representations, and/or mental mathematics to make sense of a problem (**MP1, MP5**). Students will reason abstractly and quantitatively as they translate word problems into equations (**MP2**). When working on word problems, students will model with mathematics (**MP4**).

Vocabulary		Suggested Lesson Resources		Manipulatives
Equation addend add (to) put together sum subtract (from) take from solution equal count on count back doubles near doubles	Chapter 2: Addition Strategies CCSS Foldable 1 2-1 Addition Properties 2-2 Count on to Add 2-4 Doubles 2-5 Near Doubles 2-6 Make 10 2-7 Add Three Numbers Use for Board Math, or 1-2 problems for homework per day 2-3 Problem Solving Strategy: Act it Out 2-8 Problem Solving Investigation Teacher Share: Number Bond Fact Family Doubles/Near Doubles Dominos	Chapter 3: Subtraction Strategies3-1 Count Back to Subtract3-2 Subtract all and subtract zero3-3 Use Doubles to Subtract3-5 Relate Addition to Subtraction3-6 Missing Addends3-7 Fact FamiliesUse for Board Math,or 1-2 Problems for homework per day3-8 Problem Solving InvestigationK-5 Math Teaching Resources:http://www.k-5mathteachingresources.com/2nd-grade-number-activities.htmlWorksheets for OA.22nd Grade Worksheets:http://www.2ndgradeworksheets.net/mathccssworksheets.htmWorksheets for OA.2	Illustrative Mathematics: https://www.illustrativemathematics.org/2 OA.2 Building toward fluency MARS Tasks: Grade 1 Pencils and Erasers (2011) Horse Farm (2013) Recess Equipment (2014) MARS Tasks: Grade 2 Peanuts and Ducks (2003) True or False? (2014) Horse Farm (2013) Insects (2013) Recess Equipment (2014) Georgia Dept of Ed : Grade 1 https://www.georgiastandards.org/Georgia- Standards/Frameworks/1st-Math-Unit-3.pdf See Table of Contents, Page 12-13 Any from this unit will support addition and subtraction within 20 ***Pages 19-20 have an assortment of problems for a problem of the day, which you can use within the task, writes on BoardMath, give as a problem of the day for homework/class work, or give you an idea for your	Base 10 Blocks Two-color Counters Linking Color Cubes Ten Frames
Number Talk Topic Ideas Key Dates	Dot Cards Doubles/Near Doubles – Use 10 Frames, Do First Day of School – 08/19	ot Cards, Dominos		Ten Frames Two-Color Chips Dot Cards Dominos
	Holiday: Labor Day - 09/07			

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Weeks 5-6	Unit 2: Place Value – Unde	rstanding three-digit numbers	09/14	– 09/25 (10 days)
Operations and Algebraic Thinking	Number and Operations in Base 10	Measurement and Data	Geometry	Math Practices
 OA.1[m] Use addition and subtraction within (20)-100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem. OA.2[m] Fluently add and subtract within 20 using mental strategies. By end of grade 2, know from memory all sums of two one-digit numbers. 	 NBT.1[m] Understand that the three digits of a three-digit number represent amounts of hundreds, tens, and ones; e.g., 706 equals 7 hundreds, 0 tens, and 6 ones. Understand the following as special cases: a. 100 can be thought of as a bundle of ten tens—called a "hundred." b. The numbers 100, 200, 300, 400, 500, 600, 700, 800, 900 refer to one, two, three, four, five, six, seven, eight, or nine hundreds (and 0 tens and 0 ones). NBT.2[m] Count within 1000; skip count by 2s, 5s, 10s, and 100s. (CA: skip count by 2s) NBT.3[m] Read and write numbers to 1000 using base-ten materials, number names, and expanded form. 			 MP1 Make sense of problems and persevere in solving them. MP2 Reason abstractly and quantitatively. MP3 Construct viable arguments and critique the reasoning of others MP5 Use appropriate tools strategically. MP6 Attend to precision. MP7 Look for and make use of structure. MP8 Look for and express regularity in repeated reasoning.

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In this unit, students extend their understanding of the base-ten system by viewing 10 tens as a *hundred*. This lays the groundwork for understanding the structure of the base-ten system as based in repeated bundling in groups of 10. Students can begin reading numbers, but focus on reading in this unit, as writing will be in the next unit. Students will begin to read expanded form when the teacher writes 4 hundreds, 3 tens, and 5 ones (students can write this) to represent 435. Introduce 400 + 30 + 5 in the next unit for students to write.

Note: Count within 1,000. Skip count by 2s, 5s, and 10s, where 2s is a CA standard. Skip count by 100s will be addressed in unit 8. (Skip counting is a foundational skill for multiplication in grade 3.)

Below are suggested Lesson Resources. Refer to the Survival Kit for additional ideas and resources. Lessons can be taught separately, combined, or out of sequence to meet the needs of your students.

Students explain their understanding of three-digit numbers by expressing values in different ways and analyzing other students' representations and explanations of numbers (**MP3**, **MP6**). Making sense of structure in this unit involves more than just place naming. It Involves understanding that 10 tens makes a hundred (**MP7**). Students may represent numbers using base-ten blocks (**MP1**, **MP5**). As students represent various numbers with base-ten blocks or pictorial representations, they will associate number names with quantities (**MP2**). With skip counting, students will develop the meaning of written quantities (**MP2**) and explore number patterns and structures in the number system (**MP7**). With counting and computing, students will begin to notice repetitive actions (**MP8**).

Vocabulary		Suggested Lesson Resources		Manipulatives
Vocabulary Ones Tens Hundreds trade or exchange skip count place expanded form digit	Chapter 10: Numbers to 1,000 CCSS Foldable 7 10-1 Hundreds 10-2 Hundreds, Tens, and Ones 10-3 Problem Solving Strategy: Make a List 10-9 Number Patterns	Suggested Lesson Resources Chapter 1: Number Sense and Patterns 1-10 Patterns on a Hundred Chart Chapter 8: Multiplication and Division Concepts CCSS6 Skip Count on a Hundred Chart 8-1 Equal Groups (Modify: make groups of 2, 5, 10 only and skip count) 2nd Grade Worksheets:	Illustrative Mathematics:https://www.illustrativemathematics.org/2Tasks under 2.NBT.A.1 – 2.NBT.A.3Georgia Dept of Ed:https://www.georgiastandards.org/Georgia-Standards/Frameworks/2nd-Math-Unit-1.pdfSee Table of Content, Page 12-13Where Am I on the Number Line?	Manipulatives Base-ten blocks Place value mats Place value cards
digit compare count on pattern 2s, 5s, 10s	Team Umizoomi (Mini 1 minute video clips) Count by 5: <u>http://www.nickjr.com/team-</u> <u>umizoomi/videos/team-umizoomi-count-by-fives/</u> Count by 10: <u>http://www.digitalpodcast.com/items/8312390</u>	http://www.2ndgradeworksheets.net/mathccssworksheets.htm Worksheets for NBT.1 and NBT.2 <u>K-5 Math Teaching Resources:</u> http://www.k-5mathteachingresources.com/2nd-grade-number- activities.html Worksheets for NBT 1 and NBT 2	Number Hop (no skip counting by 100) What's My Number?	
Number Talks	Double Ten Frames: Adding by Making a 10	Worksheets for NBT.1 and NBT.2		Ten Frame
Topic Ideas Key Dates	Adding Three Numbers - Make a 10			Two-Color Chips

• Newly introduced standards are in **bold print**

• Standards with strikethroughs are not taught yet

Weeks 7-8	Unit 3: Expressing and comparing three-digit numbers		09/28	s – 10/09 (10 days)
Operations and Algebraic Thinking	Number and Operations in Base 10	Measurement and Data	Geometry	Math Practices
 OA.1[m] Use addition and subtraction within (20)-100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem. OA.2[m] Fluently add and subtract within 20 using mental strategies. By end of grade 2, know from memory all sums of two one-digit numbers. 	 NBT.1[m] Understand that the three digits of a three-digit number represent amounts of hundreds, tens, and ones; e.g., 706 equals 7 hundreds, 0 tens, and 6 ones. Understand the following as special cases: a. 100 can be thought of as a bundle of ten tens—called a "hundred." b. The numbers 100, 200, 300, 400, 500, 600, 700, 800, 900 refer to one, two, three, four, five, six, seven, eight, or nine hundreds (and 0 tens and 0 ones). NBT.2[m] Count within 1000; skip count by 2s, 5s, 10s, and 100s. (CA: skip count by 2s) NBT.3[m] Read and write numbers to 1000 using base-ten materials, number names, and expanded form. NBT.4[m] Compare two three-digit numbers based on meanings of the hundreds, tens, and ones digits, using <, =, and > symbols to record the results of comparisons. 			MP2 Reason abstractly and quantitatively MP3 Construct viable arguments and critique reasoning of others MP6 Attend to precision MP7 Look for and make use of structure

 <u>California Common Core Standards Booklet</u>

In this unit, writing the expanded form of numbers is introduced. Students will write multi-digit numbers in expanded form as a sum of single-digit multiples of powers of ten. For example, 643 = 600 + 40 + 3. Students should also understand multi-digit numbers written in base-ten notation, recognizing that the digits in each place represent amounts of hundreds, tens, or ones (e.g. 643 = 6 hundreds + 4 tens + 3 ones). Students will also begin comparing two 3-digit numbers using their understanding of place value.

Note: First compare concrete with base-ten blocks, which will connect to expanded notation. Transition to other options, such as the number line or place value charts.

Below are suggested Lesson Resources. Refer to the Survival Kit for additional ideas and resources. Lessons can be taught separately, combined, or out of sequence to meet the needs of your students.

Students should have opportunities to express their understanding of the place value of numbers, not just place naming (**MP3**, **MP6**). Recognizing and using patterns in the place value system support the development of numeric reasoning and is foundational for developing computational skills with larger numbers (**MP7**), as used with comparing numbers. Additionally when comparing, students make sense of quantities (**MP2**) and understanding the meaning of symbols (**MP6**).

Vocabulary	Suggested Lesson Resources		
base ten	Chapter 10: Numbers to 1,000	Illustrative Mathematics:	Base-ten blocks
numerals	10-4 Place Value to 1,000	https://www.illustrativemathematics.org/2	Place value charts
number names	10-5 Read and Write Numbers to 1,000	Tasks under 2.NBT.A.4	Place value mats
expanded form	10-6 Problem Solving Strategy: Choose a Strategy	MARS Tealer	Place value cards
digit	10-7 Compare Numbers	<u>IMARS Tasks</u> . Carel'a Numbers (2008)	
compare	10-8 Order Numbers	Carol S Numbers (2008)	
hundreds	2 d Consta Washington batter (from 2 days days at the star of for all second batter to be	Georgia Dept of Ed: https://www.georgiastandards.org/Georgia-	
tens	Znd Grade Worksneets: http://www.zndgradeworksneets.net/mathccssworksneets.ntm	Standards/Frameworks/2nd-Math-Unit-1.pdf	
ones	WORKSNEETS FOR INBL.3 and INBL.4	See Table of Content, Page 12-13	
greater than	K-5 Math Teaching Resources:	Any in this unit	
less than	http://www.k-5mathteachingresources.com/2nd-grade-number-activities.html		
equal to	Worksheets for NBT.3 and NBT.4		
order			
Number Talks Topic	What's my value? - "I have 2 hundreds, 3 tens and 4 ones. What's my value?" (rearrange the	place value for difficulty)	Hundreds Chart
Ideas	What's more/less? – Draw/write two numbers side by side; ask students to compare by asking what is more/less and why.		
Key Dates			·

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Week 9	Unit 4: Understanding Money			8 – 10/16 (4 days)
Operations and Algebraic Thinking	Number and Operations in Base 10	Measurement and Data	Geometry	Math Practices
OA.1[m] Use addition and subtraction within (20)-100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem. OA.2[m] Fluently add and subtract within 20 using mental strategies. By end of grade 2, know from memory all sums of two one-digit numbers.	 NBT.1[m] Understand that the three digits of a three-digit number represent amounts of hundreds, tens, and ones; e.g., 706 equals 7 hundreds, 0 tens, and 6 ones. Understand the following as special cases: a. 100 can be thought of as a bundle of ten tens—called a "hundred." b. The numbers 100, 200, 300, 400, 500, 600, 700, 800, 900 refer to one, two, three, four, five, six, seven, eight, or nine hundreds (and 0 tens and 0 ones). NBT.2[m] Count within 1000; skip count by 2s, 5s, 10s, and 100s. (CA: skip count by 2s) NBT.3[m] Read and write numbers to 1000 using base-ten materials, number names, and expanded form. NBT.4[m] Compare two three-digit numbers based on meanings of the hundreds, tens, and ones digits, using <, = , and > symbols to record the results of comparisons. 			MP2 Reason abstractly and quantitatively.

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In this unit, students will learn about the names and value of coins and bills. Coins include penny, nickel, dime, and quarter; bills include denominations up to 100 (\$1, \$5, \$10, \$20, \$50, and \$100).	They
will use their understanding of money to solve money problems in Unit 8. Students can do basic counting of coins and dollars in this unit.	

Note: There is no standard for this concept in any grade. This is unit is to support 2.MD.8.

Below are suggested Lesson Resources. Refer to the Survival Kit for additional ideas and resources. Lessons can be taught separately, combined, or out of sequence to meet the needs of your students. Students recognize money and understand its quantitative value (MP2).

Vocabulary		Suggested Lesson Resources	Manipulatives
Coin	Grade 1 Text: Chapter 11	Identify Coins, Counting Coins/Bills, and Manipulatives: http://www.math-aids.com/Money/	Money
Penny	11-1 Pennies and Nickels	Identify Coins: http://www.math-salamanders.com/kindergarten-money-worksheets.html	
Nickle	11-2 Pennies and Dimes	Basic Coin Worksheets: <u>http://www.kidslearningstation.com/money/</u>	
Dime	11-3 Pennies, Nickels, and Dimes	Money: <u>http://prek-8.com/math/money.php</u>	
Quarter	11-4 Counting Money	Money, Money, Money: <u>https://www.teacherspayteachers.com/FreeDownload/Money-Money-Money-1104421</u> (do	
Bill	11-7 Quarters	not use pages with word problems, just the ones with identifying and counting. On 07/09/15, this is a TPT Free	
Dollar(s)		resource.)	
Value	2nd Grade Worksheets:		
	http://www.2ndgradeworksheets.net/mathccssworksheets.htm		
	Worksheets for MD.8		
Number Talks	Hundred Chart Pattern Puzzles: Teacher Share - http://www.pittsburg	g.k12.ca.us//site/Default.aspx?PageID=2090	Hundreds Chart
Topic Ideas	Number of the Day		
Key Dates	Staff Development: 10/12		
	Benchmark 1 ~ Units 1-3: 10/13 – 10/23		

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Weeks 10-13	Unit 5: Adding and Subtracting within 100		10/19	9 – 11/13 (19 days)
Operations and Algebraic Thinking	Number and Operations in Base 10	Measurement and Data	Geometry	Math Practices
OA.1[m] Use addition and subtraction within 100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem. OA.2[m] Fluently add and subtract within 20 using mental strategies. By end of grade 2, know from memory all sums of two one-digit numbers.	 NBT.1[m] Understand that the three digits of a three-digit number represent amounts of hundreds, tens, and ones; e.g., 706 equals 7 hundreds, 0 tens, and 6 ones. Understand the following as special cases: a. 100 can be thought of as a bundle of ten tens—called a "hundred." b. The numbers 100, 200, 300, 400, 500, 600, 700, 800, 900 refer to one, two, three, four, five, six, seven, eight, or nine hundreds (and 0 tens and 0 ones). NBT.2[m] Count within 1000; skip count by 2s, 5s, 10s, and 100s. (<i>CA: skip count by 2s</i>) NBT.3[m] Read and write numbers to 1000 using base-ten materials, number names, and expanded form. NBT.4[m] Compare two three-digit numbers based on meanings of the hundreds, tens, and ones digits, using <, = , and > symbols to record the results of comparisons. 			MP1 Make sense of problems and persevere in solving them. MP2 Reason abstractly and quantitatively. MP6 Attend to precision. MP7 Look for and make use of structure. MP8 Look for an express regularity in repeated reasoning.
	NBT.5[m] Fluently add and subtract within 100 using strategies based on place value, properties of operations, and/or the relationship between addition and subtraction.			

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In this unit, students extend their understanding of the base-ten system by viewing 10 tens as a *hundred*. This lays the groundwork for understanding the structure of the base-ten system as based in repeated bundling in groups of 10. Strategies can include Base-ten Blocks, Number Bonds, Memorizing Facts, Arrow Method (<u>https://www.youtube.com/watch?v=VuOWdxrTki8</u>), and Number Line.

Note: Students are learning to add and subtract within 100, but need to be fluent by the end of the year. Students <u>DO NOT</u> need to add or subtract using the standard algorithm until 4th grade, however, it is ok to use a modified algorithm.

Below are suggested Lesson Resources. Refer to the Survival Kit for additional ideas and resources. Lessons can be taught separately, combined, or out of sequence to meet the needs of your students.

Students apply their understanding of the structure of the number system to refine addition strategies and develop subtraction strategies (MP7), notice repetitive actions in computing (MP8), make sense of quantities (MP2), and calculate accurately (MP6). Additionally, students will use and analyze multiple approaches to problem solving (MP1).

Vocabulary	Suggested Lesson Resources				Manipulatives
Add	Chapter 5: Two-Digit Addition	MARS Tasks: (some are pa	attern problems with	Do not have to instruct on all sections below at	Base 10 Blocks
Subtract	CCSS Foldable 3	addition)		this time, just use as resources now and imbed	Two-color Counters
base ten	5-1 Add Tens	Magic Pot (Practice)	Chopsticks (2003)	throughout the remainder of the year. Can be	Linking Color Cubes
place value	5-2 Count on Tens and Ones	Marble Rows (2003)	Growing Necklaces (2005)	used in Unit 15 also:	Ten Frames
properties	5-4 Regroup Ones as Tens	In One Minute (2006)	Incredible Equations (2007)	Chapter 3: Subtraction Strategies	
rolationshin	5-5 Add One-Digit Numbers and Two-Digit Numbers	Building Walls (2008)	Mike's Magic Bean (2010)	CCSS1 Two-Step Word Problems – Pg. 1-6	
relationship	5-6 Add Two-Digit Numbers	Desert Creatures (2011)	Striped Fish (2011)		
operations	Chapter 6: Two-Digit Subtraction	Misha's Marbles (2011)	Can You Tell? (2014)	Chapter 5: Two-Digit Addition	
trade or exchange	CCSS Foldable 4	Georgia Dept of Ed:		5-3 Problem Solving Strategy: Work Backwards	
regroup	6-1 Subtract Tens	https://www.georgiastanc	lards.org/Georgia-	Chapter 6: Two-Digit Subtraction	
sum	6-2 Count Back Tens and Ones	Standards/Frameworks/2	nd-Math-Unit-2.pdf	6-4 Problem Solving Strategy: Write a Number	
difference	6-3 Regroup Tens as Ones	See Table of Contents, Pag	ge 20-22	Sentence	
	6-5 Subtract One-Digit Numbers from Two-Digit Numbers	Any task, except those that	it include MD.8 (Story	6-8 Problem Solving Investigation: Choose a	
	6-6 Subtract Two-Digit Numbers	Problems, Sale Flyer Shoppin	g, Grocery Store Math, Menu	Strategy	
	6-7 Check Subtraction	Math, and Planning a Field Tr	·ip)	CCSS5 More Two-Step Word Problems – Pg. 25-30	
	2nd Grade Worksheets:				
	http://www.2ndgradeworksheets.net/mathccssworksheets.htm				
	Worksheets for NBT.5				
Number Talks Topic	Rename that number (Ex: Given 27, ask students to explain different	ways to say that number: 2	tens and 7 ones, 27 ones, 1 ten	and 17 ones, 20 + 7, etc)	
Ideas	Add one- and two-digit numbers (write out horizontally: 27 + 8)				
Key Dates	END OF TRIMESTER INSTRUCTION: 11/13				

• Newly introduced standards are in **bold print**

• Standards with strikethroughs are not taught yet

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	Trimester 2 Pacing Summary – 2nd Grade			
			Units 6 – 11	
Weeks	Dates	# of Days	Units of Instruction	
14	11/16 - 11/20	5	Unit 6: Relating Skip Counting to Mental Addition and Subtraction	
15-17	11/30 - 12/18	15	Unit 7: Applying Strategies to Add/Subtract within 1000	
18-20	01/04 - 01/22	14	Unit 8: Solving Problems involving Money	
21-22	01/25 - 02/05	9	Unit 9: Skip Counting to Time	
			Benchmark 2 ~ Units 1-8: 02/01 – 02/11	
23-24	02/08 - 02/19	8	Unit 10: Developing Foundations of Multiplication through Exploring Even and Odd Numbers	
25-26	02/22 - 03/04	10	Unit 11: Using Arrays to Foundations of Multiplication	
			End of Trimester 2 - 03/04	
Trimester 2 Standards OA.3 Determine whether	a group of objects (up to 20)) has an odd or even numb	per of members, e.g., by pairing objects or counting them by 2s; write an equation to express an even number as a sum of two equal addends.	
OA.4 Use addition to find	the total number of objects	arranged in rectangular a	rrays with up to 5 rows and 5 columns; write an equation to express the total as a sum of equal addends.	
NBT.6[m] Add up to four t	two-digit numbers using stra	ategies based on place valu	ue and properties operations.	
NBT.7[m] Add and subtrac	ct within 1000, using concre	te models or drawings and	strategies based on place value, properties or operations, and/or the relationship between addition and subtraction; relate the strategy to a written method. Understand that	
in adding or subtracting	in adding or subtracting three-digit numbers, one adds or subtracts hundreds and hundreds, tens and tens, and ones and ones; and sometimes it is necessary to compose or decompose tens or hundreds.			
NBT.7.1[m]Use estimation	NBT.7.1[m]Use estimation strategies to make reasonable estimates in problem solving. (CA)			
NBT.8[m] Mentally add 10) or 100 to a given number :	100-900, and mentally sub	tract 10 or 100 from a given number 100-900.	
NBT.9[m] Explain why add	dition and subtraction strate	gies work, using the prope	erties of operations. (Explanations may be supported by drawings or objects.)	

MD.7 Tell and write time from analog and digital clocks to the nearest five minutes, using a.m. and p.m. Know relationships of time (e.g., minutes in an hour, days in a month, weeks in a year). (CA)

MD.8 Solve word problems involving dollar bills, quarters, dimes, nickels, and pennies, using \$ and ¢ symbols appropriately. Ex: If you have 2 dimes and 3 pennies, how many cents do you have?

G.2 Partition a rectangle into rows and columns of same-size squares and count to find the total number of them.

Resources for Pacing Guide: Dana Center – University of Austin, Texas, Ca DOE Mathematics Framework, and Ca DOE CCSS Mathematics Standards Booklet

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Weeks 14	Unit 6: Skip Counting to Mental	Addition and Subtraction	11/1	6 – 11/20 (5 days)
Operations and Algebraic Thinking	Number and Operations in Base 10	Measurement and Data	Geometry	Math Practices
OA.1[m] Use addition and subtraction within 100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem. OA.2[m] Fluently add and subtract within 20 using mental strategies. By end of grade 2, know from memory all sums of two one-digit numbers.	 NBT.1[m] Understand that the three digits of a three-digit number represent amounts of hundreds, tens, and ones; e.g., 706 equals 7 hundreds, 0 tens, and 6 ones. Understand the following as special cases: a. 100 can be thought of as a bundle of ten tens—called a "hundred." b. The numbers 100, 200, 300, 400, 500, 600, 700, 800, 900 refer to one, two, three, four, five, six, seven, eight, or nine hundreds (and 0 tens and 0 ones). NBT.2[m] Count within 1000; skip count by 2s, 5s, 10s, and 100s. (<i>CA: skip count by 2s</i>) NBT.3[m] Read and write numbers to 1000 using base-ten materials, number names, and expanded form. NBT.4[m] Compare two three-digit numbers based on meanings of the hundreds, tens, and ones digits, using <, = , and > symbols to record the results of comparisons. NBT.5[m] Fluently add and subtract within 100 using strategies based on place value, properties of operations, and/or the relationship between addition and subtraction. NBT.8[m] Mentally add 10 or 100 to a given number 100-900, and mentally subtract 10 or 100 from a given number 100-900. 			MP1 Make sense of problems and persevere in solving them. MP2 Reason abstractly and quantitatively. MP4 Model with mathematics MP5 Use appropriate tools strategically. MP8 Look for and express regularity in repeated reasoning.

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In this unit, students apply their skip counting skills to addition and subtraction situations. Skip counting and mentally adding 10s and 100s is an important skill that helps students to develop more sophisticated strategies, as well as efficiency and flexibility in computation. Strategies can include using a Hundreds Chart, Number Line, and Arrow Method.

Note: Students have been working on skip counting by 1s and 10s since kindergarten and extending this practice since the beginning of the year.

Below are suggested Lesson Resources. Refer to the Survival Kit for additional ideas and resources. Lessons can be taught separately, combined, or out of sequence to meet the needs of your students.

Students make sense of quantities and their relationships to coin and dollar values (MP2) and represent problem situations with drawings and coins and bills (MP4). Students can use tools, such as play money (MP5). Students notice patterns in the numbers which skip counting and apply this to adding nickels, dimes, quarters (MP7). Students use precision by using symbols and vocabulary accurately (MP6).

Vocabulary	Suggested Less	on Resources	Manipulatives
Mentally	Chapter 13: Three-Digit Addition	<u>Team Umizoomi (</u> Mini 30 second video clip)	
Add, Sum	CCSS25 Mentally Add 10 or 100 (Pg 145 – 150)	Count by 10: http://www.digitalpodcast.com/items/8312390	
Subtract, Difference Number line	CCSS26 Mentally Subtract 10 or 100 (Pg 151 – 156)	<u>Common Core Sheets</u> http://commoncoresheets.com/SortedByGrade.php?Sorted=2pht8	
Skip count			
	K-5 Math Teaching Resources:	2nd Grade Worksheets:	
	http://www.k-5mathteachingresources.com/2nd-grade-number-activities.html	http://www.2ndgradeworksheets.net/mathccssworksheets.htm	
	+10 Skip Counting Paths	Worksheets for NBT.8	
	Add and Subtract 100 on the Number Line		
	Race Around (+10) Ver.1	Illustrative Mathematics: https://www.illustrativemathematics.org/2	
	Race Around (+10) Ver.2	NBT.8 Choral Counting	
	Race Around (-10) Ver.1		
	Race Around (-10) Ver.2		
Number Talks Topic	Hundreds Chart Patterns (±1 and ±10).		Hundreds Chart, Pattern
Ideas			Puzzles
Key Dates	Holiday: Thanksgiving Break – 11/23 - 11/27		

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Weeks 15-17	Unit 7: Applying Strategies to Add and Subtract within 1000			11/30 – 12/18 (15 days)	
Operations and Algebraic Thinking	Number and Operations in Base 10	Measurement and Data	Geometry	Math Practices	
OA.1[m] Use addition and subtraction within 100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing,	NBT.1[m] Understand that the three digits of a three-digit number represent amounts of hundreds, tens, and ones; e.g., 706 equals 7 hundreds, 0 tens, and 6 ones. Understand the following as special cases:			MP1 Make sense of problems and persevere in solving them.	
with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem.	a. 100 can be thought of as a bundle of ten tens—called a "hundred." b. The numbers 100, 200, 300, 400, 500, 600, 700, 800, 900			MP2 Reason abstractly and quantitatively.	
OA.2[m] Fluently add and subtract within 20 using mental strategies. By end of grade 2	refer to one, two, three, four, five, six, seven, eight, or nine hundreds (and 0 tens and 0 ones).			MP4 Modeling with mathematics.	
know from memory all sums of two one-digit numbers.	NBT.2[m] Count within 1000; skip count by 2s, 5s, 10s, and 100s. (CA: skip count by 2s)			MP5 Use appropriate tools strategically.	
	NBT.3[m] Read and write numbers to 1000 using base-ten materials, number names, and expanded form.			MP6 Attend to precision.	
	NBT.4[m] Compare two three-digit numbers based on meanings of the hundreds, tens, and ones digits, using <, = , and > symbols to record the results of comparisons.			MP8 Look for and express regularity in repeated reasoning.	
	NBT.5[m] Fluently add and subtract within 100 using strategies based on place value, properties of operations, and/or the relationship between addition and subtraction.				
	NBT.6[m] Add up to four two-digit numbers using strategies based on place value and properties operations.				
	NBT.7[m] Add and subtract within 1000, using concrete models or drawings and strategies based on place value, properties or operations, and/or the relationship between addition and subtraction; relate the strategy to a written method. Understand that in adding or subtracting three-digit numbers, one adds or subtracts hundreds and hundreds, tens and tens, and ones and ones; and sometimes it is necessary to compose or decompose tens or hundreds.				
	NBT.7.1[m]Use estimation strategies to make reasonable estimates in problem solving. (CA)				
	NBT.8[m] Mentally add 10 or 100 to a given number 100-900, and mentally subtract 10 or 100 from a given number 100-900.				
	NBT.9[m] Explain why addition and subtraction strategies work, using the properties of operations. (Explanations may be supported by drawings or objects.)				

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In this unit, students apply computational strategies they have been developing in earlier units to make sense of calculations with numbers up to 1000. They generalize their understanding of addition and subtraction using concrete models or drawings and applying decomposition strategies. Use same resources as Units 5 and 6.

Note: NBT.7.1 is a CA addition standard and will not be assessed on a benchmark.

Below are suggested Lesson Resources. Refer to the Survival Kit for additional ideas and resources. Lessons can be taught separately, combined, or out of sequence to meet the needs of your students.

Students apply their understanding of the structure of the number system to refine addition strategies and develop subtraction strategies (MP7), notice repetitive actions in computing (MP8), make sense of quantities (MP2), and calculate accurately (MP6). Additionally, students will use and analyze multiple approaches to problem solving (MP1, MP4).

Vocabulary		Suggested Lesson Resources	Manipulatives
Strategies Two-digit/digit Properties of operations Ones Tens Hundreds Sum Add Difference Subtract Place value Fact families Explain Exchange/trade Regroup	Chapter 5: Two-Digit Addition CCSS4 Add Three and Four Two-Digit Numbers Chapter 13: Three-Digit Addition CCSS Foldable 11 13-1 Add Hundreds 13-2 Regroup Ones 13-3 Regroup Tens 13-5 Estimate Sums CCSS Foldable 12 14-1 Subtract Hundreds 14-2 Regroup Tens 14-3 Regroup Tens 14-3 Regroup Tens 14-5 Estimate Differences K-5 Math Teaching Resources: http://www.k-5mathteachingresources.com/2nd-grade-number-activities.html See all activities under NBT.6, NBT.7, and NBT.9 Base-Ten Bag activity – use hundreds also	Common Core Sheets(NBT.6) http://www.commoncoresheets.com/SortedByGrade.php?Sorted=2nbt6(NBT.7) http://www.commoncoresheets.com/SortedByGrade.php?Sorted=2nbt7(NBT.9) http://www.commoncoresheets.com/SortedByGrade.php?Sorted=2nbt92nd Grade Worksheets: http://www.2ndgradeworksheets.net/mathccssworksheets.htmWorksheets for NBT.6, NBT.7, and NBT.9Illustrative Mathematics: https://www.illustrativemathematics.org/2(NBT.6) Toll Bridge(NBT.7) How Many Days Until Summer Vacation?(NBT.7) How Many Ways to Addition 2MARS TasksPeanuts and Ducks (2003)Can You Tell (2014)Apple Farm Field Trip (2009)Classroom Library (2015)Desert Creatures (2012)Reading Journals (2015)Who Has More? (2013)Georgia Dept of Ed: https://www.georgiastandards.org/Common- Core/Common%20Core%20Frameworks/CCGPS_Math_2_Unit4Framework.pdf Any of the tasks	Base 10 Blocks Place Value Mats
Number Talks Topic Ideas	Addition Strategies – ones or tens (3-4 addends) or Two-digit (2 adde	ends)	
Key Dates	Holiday: Winter Break: 12/21 – 01/01		

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Weeks 18-20	Unit 8: Solving Problems Involving Money			
Operations and Algebraic Thinking	Number and Operations in Base 10	Measurement and Data	Geometry	Math Practices
Operations and Agebraic minking OA.1[m] Use addition and subtraction within 100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem. OA.2[m] Fluently add and subtract within 20 using mental strategies. By end of grade 2, know from memory all sums of two one-digit numbers.	 NBT.1[m] Understand that the three digits of a three-digit number represent amounts of hundreds, tens, and ones; e.g., 706 equals 7 hundreds, 0 tens, and 6 ones. Understand the following as special cases: a. 100 can be thought of as a bundle of ten tens—called a "hundred." b. The numbers 100, 200, 300, 400, 500, 600, 700, 800, 900 refer to one, two, three, four, five, six, seven, eight, or nine hundreds (and 0 tens and 0 ones). NBT.2[m] Count within 1000; skip count by 2s, 5s, 10s, and 100s. (<i>CA: skip count by 2s</i>) NBT.3[m] Read and write numbers to 1000 using base-ten materials, number names, and expanded form. NBT.4[m] Compare two three-digit numbers based on meanings of the hundreds, tens, and ones digits, using <, =, and > symbols to record the results of comparisons. NBT.5[m] Fluently add and subtract within 100 using strategies based on place value, properties of operations, and/or the relationship between addition and subtraction. NBT.6[m] Add up to four two-digit numbers using strategies based on place value and properties operations. NBT.7[m] Add and subtract within 1000, using concrete models or drawings and strategies based on place value and properties operations. NBT.7[m] Add and subtract within 1000, using concrete models or drawings and strategies based on place value, properties or operations, and/or the relationship between addition and subtraction; relate the strategy to a written method. Understand that in adding or subtracting three-digit numbers, one adds or subtracts hundreds. <i>NBT.7.1[m]Use estimation strategies to make reasonable estimates in problem solving. (CA)</i> NBT.8[m] Mentally add 10 or 100 to a given number 100-900, and mentally subtract 10 or 100 from a given number 100-900. NBT.9[m] Explain why addition and subtraction strategies work, using the properties or opierts.) 	MD.8 Solve word problems involving dollar bills, quarters, dimes, nickels, and pennies, using \$ and ¢ symbols appropriately. Ex: If you have 2 dimes and 3 pennies, how many cents do you have?	Geometry	MP1 Make sense of problems and persevere in solving them. MP2 Reason abstractly and quantitatively. MP4 Model with mathematics MP5 Use appropriate tools strategically. MP8 Look for and express regularity in repeated reasoning.

• Newly introduced standards are in **bold print**

• Standards with strikethroughs are not taught yet

In this unit, students solve real-world problems, working with coins or dollar bills in whole number amounts. Students are to write values using monetary symbols (\$ and \$), using no decimals, which is not addressed until Grade 4. Introduce counting money, if students did not in Unit 4.

Note: Students are only solving problems by combining cents with cents or dollars with dollars. Students will not solve problems by combining dollars with cents. Therefore, students will not need to write values with a decimal (EX: students write 25 cents as 25¢, not \$0.25).

Below are suggested Lesson Resources. Refer to the Survival Kit for additional ideas and resources. Lessons can be taught separately, combined, or out of sequence to meet the needs of your students.

Students make sense of quantities and their relationships to coin and dollar values (MP2) and represent problem situations with drawings and coins and bills (MP4). Students can use tools, such as play money (MP5). Students notice patterns in the numbers which skip counting and apply this to adding nickels, dimes, quarters (MP7). Students use precision by using symbols and vocabulary accurately (MP6).

Vocabulary	Suggested Lesson Resources		
Vocabulary Cents Penny, nickel, dime, quarter dollar heads, tails symbols: \$, ¢	Suggested Less Chapter 7: Money CCSS Foldable 5 7-1: Pennies, Nickels and Dimes 7-2: Quarters and Half Dollars 7-3: Count Coins (No Half Dollar problems) 7-4: Act it Out 7-10: Choose a Strategy (skip #1, #2 edit \$0.15 to 15¢) Counting Bills Only *Textbook 7-5 to 7-7 is not recommended, as values have decimals and counts bills and cents together. Use Math-Aids website, such as http://www.math-aids.com/Money/Counting Bills_US.html http://www.k-Smathteachingresources.com/2nd-grade-measurement-and-data.html MD.8 Coin Counting Cup MD.8 Coin Barrier Game MD.8 Make One Dollar MD.8 Money Word Problems Common Core Sheets http://commoncoresheets.com/SortedByGrade.php?Sorted=2md8 2nd Grade Worksheets: http://www.2ndgradeworksheets.net/mathccssworksheets.htm	Team Umizoomi (Mini 1 minute video clips) Count by 5: http://www.nickjr.com/team-umizoomi/videos/team-umizoomi-count-by-fives/ Count by 10: http://www.digitalpodcast.com/items/8312390 Math-Aids http://www.math-aids.com/Money/ Illustrative Mathematics: www.illustrativemathematics.org 2.OA, MD Delayed Gratification MD.8 Alexander, Who Used to be Rich Last Sunday MD.8 Choices, Choices, Choices MD,8 Jamir's Penny Jar MD.8 Pet Shop MD.8 Visiting the Arcade NBT.8 Saving Money 1 MARS Tasks Collecting Cans (Practice) Pocket Money (2008) Pencils and Erasers (2005) Fruit 4 Health (2011; skip #6)	Manipulatives Play money
	Common Core Sheets http://commoncoresheets.com/SortedByGrade.php?Sorted=2md8 2nd Grade Worksheets: http://www.2ndgradeworksheets.net/mathccssworksheets.htm Worksheets for MD.8	MARS Tasks Collecting Cans (Practice) Pocket Money (2008) Pencils and Erasers (2005) Fruit 4 Health (2011; skip #6) Georgia Dept of Ed: https://www.georgiastandards.org/Georgia-Standards/Frameworks/2nd-Math-Unit-2.pdf See Table of Contents, Page 20-22 Story Problems Sale Flyer Shopping Grocery Store Math Menu Math Planning a Field Trin	
Number Talks Topic Ideas	How can I make? (Ex: 25¢ = 25 pennies, or 1 quarter, or 2 dimes and 1 nickel, etc.; \$10 =	1 ten dollar bill, or 10 ones, or 2 five dollar bills).	
Key Dates	Holiday: 1/18 - Martin Luther King, Jr. Birthday		

• Newly introduced standards are in **bold print**

• Standards with strikethroughs are not taught yet

Unit 9: Skip Counting to Time

01/25 – 02/05 (9 days)

Operations and Algebraic Thinking	Number and Operations in Base 10	Measurement and Data	Geometry	Math Practices
OA.1[m] Use addition and subtraction within 100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem. OA.2[m] Fluently add and subtract within 20 using mental strategies. By end of grade 2, know from memory all sums of two one-digit numbers.	 NBT.1[m] Understand that the three digits of a three-digit number represent amounts of hundreds, tens, and ones; e.g., 706 equals 7 hundreds, 0 tens, and 6 ones. Understand the following as special cases: a. 100 can be thought of as a bundle of ten tens—called a "hundred." b. The numbers 100, 200, 300, 400, 500, 600, 700, 800, 900 refer to one, two, three, four, five, six, seven, eight, or nine hundreds (and 0 tens and 0 ones). NBT.2[m] Count within 1000; skip count by 2s, 5s, 10s, and 100s. (<i>CA: skip count by 2s</i>) NBT.3[m] Read and write numbers to 1000 using base-ten materials, number names, and expanded form. NBT.4[m] Compare two three-digit numbers based on meanings of the hundreds, tens, and ones digits, using <, = , and > symbols to record the results of comparisons. NBT.5[m] Fluently add and subtract within 100 using strategies based on place value, properties of operations, and/or the relationship between addition and subtraction. NBT.6[m] Add up to four two-digit numbers using strategies based on place value and properties operations. NBT.7[m] Add and subtract within 1000, using concrete models or drawings and strategies based on place value, properties or operations, and/or the relationship between addition and subtraction; relate the strategy to a written method. Understand that in adding or subtracting three-digit numbers, one adds or subtracts hundreds and hundreds, tens and tens, and ones and ones; and sometimes it is necessary to compose or decompose tens or hundreds. NBT.7.1[m]Use estimation strategies to make reasonable estimates in problem solving. (CA) NBT.8[m] Mentally add 10 or 100 to a given number 100-900, and mentally subtract 10 or 100 from a given number 100-900. NBT.9[m] Explain why addition and subtraction strategies work, using the properties of operations. (Explanations may be supported by drawings or objects.) 	MD.7 Tell and write time from analog and digital clocks to the nearest five minutes, using a.m. and p.m. <i>Know relationships of</i> <i>time (e.g., minutes in an hour, days in a month, weeks in a</i> <i>year). (CA)</i> MD.8 Solve word problems involving dollar bills, quarters, dimes, nickels, and pennies, using \$ and ¢ symbols appropriately. Ex: If you have 2 dimes and 3 pennies, how many cents do you have?		MP5 Use appropriate tools strategically. MP6 Attend to precision. MP7 Look for and make use of structure.

• Newly introduced standards are in **bold print**

Weeks 21-22

• Standards with strikethroughs are not taught yet

In this unit, skip counting by 5s and 10s is used to support telling and writing time to the nearest five minutes.

Note: MD.7 specifically has students working on <u>telling</u> and <u>writing</u> time. There is no Grade 2 standard of students solving word problems with time, which is a standard in Grade 3. Therefore, students do not need to problem solving with time besides putting these problems on board math or students doing a problem of the day. After this unit, students can continue to practice time in daily routines. Know relationships of time (e.g., minutes in an hour, days in a month, weeks in a year) is a CA added standard and will not be assessed on a district assessment.

Below are suggested Lesson Resources. Refer to the Survival Kit for additional ideas and resources. Lessons can be taught separately, combined, or out of sequence to meet the needs of your students.

Students can use tools, such as a student clock (MP5). Students notice patterns in the numbers which skip counting and apply this to telling time (MP7). Students use precision to read the clock accurately and communicate their understanding by using appropriate vocabulary, such as o' clock, a.m. and p.m. (MP6).

Vocabulary	Suggested Lesson Resources		
Analog, Digital Nearest Minutes a.m., p.m. Hour Month, Year Time Hour/minute/second hand O'clock Half Past Quarter/half hour	Chapter 12: Measurement and Time (Below sections address CA addition) CCSS Foldable 9 CCSS22 Time to the Hour (Pg 127-132) CCSS23 Time to the Half Hour (Pg 133 - 138) 12-5 Time to the Quarter Hour CCSS24 Select and Use Metric Tools (Pg 139-144) K-5 Math Teaching Resources: http://www.k-5mathteachingresources.com/2nd-grade-measurement-and-data.html Time Barrier Game Time Barrier Game Grid One Hour Earlier, One Hour Later Common Core Sheets http://commoncoresheets.com/SortedByGrade.php?Sorted=2md7 2nd Grade Worksheets: http://www.2ndgradeworksheets.net/mathccssworksheets.htm Worksheets for MD.7	Team Umizoomi (Mini 1 minute video clips)Count by 5: http://www.nickjr.com/team-umizoomi/videos/team-umizoomi-count-by-fives/ Count by 10: http://www.digitalpodcast.com/items/8312390 Math-Aidshttp://www.math-aids.com/Time/GA Dept of Ed: http://www.math-aids.com/Time/ See Table of Contents, Page 14-15Number Line ClockMissed Bedtime	Student Clocks
Number Talks Topic Ideas	Continue to add a one-digit or two-digit numbers with a one-digit.		
Key Dates	Staff Development Day: 01/29 Benchmark 2 ~ Units 1-8: 02/01 – 02/11		

[•] Newly introduced standards are in **bold print**

[•] Standards with strikethroughs are not taught yet

 <u>California Common Core Standards Booklet</u>

Weeks 23-24	Unit 10: Developing Foundations of Multiplication through Exploring Even and Odd Numbers			8 – 02/19 (8 days)
Operations and Algebraic Thinking	Number and Operations in Base 10	Measurement and Data	Geometry	Math Practices
OA.1[m] Use addition and subtraction within 100 to solve one- and two-step word problems	NBT.1[m] Understand that the three digits of a three-digit number represent amounts of hundreds, tens, and ones; e.g., 706	MD.7 Tell and write time from analog and digital clocks to the nearest five minutes, using a.m. and p.m. <i>Know relationships of</i>		MP2 Reason abstractly and quantitatively.
 involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem. OA.2[m] Fluently add and subtract within 20 using mental strategies. By end of grade 2, 	 equals 7 hundreds, 0 tens, and 6 ones. Understand the following as special cases: a. 100 can be thought of as a bundle of ten tens—called a "hundred." b. The numbers 100, 200, 300, 400, 500, 600, 700, 800, 900 refer to one, two, three, four, five, six, seven, eight, or nine hundreds (and 0 tens and 0 ones). 	 time (e.g., minutes in an hour, days in a month, weeks in a year). (CA) MD.8 Solve word problems involving dollar bills, quarters, dimes, nickels, and pennies, using \$ and \$ symbols appropriately. Ex: If you have 2 dimes and 3 pennies, how many cents do you have? 		MP3 Construct viable arguments and critique the reasoning of others. MP5 Use appropriate tools strategically.
know from memory all sums of two one-digit numbers.	NBT.2[m] Count within 1000; skip count by 2s, 5s, 10s, and 100s. (CA: skip count by 2s)			MP7 Look for and make use of structure.
OA.3 Determine whether a group of objects (up to 20) has an odd or even number of members, e,g., by pairing objects or counting them by 2s; write an equation to express an even number as a sum of two equal addends.	NBT.3[m] Read and write numbers to 1000 using base-ten materials, number names, and expanded form. NBT.4[m] Compare two three-digit numbers based on meanings of the hundreds, tens, and ones digits, using <, = , and > symbols to record the results of comparisons.			MP8 Look for and express regularity in repeated reasoning.
	NBT.5[m] Fluently add and subtract within 100 using strategies based on place value, properties of operations, and/or the relationship between addition and subtraction.			
	NBT.6[m] Add up to four two-digit numbers using strategies based on place value and properties operations.			
	NBT.7[m] Add and subtract within 1000, using concrete models or drawings and strategies based on place value, properties or operations, and/or the relationship between addition and subtraction; relate the strategy to a written method. Understand that in adding or subtracting three-digit numbers, one adds or subtracts hundreds and hundreds, tens and tens, and ones and ones; and sometimes it is necessary to compose or decompose tens or hundreds.			
	NBT.7.1[m]Use estimation strategies to make reasonable estimates in problem solving. (CA)			
	NBT.8[m] Mentally add 10 or 100 to a given number 100-900, and mentally subtract 10 or 100 from a given number 100-900.			
	NBT.9[m] Explain why addition and subtraction strategies work, using the properties of operations. (Explanations may be supported by drawings or objects.)			

- Newly introduced standards are in **bold print**
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In this unit, students explore the structure of equal groups using odd and even numbers. This supports doubling strategies for addition and subtraction fluency to 20, and helps set the stage for introduction to multiplication and division in Grade 3. Distinguishing between odd and even seems like a simple straight-forward skill, but it is being used in this unit to build a strong foundational base for conceptual understanding of equal groups and the sophisticated strategy of using doubles ±n.

Note: The main purpose of this standard is to not memorize even numbers end in 0, 2, 4, 6, 8 and odd numbers end in 1, 3, 5, 7, 9. While students can explore and identify this pattern, the main purpose is to understand what makes an even number even (Doubles, 2 equal groups, 2 + 2 + ... + 2, etc) and what makes an odd number odd (Doubles plus 1, 2 equal groups and 1 more, 2 + 2 + ... + 2 + 1). Identify even or odd up to 20. Only extend if students are ready.

Below are suggested Lesson Resources. Refer to the Survival Kit for additional ideas and resources. Lessons can be taught separately, combined, or out of sequence to meet the needs of your students. Students can create a model with counting objects, look for patterns in the representations (equal groups, skip counting, doubles, doubles plus one, etc), and write equations to express even and odd numbers (**MP2, MP5, MP7, MP8**). Students may construct a viable argument when explaining why a number is even or odd (**MP3**).

Vocabulary	Suggested Lesson Resources		
Odd Even Equal Groups Addend Equation Sum Double Remaining Pair	Chapter 8: Multiplication and Division Concepts CCSS9 Even and Odd Numbers CCSS10 Sums of Equal Numbers K-5 Math Teaching Resources: http://www.k-5mathteachingresources.com/2nd-grade-number-activities.html Even Odd Grab Even Odd Song Math Read: Odd and Even Read-Alouds Common Core Sheets http://www.commoncoresheets.com/SortedByGrade.php?Sorted=20a3 2nd Grade Worksheets: http://www.2ndgradeworksheets.net/mathccssworksheets.htm	Illustrative Mathematics: https://www.illustrativemathematics.org/2 (OA.3) Red and Blue Tiles (OA.3) Buttons Odd and Even MARS Tasks Even and Odd (2014) Georgia Dept of Ed: https://www.georgiastandards.org/Common- Core/Common%20Core%20Frameworks/CCGPS_Math_2_Unit6Framework.pdf Bumpy or Not Bumpy? Are We Odd or Even? What's in the Bag? Two of Everything! Add it Up! Sesting the Class	Two-sided counters Linking Cubes Counting objects
Number Talks Topic Ideas	Even and Odd: Doubles/Doubles plus 1		
Key Dates	Holiday: President's Day: 02/12 – 02/15		

[•] Newly introduced standards are in **bold print**

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 <u>California Common Core Standards Booklet</u>

Weeks 25-26	Unit 11: Using Arrays for Foundations of Multiplication		02/22 – 03/04 (10 days)	
Operations and Algebraic Thinking	Number and Operations in Base 10	Measurement and Data	Geometry	Math Practices
OA.1[m] Use addition and subtraction within 100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem. OA.2[m] Fluently add and subtract within 20 using mental strategies. By end of grade 2, know from memory all sums of two one-digit numbers. OA.3 Determine whether a group of objects (up	 NBT.1[m] Understand that the three digits of a three-digit number represent amounts of hundreds, tens, and ones; e.g., 706 equals 7 hundreds, 0 tens, and 6 ones. Understand the following as special cases: a. 100 can be thought of as a bundle of ten tens—called a "hundred." b. The numbers 100, 200, 300, 400, 500, 600, 700, 800, 900 refer to one, two, three, four, five, six, seven, eight, or nine hundreds (and 0 tens and 0 ones). NBT.2[m] Count within 1000; skip count by 2s, 5s, 10s, and 100s. (CA: skip count by 2s) NBT.3[m] Read and write numbers to 1000 using base-ten materials number appeared on the second of the second se	MD.7 Tell and write time from analog and digital clocks to the nearest five minutes, using a.m. and p.m. <i>Know relationships of</i> <i>time (e.g., minutes in an hour, days in a month, weeks in a year).</i> (<i>CA</i>) MD.8 Solve word problems involving dollar bills, quarters, dimes, nickels, and pennies, using \$ and ¢ symbols appropriately. Ex: If you have 2 dimes and 3 pennies, how many cents do you have?	Geoffielty G.2 Partition a rectangle into rows and columns of same-size squares and count to find the total number of them.	MP2 Reason abstractly and quantitatively. MP3 Construct viable arguments and critique the reasoning of others. MP5 Use appropriate tools strategically. MP6 Attend to precision. MP7 Look for and
to 20) has an odd or even number of members, e,g., by pairing objects or counting them by 2s; write an equation to express an even number as a sum of two equal addends. OA.4 Use addition to find the total number of objects arranged in rectangular arrays with up to 5 rows and 5 columns; write an equation to express the total as a sum of equal addends.	 materials, number names, and expanded form. NBT.4[m] Compare two three-digit numbers based on meanings of the hundreds, tens, and ones digits, using <, =, and > symbols to record the results of comparisons. NBT.5[m] Fluently add and subtract within 100 using strategies based on place value, properties of operations, and/or the relationship between addition and subtraction. NBT.6[m] Add up to four two-digit numbers using strategies based on place value and properties operations. NBT.7[m] Add and subtract within 1000, using concrete models or drawings and strategies based on place value, properties or operations, and/or the relationship between addition and subtraction; relate the strategy to a written method. Understand that in adding or subtracting three-digit numbers, one adds or subtracts hundreds and hundreds, tens and tens, and ones and ones; and sometimes it is necessary to compose or decompose tens or hundreds. <i>NBT.7.1[m]Use estimation strategies to make reasonable estimates in problem solving. (CA)</i> NBT.8[m] Mentally add 10 or 100 to a given number 100-900, and mentally subtract 10 or 100 from a given number 100-900. NBT.9[m] Explain why addition and subtraction strategies work, using the properties of operations. (Explanations may be supported by drawings or objects.) 			make use of structure. MP8 Look for and express regularity in repeated reasoning.

- Newly introduced standards are in **bold print**
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- <u>California Common Core Standards Booklet</u>

In this unit, students start this unit by arranging objects in arrays to develop the concept of equal groups. Then the progress toward partitioning a rectangle into rows and columns of same-size squares, which is an ideal context to support development of both arithmetical and spatial structuring foundations for later work with area in Grade 3.

Note: In demonstrating OA.4, students represent additive thinking by using skip-counting or repeated addition to find and represent the total number of objects. The concept of multiplication will be addressed in Grade 3. Therefore, students do not need to learn the multiplication symbol (x).

Below are suggested Lesson Resources. Refer to the Survival Kit for additional ideas and resources. Lessons can be taught separately, combined, or out of sequence to meet the needs of your students. Students can make arrays and find area using a variety of square shaped manipulatives or counters to understand the meaning of area, repeated addition, and equal groups (MP2, MP5). Students will see patterns in the arrays to write equations using repeated addition (MP7, MP8). Students will attend to precision with counting, creating arrays, writing equations and finding sums, and use of academic language (MP6).

Vocabulary	Suggested Lesson Resources		
Addend Equal Rectangular array Row Column Sum Number Talks Topic Ideas	Chapter 8: Multiplication and Division Concepts CCSS Foldable 6 CCSS 7 Repeated Addition CCSS 8 Repeated Addition with Arrays Chapter 11: Geometry CCSS13 Area K-5 Math Teaching Resources: http://www.k-smathteachingresources.com/2nd-grade-number-activities.html (OA.4) Making Arrays (note: building an array of 24 is not within standard) (OA.4) Building Arrays (OA.4) Making Different Sized Squares http://www.k-Smathteachingresources.com/2nd-grade-geometry.html (G.2) Fill a Rectangle (G.2) Making Rectangles Common Core Sheets (OA.4) http://www.commoncoresheets.com/SortedByGrade.php?Sorted=20a4 (G.2) http://www.commoncoresheets.com/SortedByGrade.php?Sorted=20a4 (G.2) http://www.commoncoresheets.com/SortedByGrade.php?Sorted=20a4 (G.2) http://www.commoncoresheets.com/SortedByGrade.php?Sorted=20a4 (G.2) http://www.commoncoresheets.com/SortedByGrade.php?Sorted=20a4 (G.2) http://www.commoncoresheets.com/SortedByGrade.php?Sorted=20a4 (G.2) http://www.commoncoresheets.com/SortedByGrade.php?Sorted=2md7 2nd Grade Worksheets: http://www.2ndgradeworksheets.net/mathccssworksheets.htm Worksheets for OA.4 and G.2 Dot Cards: Arrays	Illustrative Mathematics: https://www.illustrativemathematics.org/2 (OA.4) Counting Dots in Arrays MARS Tasks Maria's Fruit Stand (2011) Our Gardens (2014) Georgia Dept of Ed: https://www.georgiastandards.org/Common- Core/Common%20Core%20Frameworks/CCGPS Math 2 Unit6Framework.pdf Drink up (Challenge: array is 12x6, so above standard of 5x5) Ten! Cookie Monster Cereal Arrays Roll an Array Pattern Block Drop The Queen's Dilemma Mathemagicians No, You Can't The Candy Box Staples	Two-sided counters Linking Cubes Counting objects Tile squares: pattern block squares, Cheez- its, Starburst, Wheat Thins
ney Dates			

• Newly introduced standards are in **bold print**

• Standards with strikethroughs are not taught yet

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Trimester 3 Pacing Summary – 2nd Grade				
			Units 12 – 17	
Weeks	Dates	# of Days	Units of Instruction	
27-29	03/07 - 03/23	13	Unit 12: Exploring Standard Units of Length	
30-31	04/04 - 04/15	10	Unit 13: Relating Addition and Subtraction to Length	
			Benchmark 3 ~ Units 1-12: 04/04 – 04/15	
32-33	04/18 - 04/29	10	Unit 14: Generating and Representing Measurement Data to Solve Problems	
34-35	05/02 - 05/13	10	Unit 15: Estimating and Comparing Lengths	
36-37	05/16 - 05/27	10	Unit 16: Reasoning with Shapes and Their Attributes	
			Benchmark 4 ~ Units 1-15: 05/16 – 05/27	
38	05/31 - 06/03	4	Unit 17: Demonstrate Fluency in Addition and Subtraction*	
			End of Trimester 3 - 06/08	
 Trimester 3 Standards OA.2[m] Fluently add and NBT.5[m] Fluently add and MD.1[m] Measure the len MD.2[m] Measure the len MD.3[m] Estimate lengths MD.4[m] Measure to dete MD.5[m] Use addition and problem. MD.6[m] Represent whole MD.10 Draw a picture grad G.1 Recognize and draw s cubes. G.3 Partition circles and re whole need not have the 	Image: Contract of the system of the syst			
Resources for Pacing G	uide: Dana Center – Univer	rsity of Austin, Texas,	Ca DOE Mathematics Framework, and Ca DOE CCSS Mathematics Standards Booklet	

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Weeks 2	27-29
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Unit 12: Exploring Standard Units of Length

03/07 – 03/23 (13 days)

Operations and Algebraic Thinking	Number and Operations in Base 10	Measurement and Data	Geometry	Math Practices
 OA.1[m] Use addition and subtraction within 100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem. OA.2[m] Fluently add and subtract within 20 using mental strategies. By end of grade 2, know from memory all sums of two one-digit numbers. OA.3 Determine whether a group of objects (up to 20) has an odd or even number of members, e.g., by pairing objects or counting them by 2s; write an equation to express an even number as a sum of two equal addends. OA.4 Use addition to find the total number of objects arranged in rectangular arrays with up to 5 rows and 5 columns; write an equation to express the total as a sum of equal addends. 	 NBT.1[m] Understand that the three digits of a three-digit number represent amounts of hundreds, tens, and ones; e.g., 706 equals 7 hundreds, 0 tens, and 6 ones. Understand the following as special cases: a. 100 can be thought of as a bundle of ten tens—called a "hundred." b. The numbers 100, 200, 300, 400, 500, 600, 700, 800, 900 refer to one, two, three, four, five, six, seven, eight, or nine hundreds (and 0 tens and 0 ones). NBT.2[m] Count within 1000; skip count by 2s, 5s, 10s, and 100s. (<i>CA: skip count by 2s</i>) NBT.3[m] Read and write numbers to 1000 using base-ten materials, number names, and expanded form. NBT.4[m] Compare two three-digit numbers based on meanings of the hundreds, tens, and ones digits, using <, = , and > symbols to record the results of comparisons. NBT.5[m] Fluently add and subtract within 100 using strategies based on place value, properties of operations, and/or the relationship between addition and subtraction. NBT.6[m] Add up to four two-digit numbers using strategies based on place value and properties operations. NBT.7[m] Add and subtract within 1000, using concrete models or drawings and strategies based on place value, properties or operations, and/or the relationship between addition and subtraction; relate the strategy to a written method. Understand that in adding or subtracting three-digit numbers, one adds or subtracts hundreds and hundreds, tens and tens, and ones and ones; and sometimes it is necessary to compose or decompose tens or hundreds. <i>NBT.7.1[m]Use estimation strategies to make reasonable</i> <i>estimates in problem solving. (CA)</i> NBT.9[m] Explain why addition and subtraction strategies work, using the properties of operations. (Explanations may be supported by drawings or objects.) 	 MD.1[m] Measure the length of an object by selecting and using appropriate tools such as rules, yardsticks, meter sticks, and measuring tapes. MD.2[m] Measure the length of an object twice, using length units for the two measurements; describe how the two measurements relate to the size of the unit chosen. MD.7 Tell and write time from analog and digital clocks to the nearest five minutes, using a.m. and p.m. <i>Know relationships of time (e.g., minutes in an hour, days in a month, weeks in a year). (CA)</i> MD.8 Solve word problems involving dollar bills, quarters, dimes, nickels, and pennies, using \$ and \$ symbols appropriately. Ex: If you have 2 dimes and 3 pennies, how many cents do you have? 	G.2 Partition a rectangle into rows and columns of same-size squares and count to find the total number of them.	MP2 Reason abstractly and quantitatively. MP3 Construct viable arguments and critique the reasoning of others. MP5 Use appropriate tools strategically. MP6 Attend to precision. MP7 Look for and make use of structure.

• Newly introduced standards are in **bold print**

• Standards with strikethroughs are not taught yet

In this unit, students apply their understanding of measuring with non-standard units to develop proficiency in measuring length with both customary and metric units of measure (inches, feet, centimeters, and meters). Students understanding of measurement will be extended and applied in Units 5, 9, and 14.

Note: Selecting and using tools to measure standard units is new for students in grade2. This unit focuses on measuring, not estimating or solving problems. Estimating will come in Unit 14 and Problem Solving will come in Unit 5.

Below are suggested Lesson Resources. Refer to the Survival Kit for additional ideas and resources. Lessons can be taught separately, combined, or out of sequence to meet the needs of your students.

Students become familiar with available tools to measure (MP5) and use precision to read tools accurately (MP6). Measurement problems also support mathematical practices such as reasoning quantitatively (MP2), justifying conclusions (MP3), and making use of structure or patterns (MP7).

Vocabulary	Suggested Lesson Resources		Manipulatives
Vocabulary Ruler/yardstick/meter stick/ measuring tape Measure Standard units, unit Inch(es), foot, feet, yard Centimeter, meter Length, width About Relate	Suggest Chapter 12: Measurement and Time (Use Enrich for CCSS 14 and CCSS17 in Unit 5) CCSS14 Select and Use Customary Tools (Pg 79-81, 83-84, skip 6,7) CCSS16 Relate Inches, Feet, and Yards (Pg 91-93, 95) CCSS17 Select and Use Metric Tools (Pg 97 – 99, 101) CCSS19 Relate Centimeters and Meters (Pg 109-111, 113-114, skip 6,7) Common Core Sheets (MD.1) http://commoncoresheets.com/SortedByGrade.php?Sorted=2md1 (MD.2) http://commoncoresheets.com/SortedByGrade.php?Sorted=2md2 2nd Grade Worksheets: http://www.2ndgradeworksheets.net/mathccssworksheets.htm Worksheets for MD.1 and MD.2 Math-Aids http://www.math-aids.com/Measurement/ 2 nd Grade Worksheets 2 nd Grade Worksheets (MD.1) http://www.2ndgradeworksheets.net/ccss2MD1.htm (MD.2) http://www.2ndgradeworksheets.net/ccss2MD2.htm (MD.2) http://www.2ndgradeworksheets.net/ccss2MD2.htm	red Lesson Resources Team Umizoomi (Mini 1 minute video clips) Measurement: http://www.nickjr.com/team-umizoomi/videos/team-umizoomi-meatball-madness/ Milli's Raft: http://www.nickjr.com/team-umizoomi/videos/umizoomi-meatball-madness/ Milli's Raft: http://www.nickjr.com/team-umizoomi/videos/math-team-umizoomi-millis-raft/ http://www.som/team-umizoomi/videos/math-team-umizoomi-millis-raft/ http://www.som/team-umizoomi/videos/math-team-umizoomi-millis-raft/ http://www.som/team-umizoomi/videos/math-team-umizoomi-millis-raft/ http://www.som/team-umizoomi/videos/math-team-umizoomi-millis-raft/ http://www.som/team-umizoomi/videos/math-team-umizoomi-millis-raft/ http://www.k-5mathteachingresources.com/2nd-grade-measurement-and-data.html <a href="http://www.govglashingresources.com/2nd-</th> <th>Manipulatives Measurement tools: ruler, yardstick, meter stick, measuring tape, paper clips, Linking Color Cubes</th>	Manipulatives Measurement tools: ruler, yardstick, meter stick, measuring tape, paper clips, Linking Color Cubes
	Math-Aids http://www.math-aids.com/Measurement/	Illustrative Mathematics: www.illustrativemathematics.org	
	<u>2nd Grade Worksheets</u> (MD 1) http://www.2ndgradeworksheets.net/ccss2MD1.htm	MD.1 How Big is a Foot? MD.1 Determining Length	
	(MD.2) <u>http://www.2ndgradeworksheets.net/ccss2MD2.htm</u>	Georgia Dept of Ed: https://www.georgiastandards.org/Georgia- Standards/Frameworks/2nd-Math-Unit-3.pdf See Table of Contents, Page 14-15 Make Your Own Ruler Footprints on the Rug	
Number Talks Topic Ideas	Add one- and two-digit numbers (write out horizontally: 27 + 8)		
Key Dates	Spring Break: 03/24 – 04/01		

• Standards with strikethroughs are not taught yet

[•] Newly introduced standards are in **bold print**

Weeks	30-31
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Unit 13: Relating Addition and Subtraction to Length

04/04 – 04/15 (10 days)

Operations and Algebraic Thinking	Number and Operations in Base 10	Measurement and Data	Geometry	Math Practices
 OA.1[m] Use addition and subtraction within 100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem. OA.2[m] Fluently add and subtract within 20 using mental strategies. By end of grade 2, know from memory all sums of two one-digit numbers. OA.3 Determine whether a group of objects (up to 20) has an odd or even number of members, e.g., by pairing objects or counting them by 2s; write an equation to express an even number as a sum of two equal addends. OA.4 Use addition to find the total number of objects arranged in rectangular arrays with up to 5 rows and 5 columns; write an equation to express the total as a sum of equal addends. 	 NBT.1[m] Understand that the three digits of a three-digit number represent amounts of hundreds, tens, and ones; e.g., 706 equals 7 hundreds, 0 tens, and 6 ones. Understand the following as special cases: a. 100 can be thought of as a bundle of ten tens—called a "hundred." b. The numbers 100, 200, 300, 400, 500, 600, 700, 800, 900 refer to one, two, three, four, five, six, seven, eight, or nine hundreds (and 0 tens and 0 ones). NBT.2[m] Count within 1000; skip count by 2s, 5s, 10s, and 100s. (<i>CA: skip count by 2s</i>) NBT.3[m] Read and write numbers to 1000 using base-ten materials, number names, and expanded form. NBT.4[m] Compare two three-digit numbers based on meanings of the hundreds, tens, and ones digits, using <, =, and > symbols to record the results of comparisons. NBT.5[m] Fluently add and subtract within 100 using strategies based on place value, properties of operations, and/or the relationship between addition and subtraction. NBT.6[m] Add up to four two-digit numbers using strategies based on place value and properties operations. NBT.7[m] Add and subtract within 1000, using concrete models or drawings and strategies based on place value and properties operations. NBT.7[m] Add and subtract within 1000, using concrete models or drawings and strategies based on place value and properties operations. NBT.7[m] Add and subtract within 1000, using concrete models or drawings and strategies based on place value, properties or operations, and/or the relationship between addition and subtraction; relate the strategy to a written method. Understand that in adding or subtracting three-digit numbers, one adds or subtracts hundreds. <i>NBT.7.1[m]Use estimation strategies to make reasonable estimates in problem solving. (CA)</i> NBT.8[m] Mentally add 10 or 100 to a given number 100-900, and mentally subtract 10 or 100 from a given number 100-900. NBT.9[m] Explain why addit	 MD.1[m] Measure the length of an object by selecting and using appropriate tools such as rules, yardsticks, meter sticks, and measuring tapes. MD.2[m] Measure the length of an object twice, using length units for the two measurements; describe how the two measurements relate to the size of the unit chosen. MD.5[m] Use addition and subtraction within 100 to solve word problems involving lengths that are given in the same units, e.g., by using drawings (such as drawings of rulers) and equations with a symbol for the unknown number to represent the problem. MD.6[m] Represent whole numbers as lengths from 0 on a number line diagram with equally spaced points corresponding to the numbers 0,1,2,, and represent whole number sums and differences within 100 on a number line diagram. MD.7 Tell and write time from analog and digital clocks to the nearest five minutes, using a.m. and p.m. <i>Know relationships of time (e.g., minutes in an hour, days in a month, weeks in a year). (CA)</i> MD.8 Solve word problems involving dollar bills, quarters, dimes, nickels, and pennies, using \$ and ¢ symbols appropriately. Ex: If you have 2 dimes and 3 pennies, how many cents do you have? 	G.2 Partition a rectangle into rows and columns of same-size squares and count to find the total number of them.	MP1 Make sense of problems and persevere in solving them. MP2 Reason abstractly and quantitatively. MP3 Construct viable arguments and critique the reasoning of others. MP4 Model with mathematics MP5 Use appropriate tools strategically. MP6 Attend to precision. MP7 Look for and make use of structure. MP8 Look for and express regularity in repeated reasoning.

• Newly introduced standards are in **bold print**

• Standards with strikethroughs are not taught yet

In this unit, students extend their understanding of measurement and addition and subtraction using the number line to apply the use of number lines as a tool to solve addition and subtraction problems involving length. Students will also extend their understanding of measurement to solve addition and subtraction measurement problems.

Note: MD.5 connects to OA.1, so students will be practicing both standards during this unit.

Below are suggested Lesson Resources. Refer to the Survival Kit for additional ideas and resources. Lessons can be taught separately, combined, or out of sequence to meet the needs of your students.

Students continue to use available tools to measure and represent lengths on a number line (MP5). Students use precision to read tools and label number lines accurately (MP6). Students will solve measurement word problems (MP4), which support mathematical practices such as making sense of the problem (MP1), reasoning quantitatively (MP2), justifying conclusions (MP3), making use of structure or patterns to develop computational strategies (MP7), and looking for repeated reasoning (MP8).

Vocabulary	Suggested L	esson Resources	Manipulatives
Ruler/yardstick/meter stick/measuring tape Measure Standard units, unit Inch(es), foot, feet, yard Centimeter, meter Length, width About Relate Symbol, add, sum, subtract, difference Equation Unknown Number line, points	Chapter 12: Measurement and TimeCCSS14 Select and Use Customary Tools (Pg 82, Enrich)CCSS14 Select and Use Customary Tools (Pg 94, 96)CCSS17 Select and Use Metric Tools (Pg 100, 102, Enrich)CCSS19 Relate Centimeters and Meters (Pg 112)CCSS20 Measure on a Number Line (Pg 115 – 120)http://www.k-Smathteachingresources.com/2nd-grade-measurement-and-data.html(MD.5) Linear Measurement Word Problems(MD.5) More Length Word Problems(MD.6) http://commoncoresheets.com/SortedByGrade.php?Sorted=2md6Common Core Sheetshttp://commoncoresheets.com/SortedByGrade.php?Sorted=2md72nd Grade Worksheets:http://www.2ndgradeworksheets.net/mathccssworksheets.htmWorksheets for MD.5 and MD.6	Team Umizoomi (Mini 1 minute video clips)Number line: http://www.nickjr.com/team-umizoomi/videos/team-umizoomi-number-line/NCTM Iluminations(MD.6) Where Will I Land? http://illuminations.nctm.org/Lesson.aspx?id=683(MD.6) Hopping Backwards to Solve Problems http://illuminations.nctm.org/Lesson.aspx?id=437Illustrative Mathematics: www.illustrativemathematics.org MD.5 High Jump Competition MD.6 Frog and Toad on the number lineMARS Tasks Footsteps On the Rug (2004)Old Measurements (2011) The Track Team (2006) Across the Bridge (2013) High Horse (2009)Georgia Dept of Ed: https://www.georgiastandards.org/Georgia- Standards/Frameworks/2nd-Math-Unit-3.pdf See Table of Contents, Page 14-15 Solving Problems on a Number Line	Measurement tools: ruler, yardstick, meter stick, measuring tape, paper clips, Linking Color Cubes
Number Talks Topic Ideas	Continue to add one- and two-digit numbers. Focus on addition/subtraction	n using a number line.	
Key Dates	Benchmark 3 ~ Units 1-12: 04/04 – 04/15		

Newly introduced standards are in **bold print**

[•] Standards with strikethroughs are not taught yet

 <u>California Common Core Standards Booklet</u>

Weeks	22-24
vveeks	ZZ-Z4

Unit 14: Generating and Representing Measurement Data to Solve Problems

02/02 – 02/20 (13 days)

Operations and Algebraic Thinking	Number and Operations in Base 10	Measurement and Data	Geometry	Math Practices
 OA.1[m] Use addition and subtraction within 100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem. OA.2[m] Fluently add and subtract within 20 using mental strategies. By end of grade 2, know from memory all sums of two one-digit numbers. OA.3 Determine whether a group of objects (up to 20) has an odd or even number of members, e.g., by pairing objects or counting them by 2s; write an equation to express an even number as a sum of two equal addends. OA.4 Use addition to find the total number of objects arranged in rectangular arrays with up to 5 rows and 5 columns; write an equation to express the total as a sum of equal addends. 	 NBT.1[m] Understand that the three digits of a three-digit number represent amounts of hundreds, tens, and ones; e.g., 706 equals 7 hundreds, 0 tens, and 6 ones. Understand the following as special cases: a. 100 can be thought of as a bundle of ten tens—called a "hundred." b. The numbers 100, 200, 300, 400, 500, 600, 700, 800, 900 refer to one, two, three, four, five, six, seven, eight, or nine hundreds (and 0 tens and 0 ones). NBT.2[m] Count within 1000; skip count by 2s, 5s, 10s, and 100s. (<i>CA: skip count by 2s</i>) NBT.3[m] Read and write numbers to 1000 using base-ten materials, number names, and expanded form. NBT.4[m] Compare two three-digit numbers based on meanings of the hundreds, tens, and ones digits, using <, =, and > symbols to record the results of comparisons. NBT.5[m] Fluently add and subtract within 100 using strategies based on place value, properties of operations, and/or the relationship between addition and subtraction. NBT.7[m] Add and subtract within 1000, using concrete models or drawings and strategies based on place value and properties operations. NBT.7[m] Add and subtract within 1000, using concrete models or drawings and strategies based on place value and properties or operations, and/or the relationship between addition and subtraction; relate the strategy to a written method. Understand that in adding or subtracting three-digit numbers, one adds or subtracts hundreds and hundreds, tens and tens, and ones and ones; and sometimes it is necessary to compose or decompose tens or hundreds. NBT.7.1[m]Use estimation strategies to make reasonable estimates in problem solving. (<i>CA</i>) NBT.9[m] Explain why addition and subtraction strategies work, using the properties of operations. (Explanations may be supported by drawings or objects.) 	 MD.1[m] Measure the length of an object by selecting and using appropriate tools such as rules, yardsticks, meter sticks, and measuring tapes. MD.2[m] Measure the length of an object twice, using length units for the two measurements; describe how the two measurements relate to the size of the unit chosen. MD.5[m] Use addition and subtraction within 100 to solve word problems involving lengths that are given in the same units, e.g., by using drawings (such as drawings of rulers) and equations with a symbol for the unknown number to represent the problem. MD.6[m] Represent whole numbers as lengths from 0 on a number line diagram with equally spaced points corresponding to the numbers 0,1,2,, and represent whole number sums and differences within 100 on a number line diagram. MD.7 Tell and write time from analog and digital clocks to the nearest five minutes, using a.m. and p.m. <i>Know relationships of time (e.g., minutes in an hour, days in a month, weeks in a year). (CA)</i> MD.8 Solve word problems involving dollar bills, quarters, dimes, nickels, and pennies, using \$ and ¢ symbols appropriately. Ex: If you have 2 dimes and 3 pennies, how many cents do you have? MD.9 Generate measurement data by measuring lengths of several objects to the nearest whole unit, or by making repeated measurements of the same object. Show the measurements by making a line plot, where the horizontal scale is marked in whole-number units. MD.10 Draw a picture graph and a bar graph (with single-unit scale) to represent data set with up to four categories. Solve simple put-together, take-apart, and compare problems using information presented in a bar graph. 	G.2 Partition a rectangle into rows and columns of same-size squares and count to find the total number of them.	MP1 Make sense of problems and persevere in solving them. MP2 Reason abstractly and quantitatively. MP3 Construct viable arguments and critique the reasoning of others. MP4 Model with mathematics MP5 Use appropriate tools strategically. MP6 Attend to precision. MP8 Look for and express regularity in repeated reasoning.

• Newly introduced standards are in **bold print**

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In this unit, representing and interpreting data supports the development of addition and subtraction using authentic contexts. Representing data using line plots, picture graphs, and bar graphs support students' understanding of measurement and comparison problems.

Note: MD.10 connects to OA.1 when students solve simple problems using data information, so students will be practicing both standards during this unit.

Below are suggested Lesson Resources. Refer to the Survival Kit for additional ideas and resources. Lessons can be taught separately, combined, or out of sequence to meet the needs of your students.

Students make sense of data and use it to solve simple problems (MP1). Students reason quantitatively by understanding how to read graphs and line plots (MP2). Students can justify their reasoning by explaining addition and subtraction strategies (MP3). Line plots and graphing are strong contexts students can use to model mathematics in problem solving (MP4). Students use measurement tools to generate data (MP5). Students have to be precise in reading measurement tools, line plots, and graphs (MP6). Students evaluate the reasonableness of their data results (MP8).

Vocabulary	Suggested Lessor	Resources		Manipulatives
Line plot Number line Data Length Round Nearest whole unit Collect, sort Most, least About Same Picture/bar graph Represent Tally Categories Put-together Take-apart Compare Present	Chapter 4: Data and Graphs CCSS Foldable 2 4-1: Take a survey 4-2: Picture Graphs 4-3: Write a Number Sentence 4-4: Bar Graphs 4-5: Different Ways to Show Data CCSS2 Make Line Plots (Pg 7-12) CCSS3 Analyze Line Plots (Pg 13-18) CCSS21 Measurement Data (Pg. 121 – 126) 4-7: Choose a Strategy K-5 Math Teaching Resources http://www.k-5mathteachingresources.com/2nd-grade-measurement-and-data.html (MD.9) Measurement Line Plot (MD.10) Button Bar Graph (MD.10) Button Pictograph (MD.10) Collecting and Representing Data Common Core Sheets (MD.9) http://commoncoresheets.com/SortedByGrade.php?Sorted=2md9 (MD.10) http://commoncoresheets.com/SortedByGrade.php?Sorted=2md10	2nd Grade Worksheets: http://www.2ndgradeworksheets.net Worksheets for MD.9 and MD.10 Illustrative Mathematics: MD.9 Growing Bean Plants MD.9 Hand Span Measures MD.9 The Longest Walk MD.10 Favorite Ice Cream Flavor MARS Tasks (4 categories or years ≥ 20 Raisin Boxes (2003; 7 categories) Teeth (2004; 7 categories) Reading Books (2005; 6 categories) Our Class Graphs (2006; 4 categories) Backpack Colors (2007; 5 categories) Our Pets (2008; 5 categories) Georgia Dept of Ed: https://www.geor Standards/Frameworks/2nd-Math-Uni See Table of Contents, Page 14-15 Measurement Line Plot Kangaroo Jumps Lizards, Lizards Everywhere	/mathccssworksheets.htm ativemathematics.org D12 meet standard) Top Lunch Choices (2009; 5 categories) Birthdays (2010; 7 categories) Tee Shirts (2011; 6 categories) Cake Sale (2012) Seasons (2014) Finding Out About Our Families (2015) rgiastandards.org/Georgia- it-3.pdf	Items to measure: cuisinaire rods, paper strips, class items, etc. Measurement tools: ruler, yardstick, meter stick, measuring tape, paper clips, Linking Color Cubes
Number Talks	Continue Hundreds Chart Patterns (±1 and ±10). Do Hundreds Chart Pattern Puzzles, if st	udents understand the ±1 and ±10 patter	rn (on Teacher Share in Math Talks).	
key Dates				

• Newly introduced standards are in **bold print**

• Standards with strikethroughs are not taught yet

Weeks 34-35	Unit 15: Estimating a	and Comparing Lengths	05/02	2 – 05/13 (10 days)
Operations and Algebraic Thinking	Number and Operations in Base 10	Measurement and Data	Geometry	Math Practices
 Weeks 34-35 Operations and Algebraic Thinking 2.OA.1[m] Use addition and subtraction within 100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem. OA.2[m] Fluently add and subtract within 20 using mental strategies. By end of grade 2, know from memory all sums of two one-digit numbers. OA.3 Determine whether a group of objects (up to 20) has an odd or even number of members, e,g., by pairing objects or counting them by 2s; write an equation to express an even number as a sum of two equal addends. OA.4 Use addition to find the total number of objects arranged in rectangular arrays with up to 	Unit 15: Estimating aNumber and Operations in Base 10NBT.1[m] Understand that the three digits of a three-digitnumber represent amounts of hundreds, tens, and ones; e.g., 706equals 7 hundreds, 0 tens, and 6 ones. Understand the followingas special cases:a. 100 can be thought of as a bundle of ten tens—called a "hundred."b. The numbers 100, 200, 300, 400, 500, 600, 700, 800, 900 refer to one, two, three, four, five, six, seven, eight, or nine hundreds (and 0 tens and 0 ones).NBT.2[m] Count within 1000; skip count by 2s, 5s, 10s, and 100s. (CA: skip count by 2s)NBT.3[m] Read and Write Numbers to 1000 using base-ten materials, number names, and expanded form.NBT.4[m] Compare two three-digit numbers based on meanings of the hundreds, tens, and ones digits, using <, = , and > symbols to record the results of comparisons.NBT.5[m] Fluentlyadd and subtract within 100 using strategies	And Comparing Lengths Measurement and Data MD.1[m] Measure the length of an object by selecting and using appropriate tools such as rules, yardsticks, meter sticks, and measuring tapes. MD.2[m] Measure the length of an object twice, using length units for the two measurements; describe how the two measurements relate to the size of the unit chosen. MD.3[m] Estimate lengths using units of inches, feet, centimeters, and meters. MD.4[m] Measure to determine how much longer one object is than another, expressing the length difference in terms of a standard length unit. MD.5[m] Use addition and subtraction within 100 to solve word problems involving lengths that are given in the same units, e.g., by using drawings (such as drawings of rulers) and equations with a symbol for the unknown number to represent the problem. MD.6[m] Represent whole numbers as lengths from 0 on a	G.2 Partition a rectangle into rows and columns of same-size squares and count to find the total number of them.	 D5/13 (10 days) Math Practices MP2 Reason abstractly and quantitatively. MP3 Construct viable arguments and critique the reasoning of others. MP5 Use appropriate tools strategically. MP6 Attend to precision.
OA.4 Use addition to find the total number of objects arranged in rectangular arrays with up to 5 rows and 5 columns; write an equation to express the total as a sum of equal addends.	 NBT.5[m] Fluently add and subtract within 100 using strategies based on place value, properties of operations, and/or the relationship between addition and subtraction. NBT.6[m] Add up to four two-digit numbers using strategies based on place value and properties operations. NBT.7[m] Add and subtract within 1000, using concrete models or drawings and strategies based on place value, properties or operations, and/or the relationship between addition and subtraction; relate the strategy to a written method. Understand that in adding or subtracting three-digit numbers, one adds or subtracts hundreds and hundreds, tens and tens, and ones and ones; and sometimes it is necessary to compose or decompose tens or hundreds. <i>NBT.7.1[m]Use estimation strategies to make reasonable estimates in problem solving. (CA)</i> NBT.8[m] Mentally add 10 or 100 to a given number 100-900, and mentally subtract 10 or 100 from a given number 100-900. NBT.9[m] Explain why addition and subtraction strategies work, using the properties of operations. (Explanations may be supported by drawings or objects.) 	 MD.6[m] Represent whole numbers as lengths from 0 on a number line diagram with equally spaced points corresponding to the numbers 0,1,2,, and represent whole number sums and differences within 100 on a number line diagram. MD.7 Tell and write time from analog and digital clocks to the nearest five minutes, using a.m. and p.m. <i>Know relationships of time (e.g., minutes in an hour, days in a month, weeks in a year). (CA)</i> MD.8 Solve word problems involving dollar bills, quarters, dimes, nickels, and pennies, using \$ and ¢ symbols appropriately. Ex: If you have 2 dimes and 3 pennies, how many cents do you have? MD.9 Generate measurement data by measuring lengths of several objects to the nearest whole unit, or by making repeated measurements of the same object. Show the measurements by making a line plot, where the horizontal scale is marked in whole-number units. MD.10 Draw a picture graph and a bar graph (with single-unit scale) to represent data set with up to four categories. Solve simple put-together, take-apart, and compare problems using 		

• Newly introduced standards are in **bold print**

• Standards with strikethroughs are not taught yet

In this unit, students apply their multiple experiences with measurement to estimate lengths. This unit is near the end of the year because students need repeated experience with measuring with standard units before they can effectively estimate lengths.

Note: Although "guess and check" experiences can be useful, MD.3 requires explicit teaching of estimation strategies, such as iteration of a mental image of a unit or comparison with a known measurement. This prompts students to learn reference or benchmark lengths, order points along a continuum, and build up mental rulers.

Below are suggested Lesson Resources. Refer to the Survival Kit for additional ideas and resources. Lessons can be taught separately, combined, or out of sequence to meet the needs of your students.

Students explain their thinking and analyze others' arguments regarding both the validity of their estimate and how and why they used particular tools (MP3, MP5). In order to formulate accurate estimations, students much have a coherent representation of the problems and consider the units involved (MP2). Students will attend to precision with measuring and use of academic language (MP6).

Vocabulary	Suggested Lesson Resources		
Estimate Standard unit Inch Foot/feet Yard Customary unit Metric Centimeter Meter Measure Longer/shorter Difference Compare	Chapter 12: Measurement and Time 12-2 Measure to the Nearest Inch 12-3 Inch, Foot, Yard CCSS15 Compare Customary Lengths 12-5 Measure to the Nearest Centimeter 12-6 Centimeter and Meter CCSS18 Compare Metric Lengths K-5 Math Teaching Resources: http://www.k-5mathteachingresources.com/2nd-grade-measurement-and-data.html See all activities under MD.3 and MD.4 Common Core Sheets (MD.3) http://www.commoncoresheets.com/SortedByGrade.php?Sorted=2md3 (MD.4) http://www.commoncoresheets.com/SortedByGrade.php?Sorted=2md4	2nd Grade Worksheets: http://www.2ndgradeworksheets.net/mathccssworksheets.htm Worksheets for MD.3 and MD.4 Illustrative Mathematics: www.illustrativemathematics.org MD.3 Determining Length Georgia Dept of Ed: https://www.georgiastandards.org/Common- Core/Common%20Core%20Frameworks/CCGPS Math 2 Unit3Framework.pdf Footprints Make Your Own Ruler and Gummy Work Stretch My Big Feet Snail and Lizards Measurement Scavenger Hunt	Measuring tools
Number Talks	Addition and Subtraction Strategies within 20 (students can demonstrate fluency using var	ious strategies)	
Key Dates			

Newly introduced standards are in **bold print**

[•] Standards with strikethroughs are not taught yet

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Weeks 36-37	Unit 16: Reasoning with Shapes and Their Attributes		05/16	5 – 05/27 (10 days)
Operations and Algebraic Thinking	Number and Operations in Base 10	Measurement and Data	Geometry	Math Practices
 OA.1[m] Use addition and subtraction within 100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem. OA.2[m] Fluently add and subtract within 20 using mental strategies. By end of grade 2, know from memory all sums of two one-digit numbers. OA.3 Determine whether a group of objects (up to 20) has an odd or even number of members, e.g., by pairing objects or counting them by 2s; write an equation to express an even number as a sum of two equal addends. OA.4 Use addition to find the total number of objects arranged in rectangular arrays with up to 5 rows and 5 columns; write an equation to express the total as a sum of equal addends. 	 NBT.1[m] Understand that the three digits of a three-digit number represent amounts of hundreds, tens, and ones; e.g., 706 equals 7 hundreds, 0 tens, and 6 ones. Understand the following as special cases: a. 100 can be thought of as a bundle of ten tens—called a "hundred." b. The numbers 100, 200, 300, 400, 500, 600, 700, 800, 900 refer to one, two, three, four, five, six, seven, eight, or nine hundreds (and 0 tens and 0 ones). NBT.2[m] Count within 1000; skip count by 2s, 5s, 10s, and 100s. (<i>CA: skip count by 2s</i>) NBT.3[m] Read and write numbers to 1000 using base-ten materials, number names, and expanded form. NBT.4[m] Compare two three-digit numbers based on meanings of the hundreds, tens, and ones digits, using <, =, and > symbols to record the results of comparisons. NBT.5[m] Fluently add and subtract within 100 using strategies based on place value, properties of operations, and/or the relationship between addition and subtraction. NBT.7[m] Add and subtract within 1000, using concrete models or drawings and strategies based on place value and properties operations. NBT.7[m] Add and subtract within 1000, using concrete models or drawings and strategies based on place value and properties or operations, and/or the relationship between addition and subtraction is a written method. Understand that in adding or subtracting three-digit numbers, one adds or subtracts hundreds and hundreds, tens and tens, and ones; and sometimes it is necessary to compose or decompose tens or hundreds. <i>NBT.7.1[m]Use estimation strategies to make reasonable estimates in problem solving. (CA)</i> NBT.9[m] Explain why addition and subtraction strategies work, using the properties of operations. (Explanations may be supported by drawings or objects.) 	 MD.1[m] Measure the length of an object by selecting and using appropriate tools such as rules, yardsticks, meter sticks, and measuring tapes. MD.2[m] Measure the length of an object twice, using length units for the two measurements; describe how the two measurements relate to the size of the unit chosen. MD.5[m] Use addition and subtraction within 100 to solve word problems involving lengths that are given in the same units, e.g., by using drawings (such as drawings of rulers) and equations with a symbol for the unknown number to represent the problem. MD.6[m] Represent whole numbers as lengths from 0 on a number line diagram with equally spaced points corresponding to the numbers 0,1,2,, and represent whole number sums and differences within 100 on a number line diagram. MD.7 Tell and write time from analog and digital clocks to the nearest five minutes, using a.m. and p.m. <i>Know relationships of time (e.g., minutes in an hour, days in a month, weeks in a year). (CA)</i> MD.8 Solve word problems involving dollar bills, quarters, dimes, nickels, and pennies, how many cents do you have? MD.9 Generate measurement data by measuring lengths of several objects to the nearest whole unit, or by making repeated measurements of the same object. Show the measurements by making a line plot, where the horizontal scale is marked in wholenumber units. MD.10 Draw a picture graph and a bar graph (with single-unit scale) to represent data set with up to four categories. Solve simple puttogether, take-apart, and compare problems using information presented in a bar graph. 	 G.1 Recognize and draw shapes having specified attributes, such as a given number of angles or a given number of faces. (Sizes are compared directly or visually, not compared by measuring.) Identify triangles, quadrilaterals, pentagons, hexagons, and cubes. G.2 Partition a rectangle into rows and columns of same-size squares and count to find the total number of them. G.3 Partition circles and rectangles into two, three, or four equal shares, describe the shares using the words, halves, thirds, half of, a third of, etc., and describe the whole as two halves, three thirds, four fourths. Recognize that equal shares of identical whole need not have the same shape. 	MP2 Reason abstractly and quantitatively. MP3 Construct viable arguments and critique the reasoning of others.

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In this unit, students name and describe defining attributes of two-dimensional shapes by examining their sides and angles. Students also extend their work from Grade 1 of partitioning geometric figures into halves and fourths to now include thirds. Students use this experience to reason about partitions' equal area and part-whole relationships.

Below are suggested Lesson Resources. Refer to the Survival Kit for additional ideas and resources. Lessons can be taught separately, combined, or out of sequence to meet the needs of your students.

Students make sense of spatial quantities and their relationships when partitioning shapes – in particular, understanding that equal shares of a geometric figure may not be congruent shapes (MP2). Constructing viable arguments is critical to developing an understanding of defining an understanding of defining attributes and reasoning about equal shares (MP3).

Vocabulary	Sugg	gested Lesson Resources		Manipulatives
Angles	Chapter 11: Geometry	Team Umizoomi (Mini 3 minute clip)	2-D Shapes
Faces	CCSS Foldable 8	Shape Bandit: <u>http://www.nickjr.co</u>	m/team-umizoomi/videos/team-umizoomi-sh	nape-bandit/ Solid Shapes
Equal	11-1 Solid Shapes	The Dragon Kite: <u>http://www.nickjr.</u>	.com/team-umizoomi/videos/umizoomi-104-t	the-green- Basic Fraction Tiles
Triangles	11-2 Faces, Edges, and Vertices	<u>rectangle-kite/</u>		(Circles/Squares)
Cube	CCSS11 Two-Dimensional Shapes	Factory Fiasco: <u>http://www.nickjr.co</u>	om/team-umizoomi/videos/team-umizoomi-r	<u>robo-tools/</u> Geoboards
Attributes	11-5 Sides and Vertices	Games: Shape Bandit, Kite Building,	Geo's Shape Building, UmiCar's Shape Race	Materials to make solid
Regular	11-6 Relate Plane Shapes to Solid Shapes	http://www.nickjr.com/kids-games/	<u>/team-umizoomi/</u>	figures (clay, straws,
Irregular Halves/half of Thirds/third of Fourths/fourth of	11-7 Make New Shapes CCSS12 Halves, Thirds, and Fourths (Use Problem Solving Sections for BoardMath, problem of the day, etc) http://www.k-5mathteachingresources.com/2nd-grade-geometry.html	Illustrative Mathematics: https://w (G.1) Polygons (G.3) Representing Half of a Rectang (G.3) Which Pictures Represent One	ww.illustrativemathematics.org/2 gle Half?	toothpicks, marshmallows, etc)
	See all activities under G.1 and G.3 (Not G.3 Fraction Barrier Game) <u>Common Core Sheets</u>	<u>MARS Tasks</u> Building with Squares (Practice) Which Shape? (2004)	Don's Shape (2008) Bake Sale Auntie Em's Cookies (2009)	e (2015)
	(G.1) <u>http://www.commoncoresheets.com/SortedByGrade.php?Sorted=2g1</u>	Half and Half (2005)	The Playhouse (2011)	
	(G.3) <u>http://www.commoncoresheets.com/SortedByGrade.php?Sorted=2g3</u>	Describing Shapes (2006)	Kenny's Challenges (2013)	
	2nd Grade Worksheets:	Making Designs (2007)	Quilt Designs (2014)	
	http://www.2ndgradeworksheets.net/mathccssworksheets.htm	Georgia Dept of Ed: https://www.georgiastandards.org/Common-		
	Worksheets for G.1 and G.3	Core/Common%20Core%20Framew	vorks/CCGPS Math 2 Unit5Framework.pdf	
		Natural Shapes	The Curious Case of the Cube	
		Shape Robot	Net or Not?	
		The Shape of Things	Sharing Equally	
		Greedy Shapes	Fraction Cookies	
Number Talks	Addition and Subtraction Strategies –within 100 (Students can demonstrate flu	iency using various strategies)		
Key Dates	Benchmark 4 ~ Units 1-15: 05/16 – 05/27			

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Week 38	Unit 15: Demonstrating Fluency in Addition and Subtraction		05/3	1 – 06/03 (4 days)
Operations and Algebraic Thinking	Number and Operations in Base 10	Measurement and Data	Geometry	Math Practices
OA.1[m]Use addition and subtraction within 100 to solve one- and two-step word problems involving situations of adding to, taking from, putting together, taking apart, and comparing, with unknowns in all positions, e.g., by using drawings and equations with a symbol for the unknown number to represent the problem.NB on a.OA.2[m]Fluently add and subtract within 20 using mental strategies. By end of grade 2, know from memory all sums of two one-digit numbers.NB of to 20) has an odd or even number of members, e,g., by pairing objects or counting them by 2s; write an equation to express an even number as a sum of two equal addends.NB of to of to so rows and 5 columns; write an equation to express the total as a sum of equal addends.NB ba or op sut the the so regular arrays with up to 5 rows and 5 columns; write an equation to express the total as a sum of equal addends.NB ba ma or op sut the support of the to so rows and 5 columns; write an equation to express the total as a sum of equal addends.NB ba ma or op sut the support of the the support of the the the so regular arrays with up to 5 rows and 5 columns; write an equation to express the total as a sum of equal addends.NB ma ma or opNB the the the the solution to find the total number of objects arranged in rectangular arrays with up to 5 rows and 5 columns; write an equation to express the total as a sum of equal addends.NB ma the ma or opNB the the the the the the solution to find the total number of op sub-the the the the the the the the the the the the th	 BT.1[m] Understand that the three digits of a three-digit umber represent amounts of hundreds, tens, and ones; e.g., 706 quals 7 hundreds, 0 tens, and 6 ones. Understand the following s special cases: a. 100 can be thought of as a bundle of ten tens—called a "hundred." b. The numbers 100, 200, 300, 400, 500, 600, 700, 800, 900 refer to one, two, three, four, five, six, seven, eight, or nine hundreds (and 0 tens and 0 ones). BT.2[m] Count within 1000; skip count by 2s, 5s, 10s, and 100s. CA: skip count by 2s) BT.3[m] Read and write numbers to 1000 using base-ten naterials, number names, and expanded form. BT.4[m] Compare two three-digit numbers based on meanings f the hundreds, tens, and ones digits, using <, = , and > symbols or ecord the results of comparisons. BT.5[m] Fluently add and subtract within 100 using strategies ased on place value, properties of operations, and/or the elationship between addition and subtraction. BT.7[m] Add up to four two-digit numbers using strategies ared on place value and properties operations. BT.7[m] Add and subtract within 1000, using concrete models r drawings and strategies based on place value, properties or perations. BT.7[m] Add and subtract in the method. Understand hat in adding or subtracting three-digit numbers, one adds or ubtracts hundreds, tens and tens, and ones and nes; and sometimes it is necessary to compose or decompose ens or hundreds. BT.7.1[m]Use estimation strategies to make reasonable stimates in problem solving. (CA) BT.9[m] Explain why addition and subtraction strategies work, sing the properties or operations. (Explanations may be uncerted by dowings). 	 MD.1[m] Measure the length of an object by selecting and using appropriate tools such as rules, yardsticks, meter sticks, and measuring tapes. MD.2[m] Measure the length of an object twice, using length units for the two measurements; describe how the two measurements relate to the size of the unit chosen. MD.3[m] Estimate lengths using units of inches, feet, centimeters, and meters. MD.4[m] Measure to determine how much longer one object is than another, expressing the length difference in terms of a standard length unit. MD.5[m] Use addition and subtraction within 100 to solve word problems involving lengths that are given in the same units, e.g., by using drawings (such as drawings of rulers) and equations with a symbol for the unknown number to represent the problem. MD.6[m] Represent whole numbers as lengths from 0 on a number line diagram with equally spaced points corresponding to the numbers 0,1,2,, and represent whole number sums and differences within 100 on a number line diagram. MD.7 Tell and write time from analog and digital clocks to the nearest five minutes, using a.m. and p.m. <i>Know relationships of time (e.g., minutes in an hour, days in a month, weeks in a year). (CA)</i> MD.8 Solve word problems involving dollar bills, quarters, dimes, nickels, and pennies, using \$ and c symbols appropriately. Ex: If you have 2 dimes and 3 pennies, how many cents do you have? MD.9 Generate measurement data by measuring lengths of several objects to the nearest whole unit, or by making repeated measurements of the same object. Show the measurements by making a line plot, where the horizontal scale is marked in wholenumber units. MD.10 Draw a picture graph and a bar graph (with single-unit scale) to represent data set with up to four categories. Solve simple put-together, take-apart, and compare problems using information presented in a bar graph. 	 G.1 Recognize and draw shapes having specified attributes, such as a given number of angles or a given number of faces. (Sizes are compared directly or visually, not compared by measuring.) Identify triangles, quadrilaterals, pentagons, hexagons, and cubes. G.2 Partition a rectangle into rows and columns of same-size squares and count to find the total number of them. G.3 Partition circles and rectangles into two, three, or four equal shares, describe the shares using the words, halves, thirds, half of, a third of, etc., and describe the whole as two halves, three thirds, four fourths. Recognize that equal shares of identical whole need not have the same shape. 	MP1 Make sense of problems and persevere in solving them. MP2 Reason abstractly and quantitatively. MP3 Construct viable arguments and critique the reasoning of others. MP4 Model with mathematics. MP5 Use appropriate math tools strategically. MP6 Attend to precision. MP7 Look for and make use of structure. MP8 Look for and express regularity in repeated reasoning.

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This is a culminating unit in which students demonstrate fluency and are expected to use and explain strategies for accurate and efficient addition and subtraction. By this time in the year, students should be able to solve all problem types in Table 1 in the Common Core State Standards for Mathematics (p. 148; See Math Survival Kit, "Common Addition and Subtraction Situations)

Note: This unit is to demonstrate fluency in OA.2 and NBT.5. Therefore, focus on word problems with Addition and Subtraction (OA.1). However, you can take some time to do any problem solving from the text or tasks from above units as well.

Below are suggested Lesson Resources. Refer to the Survival Kit for additional ideas and resources. Lessons can be taught separately, combined, or out of sequence to meet the needs of your students. Students will be using all of the math practices in this unit. The practices demonstrated depend on the task given.

Vocabulary	Suggested Lesson Resources		
Unit 1-14 Vocabulary	Chapter 4: Addition and Subtraction Re-use problems in sections to demonstrate fluency 2 nd Grade Worksheets http://www.2ndgradeworksheets.net/mathccssworksheets.htm Use OA.2 and NBT.5 Worksheets to demonstrate Fluency K-5 Math Teaching Resources: http://www.k-5mathteachingresources.com/2nd-grade-number-activities.html See all activities under OA.1 Common Core Sheets (OA.1) http://www.commoncoresheets.com/SortedByGrade.php?Sorted=20a1	Illustrative Mathematics: https://www.illustrativemathematics.org/2(OA.1) A Pencil and a Sticker(OA.1) Saving Money 2MARS TasksSee tasks from units 1 and 6Georgia Dept of Ed:https://www.georgiastandards.org/Common-Core/Common%20Core%20Frameworks/CCGPSMath 2Unit2Framework.pdfAny of the tasks	Make tools available for students to access if needed.
Number Talks	Addition and Subtraction Strategies within 100 (students can demonstrate fluency using va	arious strategies)	
Key Dates	Holiday: Memorial Day Holiday – 5/30 Last Day of School – 6/7 End of Trimester 3 – 6/8		·

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GRADE 2 MATH			
CCSS BOARDMATH: Grade 2			
Operations and Algebraic Thinking	Numbers in Base 10	Measurement and Data	Mathematical Reasoning
Addition/Subtraction Problems (1 problem)	Understand Base Ten (3 problems)	Measuring Length (1 problem)	Word Problems (1 Problem)
OA.1	NBT.1 NBT.2 NBT.3 NBT.4	MD.1 MD.2 MD.3 MD.4	Some Examples: Problem of the Day Partial MARS Task Patterns (Chapter 1-8) Word Problems with no question: With the given information, what questions can be asked? Draw it out Act it out Explain your reasoning
		MD.5 MD.6	
Addition and Subtraction (2 problems) OA.2		Represent/Interpret Data – Time and Money	
		(Rotate 1 problem based on student needs) MD.7 MD.8 MD.9 MD.10	others
	Addition and Subtraction (3 problems)	Geometry	
Foundations for Multiplication (1 problem) OA.3 OA.4	NBT.5 NBT.6 NBT.7 NBT.8 NBT.9	Reason with Shapes and their Attributes (2 problems) G.1 G.2 G.3	

15 Problems

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